

Study and Analysis of Copy-move Forgery Detection with Local Binary Pattern Method

JINGJING RAO¹, Songpon TEERAKANOK², and TETSUTARO UEHARA¹

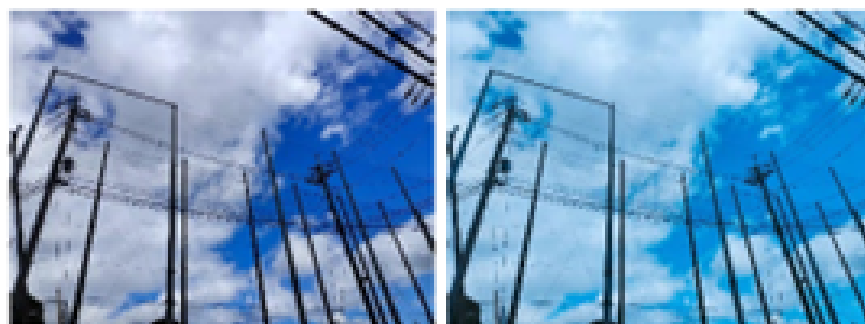
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November 7, 2022

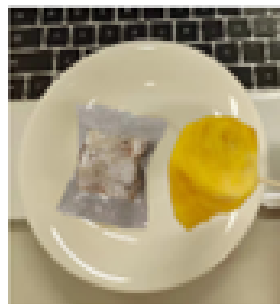
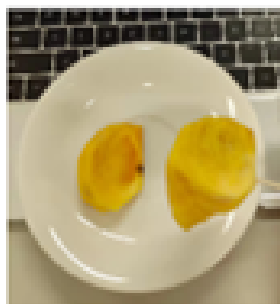
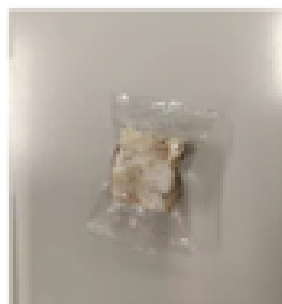
Abstract

With the advancement of technology, new problems and challenges also follow, among which the more serious problem is media forgery. Forged media information brings a lot of inconvenience to life. It is difficult to distinguish the truth from the false. In this article, various types of forgery are listed and elaborated with a focus on the copy-move forgery category, the study and research involving copy-move forgery(CMF) detection techniques using the Local Binary Pattern (LBP) are presented. The technical review of recent state-of-the-art LBP-based is provided.



Retouching: Original image (a)

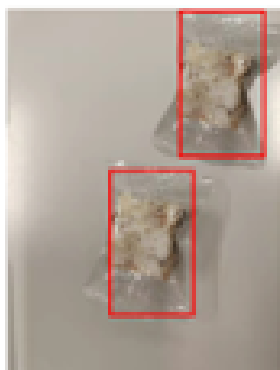
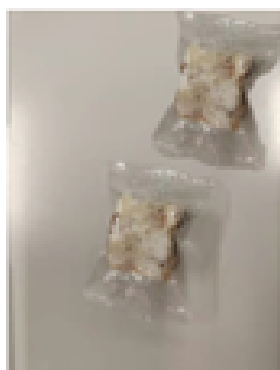
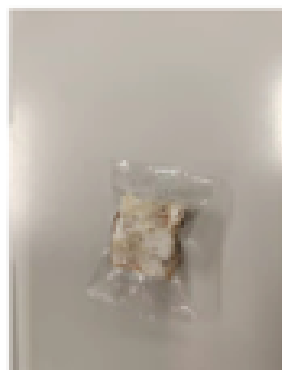
Forged image (b)



Splicing: Original image (a)

Original image (b)

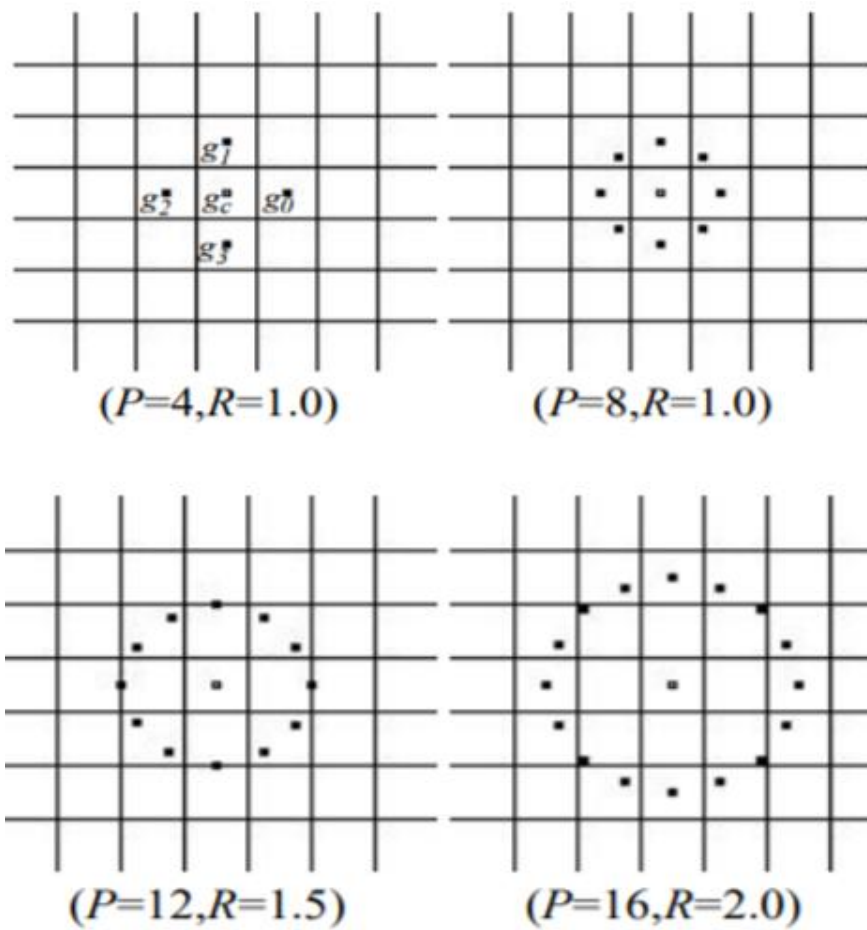
Forged image (c)



