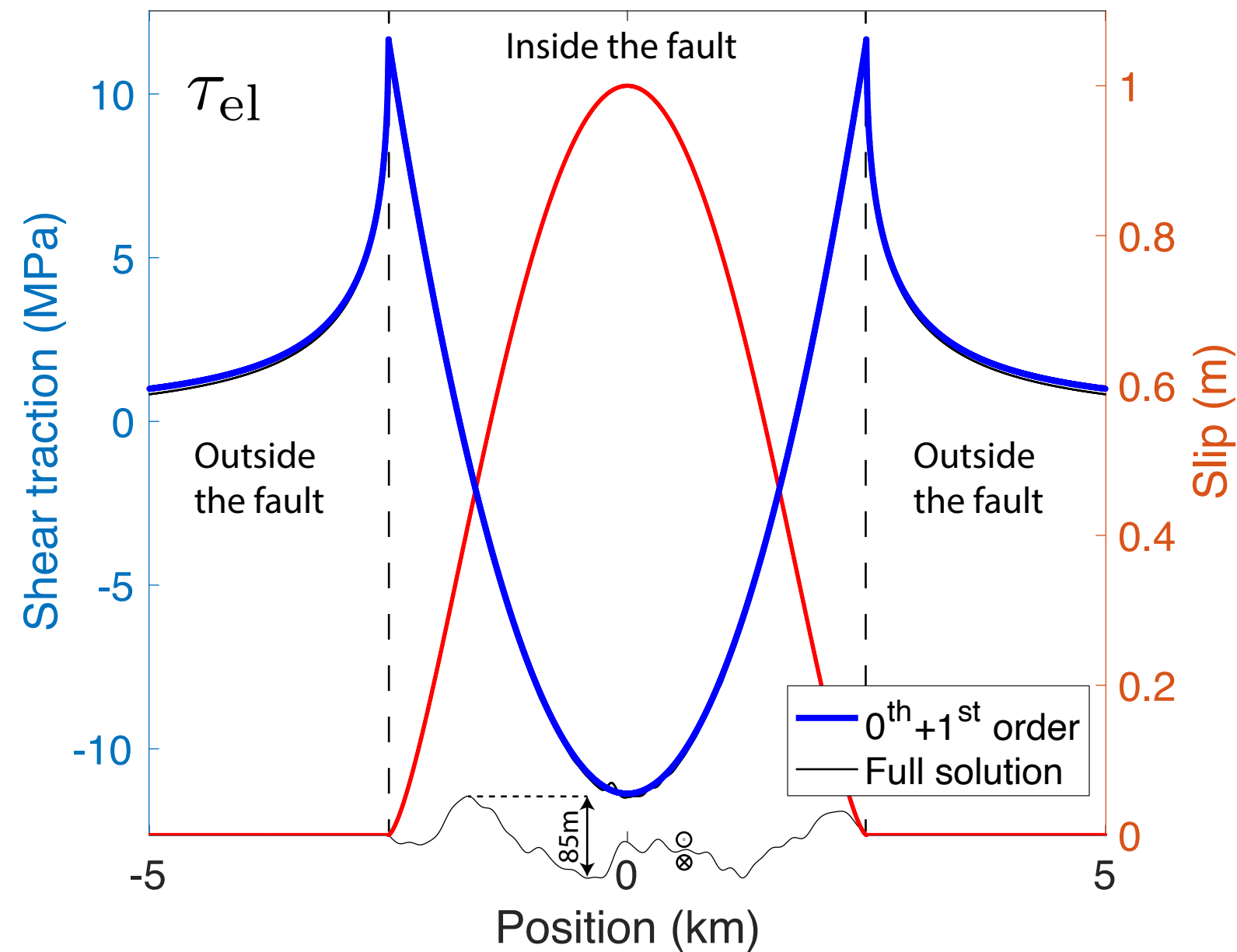
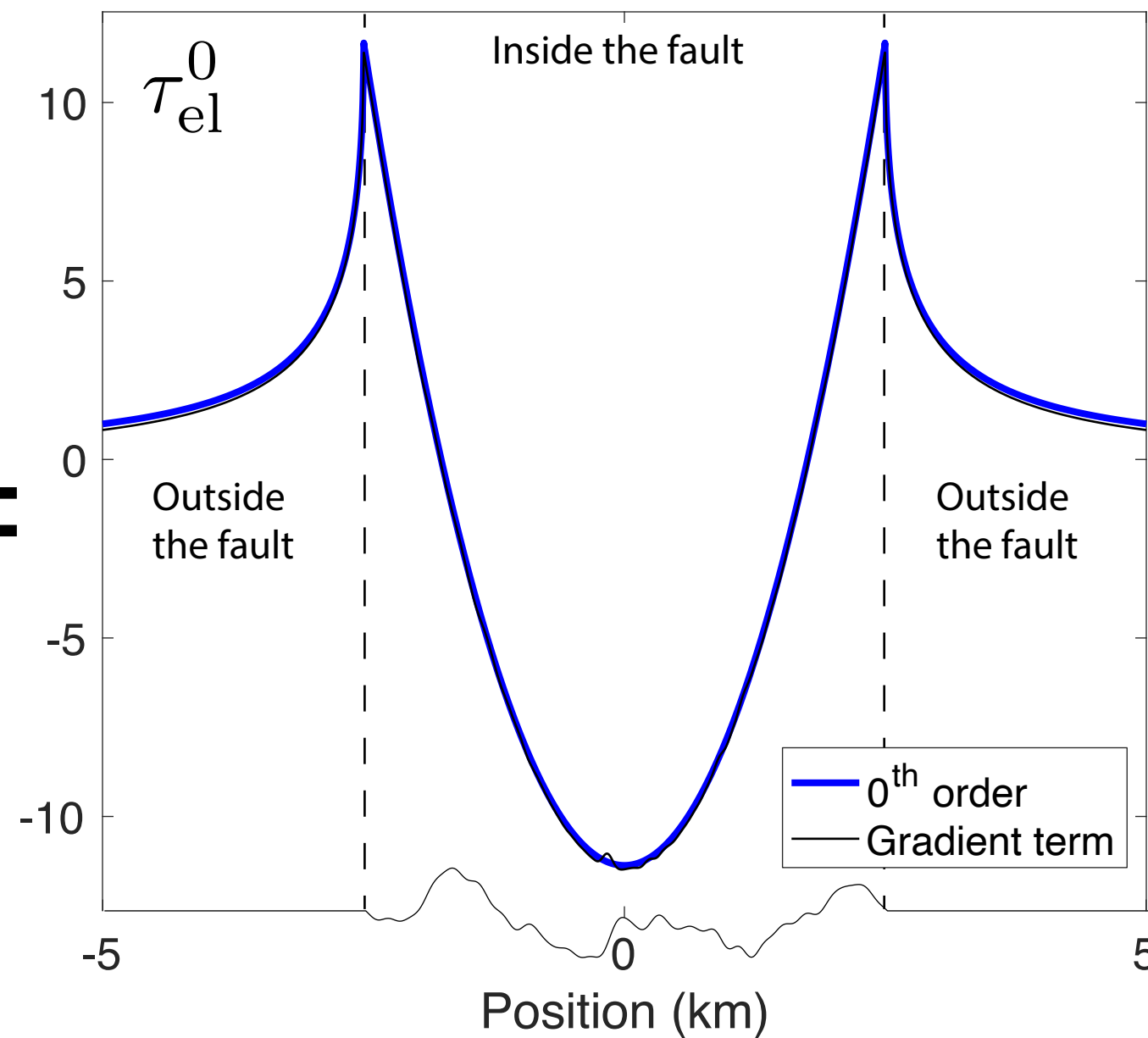


# Total elastic traction



=

# 0th order



+

# 1st order