Copy-move: Original image (a)

Original image (b)

Forged image (c)



Study and Analysis of Copy-move Forgery Detection with Local Binary Pattern Method

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ABSTRACT With the advancement of technology, new problems and challenges also follow, among which the more serious problem is media forgery. Forged media information brings a lot of inconvenience to life. It is difficult to distinguish the truth from the false. In this article, various types of forgery are listed and elaborated with a focus on the copy-move forgery category, the study and research involving copy-move forgery (CMF) detection techniques using the Local Binary Pattern (LBP) are presented. The technical review of recent state-of-the-art LBP-based is provided.

INDEX TERMS Copy-move, LBP, Keypoint-based, Block-based

I. INTRODUCTION

Advancement in today's technology bring forth new challenges and issues. One of the most serious issues is the problem of media forgery. Fake media forged with malicious intention can not only deceive/mislead people and cloud their judgements, but also cause a negative impact on the society. With the help of easy-to-use media manipulation tools and software, creating a realistic fake image or video is no longer a difficult task.

Recently, there is an increasing of cases reported regarding the use of tampered media in public channel. A classic yet an excellent example of using fake media to deceive the public is the use of fake photo during US presidential election in 2004. Figure 1 shows the picture of Bush that was transplanted to the target image to create counterfeit information. Although the fake image appeared in figure 1 is not very realistic, however, it serves as a very good example of how adversaries can interfere with decision making of people by providing false information.

There are several techniques used by attackers to create a realistic forged media. For digital image, the tampering techniques can be divided into three primary categories: retouching, splicing and copy-move forgery (CMF)

Retouching refers to the image manipulation techniques in which some features or small details within the target image are enhanced or concealed. In general, not only retouching can be used to conceal some information and convey falsified



FIGURE 1. The use of fake image during US presidential election in 2004.

information, but it is also a commonly used technique to create images for advertisement and commercial purposes [1], [2].

Splicing [1], on the other hand, refers to the combining of parts of images from two (or more) different sources to create a forge image. Utilizing splicing technique, the attacker can create a counterfeit information or evidence to trick people, create misunderstanding or to avoid being suspected during criminal investigation. Lastly, copy-move forgery (CMF) [2] involves copying parts for images and then replace them onto the same image. This type of attack is good for emphasizing/exaggerating or hiding some details within the target picture. Figure 2 shows picture of image forgery using retouching (top), splicing (middle) and copy-move (bottom) techniques respectively.

To detect CMF, this type of forgery requires the detection methods that can find matching between original parts of the image and the tampered areas. Since the attacker may utilize some transformation techniques to remove traces and make the forged image looks more realistic, the detection mechanisms should robust against commonly used transformation techniques: i.e., blurring, scaling and rotation. Regarding techniques for CMF detection, local binary pattern (LBP) is a widely used feature extraction techniques in fields of image analysis, computer vision, and pattern recognition. The technique produces extracted features with high discriminating capability, while requiring low computational cost and complexity. Currently, there are several extension and variation of LBP-based techniques [3]–[10]. In this paper, the study and research involving CMF detection techniques using local binary pattern (LBP) is presented. The technical review of recent state-of-the-art LBP-based (from 2010 to 2022) is provided.

II. COPY MOVE FORGERY DETECTION (CMFD)

Copy-move forgery detection (CMFD) techniques can be roughly divided into two main categories: active and passive methods.

Active CMFD methods [11]–[13] rely on an additional piece of information embedded into the digital image at the time of creation. This information serves as a mean to verify the integrity of the image. Tampering any part of the target image protected using this method will corrupt the embedded data making it noticeable during verification process. In term of digital investigation, although this type of technique yields very high detection accuracy, the number of its application is very limited due to the need for additional information. Digital watermarking is the most common application in this category.

Passive approach, on the other hand, rely on nothing but the target image itself. Without additional information, most CMFD techniques search for inconsistencies and redundancies of some information which should not appear in typical digital image. These residual artifacts are the key to detect the manipulation in the suspect digital image and to locate the tampered areas inside. Since passive approaches do not require the use of additional data, this type of detection methods usually have wider range of application. In this paper, we will focus on the LBP-based passive CMFD techniques. The following subsections 2.1 and 2.2 present a classification of passive CMFD techniques and common processes for CMFD respectively.

A. TYPES OF CMFD TECHNIQUES

In this paper, we divided passive CMFD techniques into four subcategories: block-based, keypoint-based, segmentation-based, and deep learning-based approaches.

Block-based techniques refers to the detection method in which the target image is first divided into small overlapping (i.e., sliding windows) or non-overlapping blocks [14]. The shape of these blocks can be square, rectangular, circular or

any shapes depending on the algorithm. From each block, feature vectors will be generated using feature extraction techniques. These feature vectors will be later used during the matching process to identify and locate the tampered area.

Instead of processing image information as blocks, keypoint-based approaches utilize algorithm to detect points of interest (so-called “keypoint”) within the target image [15]. These keypoints represents objects within the image. Example of some commonly used keypoint detection algorithms include SIFT [16]–[18], SURF [19]–[21] and KAZE [21], [22]. By extracting features from each keypoint and matching these feature vectors, we can locate the tampered areas within the target digital image.

Segmentation-based approaches split the target image into several non-overlapping segments [23]. The segment division process depends on some key features (such as color, texture, and shape) to determine the size and border of each segment. Typically, areas of image containing similar features and located next to each other will be group as one segment. Each segment, however, should still show obvious differences between different segments. Next, feature extraction techniques, e.g., noise estimation and histogram, can be applied to create distinctive feature for each segment.

Currently, most traditional detection approaches mentioned earlier are designed to deal with only one type of tempering techniques. This limits their range of application and render them useless against some combination attacks in which the adversaries simultaneously use more than one type of tampering techniques to create a forge media.

Unlike traditional approaches, the successful application of deep learning technology in various fields (computer vision and image processing, for example) shows promising potentials for CMFD problem. Some research and studies also propose the use of deep learning for recognition of image tampering/modification [24]. Regarding the field of deep learning, the problem of passive image forensics can be viewed as the combination of object recognition and anomaly detection problems [25]–[27]. Figure 3 shows an overview and classification of state-of-the-art CMFD techniques.

B. CMFD PROCESS

Generally, CMFD process can be roughly divided into six primary steps. Given a target digital image, the process of CMFD starts by first applying pre-processing technique to the image. Color space conversion is considered one of the most popular techniques in this step. A digital image with RGB color space is often converted to other color spaces, such as Grayscale, LAB, YCrCb, HSV and CIE.

Next, a block division or keypoint detection algorithm is then applied to the target image resulting in a set of overlapping blocks or a set of keypoint information which will later be fed into feature extraction algorithm.

Step 3 covers the use of feature extraction techniques to generate feature vectors from a given set of blocks or keypoints information. A good feature extraction technique that is robust against various types of transformation (e.g., ro-

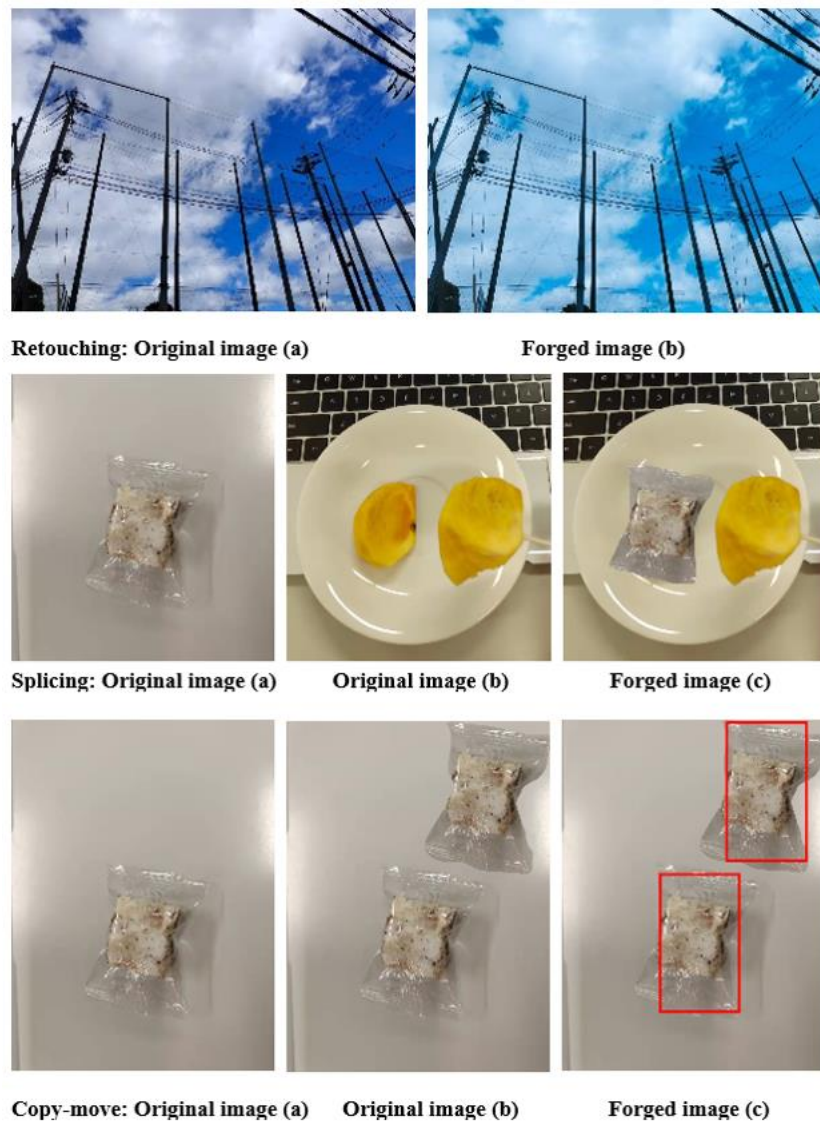


FIGURE 2. Type of tampering image (From up to down: retouching, splicing, and copy-move; First row: original image, tampering image; Second row: original image A, original image B, tampering image; Third row: original image, tampering image, detected result)

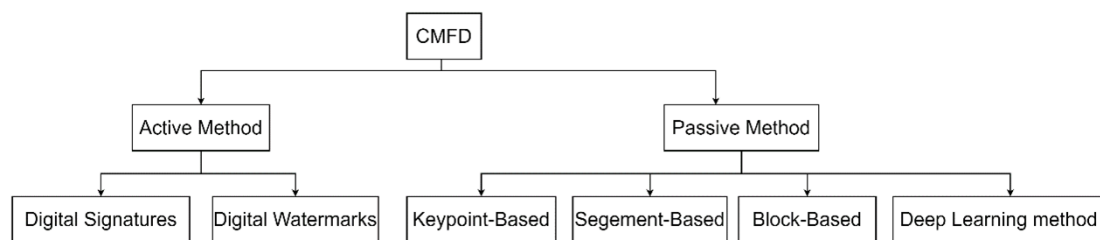


FIGURE 3. A classification of copy-move forgery detection techniques.

tation, scaling, etc.) is a key factor to make the whole CMFD process a success. There are several ways to extract feature from a block or a keypoint retrieved from the previous step. Among them, some commonly used techniques are discrete

cosine transform (DCT) [28], discrete wavelet transform (DWT) [29], Fourier transform [30], principal component analysis (PAC) [31], moment-based approaches (for example, Hu [32], Zernike [33], Krawtchouk [34], or PCET moments

[35]), and local binary pattern (LBP).

After successfully extract feature vectors from the target image, the matching algorithm will then use this information to look for pairs of vectors containing similar values or patterns. Some measuring method, such as Euclidean or Manhattan distance [36], can be used to estimate the similarity between two feature vectors against a static (pre-defined) or dynamic threshold. Since this step of CMFD usually take long time, some research incorporates sorting algorithm to speed up the matching process.

Next, the post-processing techniques is applied to enhance the matching results obtained from the previous step. This step is optional that is usually used to eliminate false matches (false positive results) from the matching output. Random Sample Consensus (RANSAC) [37] is a commonly used technique in this step.

Lastly, localization is the step that is responsible for marking or locating the tampered region for better visualization of the output. During this step, the tampered areas within the target image will be highlighted, making it much easier for forensic practitioners to interpret and make a decision. The overall CMFD process is shown in figure 4.

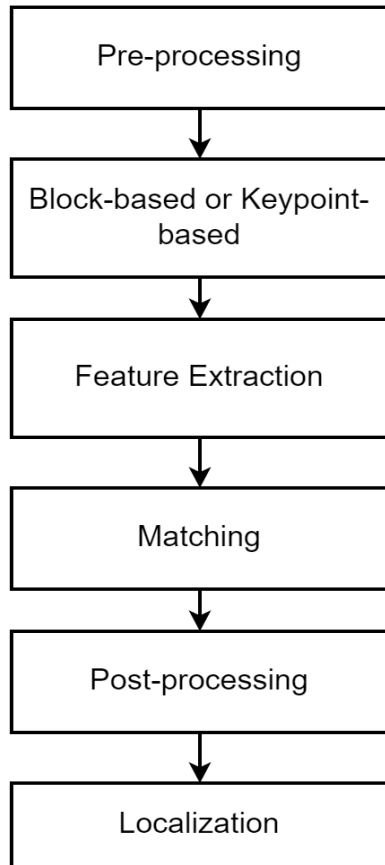


FIGURE 4. A flowchart demonstrating steps to perform Copy-move Forgery Detection

III. LOCAL BINARY PATTERN

Local binary pattern (LBP) is a visual descriptor used to represent local features within a digital image. This technique is a useful technique for classification problems in the field of machine vision. Proposed by T. Ojala, M. Pietikäinen, and D. Harwood [3] in 1994, LBP is a robust technique with its features provide significant advantages in term of both gray scale invariant and rotation invariant properties. Since the calculation of LBP feature is simple yet efficient, it has become of the most commonly used techniques in the field of machine vision with a wide range of applications. Advantages of LBP method can be summarized as follows.

- 1) Low computational complexity
- 2) No training/learning period required
- 3) Light invariance
- 4) Easy to implement

A. LOCAL BINARY PATTERN

The original LBP operator is defined over a square of 3×3 pixels containing a central and its surrounding pixels. Using the gray scale value of the center pixel as a threshold, each surrounding pixel is quantized. This quantization process produces a binary (0 or 1) output. If the pixel value is greater than the threshold (i.e., value of the center pixel), it will yield 1 as a result; otherwise, the quantization will result in 0.

The binary pattern is then formed by connecting binary value around the central pixel in a counterclockwise rotation starting from a pixel of the positive x-axis. This series of binary digits are converted into decimal to create the LBP value representing the center pixel. This LBP value will be used to represent the texture information of the area.

The LBP operations are defined as follow:

$$LBP(x_c, y_c) = \sum_{p=0}^{P-1} 2^p (i_p - i_c) \quad (1)$$

$$s(x) = \begin{cases} 1 & \text{if } x \geq 0 \\ 0 & \text{else} \end{cases} \quad (2)$$

(x_c, y_c) represents coordinate of the center pixel, while i_c and i_p indicate brightness levels of the center pixel and each neighboring pixel respectively. Lastly, $s(x)$ represents a quantize function giving 1 as an output if i_p is greater than i_c , and 0 otherwise.

Although, the method of applying LBP operator on a 3×3 square pixels is appeared to be very simple, it, however, come with two significant disadvantages. First, the 3×3 pixels is very small making this approach is not an optimal choice for representing textures of larger scales. Another drawback involves to the use of rectangular shape matrix which is not suitable for producing rotation-invariant features.

B. ROTATION-INVARIANT LOCAL BINARY PATTERN

To reduce the impact of rotation within the target image, Ojala et al. [4] proposed a rotation-invariant texture classification technique using LBP. In this work, the rectangle of

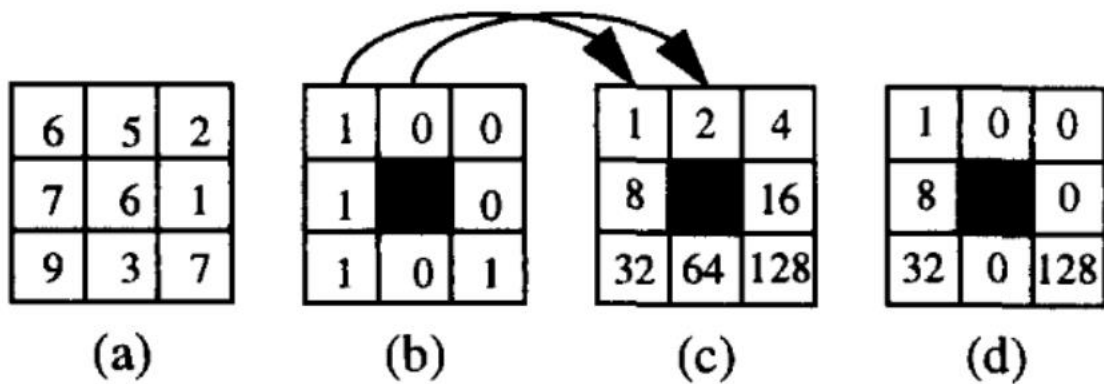


FIGURE 5. Example of calculating LBP descriptor representing a 3x3 pixel square [3]

3×3 pixels is replaced with a circular area of pixels of any size (with a radius, R). As a result, the circular LBP operator (denoted as $LBP_{P,R}$) containing P sampling points in a circular area with the radius of R is introduced.

Using the circular LBP, a rotation-invariant LBP value can be easily calculated. First, for all P samplings inside the given circular area of the image, the value of each sampling (i.e., an image pixel) is quantized into binary output 0 or 1. With all quantized pixel values, they will form a bit string (i.e., binary pattern) with the length of P .

Next, a rotation-invariant is derived from the binary pattern obtained from the previous step. By repeatedly performing right circular shift on this binary pattern, the pattern having minimum value will be used as the final LBP value that represents the entire circular area. Figure 7 illustrates the process of generating rotational-invariant LBP value. Also, a mathematical expression of the circular LBP technique is shown in (3).

$$LBP_{P,R}^{ri} = \min \{ROR(LBP_{P,R}, i) | i = 0, 1, \dots, P-1\} \quad (3)$$

According to (3), $ROR(x, i)$ represents a bitwise right circular shift on the binary string x by i positions.

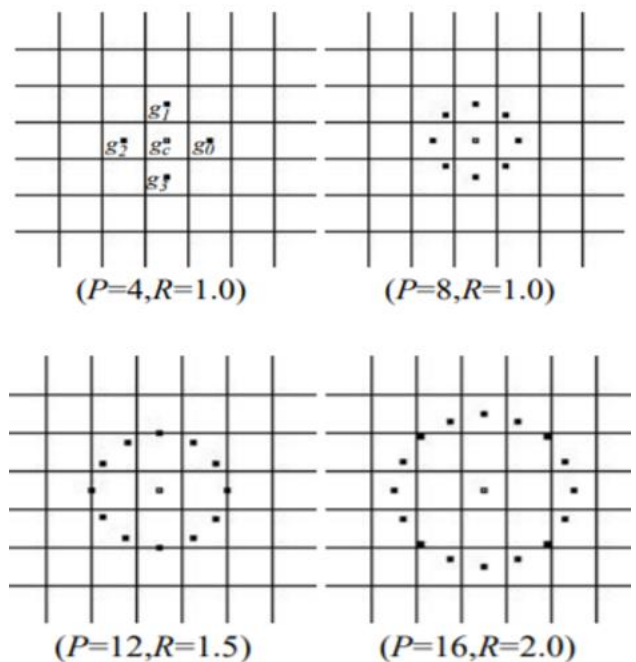


FIGURE 6. circular LBP (image source form [4])

C. UNIFORM LOCAL BINARY PATTERN

In order to further improve the rotation invariance performance of the LBP feature descriptor and further reduce its feature dimension, on the basis of the original LBP descriptor, rotation invariant LBP descriptor, and uniform LBP descriptor, Ojala et al. [4] proposed rotation invariance uniform LBP descriptor. Based on the rotation-invariant LBP descriptor, the rotation-invariant LBP mode is further divided into uniform rotation-invariant mode and non-uniform mode.

Due to the development of technology, the original LBP method is difficult to meet the current needs, so a variety of extended LBP methods have appeared. As shown in Table 1, not all are listed, only some common methods which used in copy-move forgery detection

IV. CMFD USING LBP

This section reviews and analyzes some copy-move forgery detection using local binary pattern or its extended mode. It is mainly divided into one type is the image passive method based on the traditional method, and the other type is the image passive method based on the deep learning method or machine learning.

A. TRADITIONAL METHODS

Since the local binary pattern has the above shortcomings and advantages, many researchers combined it with other methods to detect the forgery part.

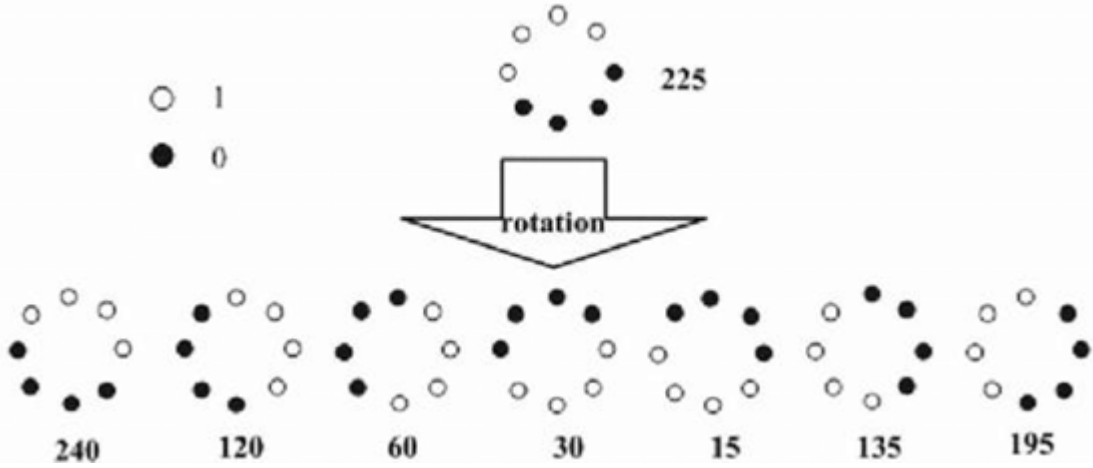


FIGURE 7. A diagram showing the use of right circular shift on the binary string to calculate rotation-invariant LBP feature (image source from [5])

In Davarzani et al. [38] proposed a method called multiresolution local binary patterns (MLBP) which including basic form of LBP , $LBP_{P,R}$, rotation uniform LBP , $LBP_{P,R}^{riu1}$, uniform LBP , $LBP_{P,R}^{u2}$, rotation invariant uniform LBP , $LBP_{P,R}^{riu2}$, and rotation invariant variance measures, $VAR_{P,R}$. First, the input image divided in overlapping blocks of $B \times B$ pixels. In the feature extraction step, they used MLBP features with two, three, and four types of LBP operators. In other words, a variety of LBP operators of varying parameters (P, R) are applied to every block to extract the features. So, for each block, there will be two, three, and four vectors-the number is based on the number of LBP operator types used. Then, for the obtained N -dimensional feature vector, they use lexicographical sorting and k -d tree at the same time to reduce more time and improve accuracy in the matching step. Finally, using Random Sample Consensus (RANSAC) algorithm to remove the false matches. The experimental results show that when no disturbance is added to the image, the size of the replicated area and the type and number of MLBP operators have very little effect on the average detection accuracy. However, for small-sized fake areas, DCT [8]'s results are slightly better than their proposed method and believe that the reason for this situation is that the use of the RANSAC algorithm to eliminate mismatch errors leads to a major error in the recall and accuracy of the small size fake areas. At the same time, because the proposed method uses multiple features to represent each image block, its average running time is longer than that of the SIFT [51] method, although the computational complexity of the LBP operator is lower. The author claims that the proposed method can detect repeated regions with common post-processing operations, including scaling, JPEG compression, Gaussian blur and AWGN, and can detect multiples of 90 degrees and different rotation angles, up to 208 degrees. However, it is not possible to detect repeated regions with arbitrary rotation angles, and this method is still time-consuming for forgery

detection in high-resolution images.

Compared with the method of Davarzani et al. [38], the method proposed by Kaur et al. [39] is simpler. In Kaur et al. [39], firstly input image is divided into overlapping blocks. Features of the small blocks are extracted by making use of the Local binary pattern texture method. Further blocks are lexicographically sorted, and lastly duplicated blocks are identified utilizing the similarity criterion and Euclidean distance threshold. They claim that the main aid of this paper is that the given scheme is robust not only to the traditional signal processing operations but additionally to the rotation and flipping. A deficiency of the presented scheme is that when the region is rotated by general angles, it is arduous to detect the forgeries.

S. Sharma, et al. [40] proposed a copy-move forgery detection using center symmetric local binary pattern (CSLBP), CSLBP is a variant of LBP proposed by [7] to obtain a shorter LBP histogram and make LBP more stable to noise. For this method, the algorithm is developed for monochrome images only, therefore, at first, they converted input image into gray scale image, and the low pass Gaussian filter is used to extract low-frequency components of the image, then divided in overlapping blocks of $B \times B$ pixels. For feature extraction, they applied uniform rotational invariant $CSLBP_{N,R}$, to every block for getting features. The expression for the uniform rotation invariant CSLBP is given below:

1) CSLBP:

$$CSLBP(x_r, y_r) = \sum_{i=0}^{\frac{n}{2}-1} s(g_i - g_{i+\frac{n}{2}}) \quad (4)$$

$$s(z) = \begin{cases} 1 & \text{if } z \geq 0 \\ 0 & \text{Otherwise} \end{cases} \quad (5)$$

Where, the g_i represents the gray value of neighbor pixels.

2) Rotational invariant CSLBP:

$$CSLBP_{N,R}^{ri} = \min(ROR(CSLBP_{N,P}, i) | i = (0, 1, \dots, N)) \quad (6)$$

Where, function $ROR(z, i)$ represents circular bitwise rotation of sequence z by i steps.

3) Uniform rotation invariant CSLBP

$$CSLBP_{N,R}^{riu2} = \begin{cases} N + 1 & \text{Otherwise} \\ \sum_{i=0}^{N-1} s(g_i - g_{i+\frac{n}{2}}) & U(CSLBP_{N,R}) \end{cases} \quad (7)$$

$U(CSLBP_{N,R})$ is the number of bitwise transitions.

They set two thresholds: frequency shift threshold and Euclidean distance threshold to obtain matching blocks, and finally, apply morphological openings to fill the holes in the marked area and remove isolated points. They claim that the proposed method can identify forged areas up to 12×12 pixels under the influence of AWGN and Gaussian blur, and all other mentioned technologies cannot detect these areas.

While D. M. Uliyan et al. [41] also used the CSLBP method, but they proposed a segmented-based method, combining Hessian features and a center-symmetric local binary pattern (CSLBP). To reduce computational complexity, the authors choose to segment the input image into different regions by normalized cut (Ncut) segmentation, for each segment, localizing the local interest points by Hessian method, and extracting CSLBP features, and combine these two methods together as a feature vector, calculate the Euclidean distance between features. They claim that the combined Hessian points and CSLBP make the features invariant to translation, scale, and illumination.

Local Binary Pattern Histogram Fourier Features using by Badal Soni et al. [42], in this paper, a block-based passive technique for copy-move tampering detection is given by extracting LBP-HF from each overlapping block. LBP-HF proposed by T. Ahonen et al. [9], is a rotation invariant descriptor based on uniform local binary pattern histograms. After feature extraction, matched blocks are obtained by calculating the Euclidean distances between the feature vectors of each block with the rest of the blocks and using the distance threshold as a decision parameter. According to their result, the computational time and accuracy are better than these three methods, Kulkarniet al. [43], Yang et al. [44], and Huang et al. [45]. And said that the proposed method is efficient and able to detect small-copied regions with the minimum false match.

While in Y. Wang et al. [46] choose different color space YCbCr, they proposed a novel passive image copy-move forgery detection technique based on Local Binary Pattern (LBP) and Singular Value Decomposition (SVD). Unlike other methods, this method uses YCbCr color space for pre-processing, and the test image is then divided into overlapping sub-blocks. Then LBP is followed to label the blocks. And they extracted the biggest N of SVD values on the LBP-labeled blocks. This N of SVD values plus average Y, Cb, Cr values constitute the feature vector for the block. Then

the feature vectors are lexicographically sorted, and element-by-element similarity measurement is used to determine the forged blocks finally. Finally, the authors compared with the SVD based and LBP-DCT based methods, the result shows that the method has lower computational complexity and detects the copied and pasted regions with higher accuracy and has good performance on regular or non-regular copy-move forgery operations. D. K. Kalsi et al. [47] proposed a passive method Approximation image local binary pattern (AFLBP) is being applied for feature extraction, which is a combination of wavelets decomposition along with the LBP method. In this approach, the input image divides into non-overlapping blocks at first, using wavelets applied to decompose the image into many different levels, selecting the lowest frequency components and the highest frequency components, and extracts the LBP features after the wavelet decomposition process. They claim that the proposed method is effective in terms of accuracy and it reduces time computation.

How to overcome rotation forged is still a problem in the current field. Li, L. et al. [48] proposed a method using rotation-invariant uniform local binary patterns to solute this problem. First, the image is converted to grayscale, and then the grayscale image is filtered through a low-pass filter. Secondly, the grayscale image is divided into overlapping circular blocks, and then the LBP of each block is calculated, and dictionary sorting is used to store all the feature vectors. The third step is to calculate the Euclidean distance of the feature vector to find the corresponding block. At last, reduce the false matches using a specially designed filter and morphological operations, producing the detection map. Rotation invariant uniform LBP method combines the advantages of Rotation invariant LBP and Uniform LBP. The proposed scheme is that it cannot only deal with traditional image processing operations but also geometric transforms, especially region rotation and/or flipping.

In Tralic, D. et al [49], the image is divided into small overlapping blocks. The center pixel of the block is used to define circles with different radii. Bilinear interpolation is used for sampling. The sampling points are used to form small neighborhoods. The simplified description of the point value of LBP is locally applied to each block in each neighborhood. Use this point value as the input of CA to get a binary array as a feature vector for matching. Due to the interpolation process, the proposed feature extraction process is inefficient, and the results show that the proposed method has limited robustness to noise and JPEG compression.

While in Gani, G. et al [50] also combine CA and LBP methods, but in their proposed scheme, the suspicious input image to be analyzed is first low pass filtered and converted into a local binary pattern (LBP) image. Then divide the LBP texture image into overlapping blocks. Next, a compact five-dimensional feature vector is extracted from each block by using threshold and cellular automata. This set of feature vectors is sorted in lexicographic order to make the copied and pasted blocks closer to each other. Finally, the feature

matching step is used to reveal duplicate blocks. They claim that the proposed method is effective for positioning, copying and moving forgery in uncompressed and compressed images and different image processing situations.

Table 2 shows the summary of the above papers, it shows that most researchers prefer to use the LBP method on block-based [38] [39] [40] [41] [42] [46] [48] [49] [50]. Also, the color space has some limitations, Gray and YCbCr are the first choices. D. K. Kalsi et al. [47] gave us a new method, which does not use any pre-processing method, directly divides into blocks, and uses Wavelet Decomposition to extract low-frequency parts as feature extraction blocks.

B. MACHINE LEARNING-BASED METHOD

In this kind of method, researchers think that image forgery detection is a binary classification problem (i.e., authentic vs. tampered), in this case the matching step name as classification.

In G. Muhammad et al. [52] an improved algorithm based on SPT and LBP is proposed to detect copy movement and tampering in digital images. The image is first converted into multiple subbands of different scales and directions through SPT. Then extract the LBP normalized histogram from each subband and use it as a feature vector. Two feature selection methods are used to reduce the dimensionality of the data set. Support vector machine (SVM) is applied to detect forged images. In this method, SPT is respectively applied to the two components of YCrCb, Cr and Cb, and it is found that the chrominance channels are better than luminance channel or grayscale in the detection of image forgery.

In Alahmadi A. et al. [53] a novel passive image forgery detection method is proposed based on local binary pattern (LBP) and discrete cosine transform (DCT) to detect copy-move and splicing forgeries. First, from the chrominance component of the input image, discriminative localized features are extracted by applying 2D DCT in LBP space. After that, the standard deviation of each DCT coefficient of all blocks is computed and used as features. Then, a support vector machine is used for detection. Figure 8 shows the detail of the process of modeling the tampering traces. According to its experimental results, the method has good robustness to rotation invariance, and the detection accuracy is the highest in the case of rotation, deformation, and resized form.

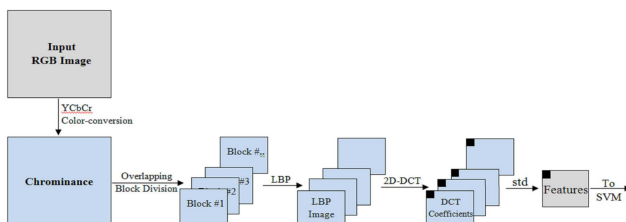


FIGURE 8. the detail of the process of [53]. (Image resource from [53])

Also using LBP, DCT and SVM, M. F. Jwaid et al. [54]

made some improvements and added other methods. First, change the picture from RGB to YCbCr by applying pre-processing. Secondly, apply discrete wavelet transform on top of the image for compression. Guess that the subgraph contains the low-repetition part with the most extreme data. The LL subgraph is divided into overlay squares. Third, execute local binary mode. Fourth, use principal component analysis to match between matching blocks as feature matching. The latest step is support vector machine (SVM) classification to choose which slice is fake.

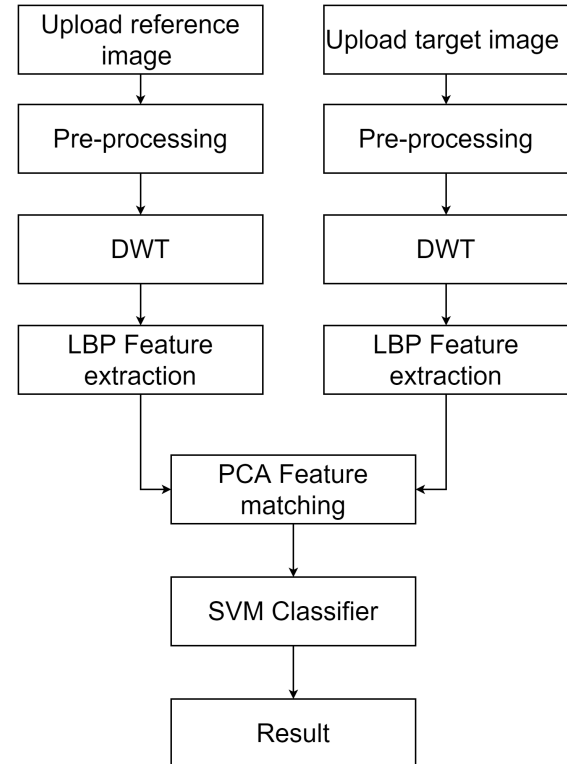


FIGURE 9. the detail of the process of [54].

Like Alahmadi A. et al. [53], M. M. Islam [55] also proposed a passive (blind) image tampering recognition method based on discrete cosine transform (DCT) and local binary pattern (LBP). But they choose like that, first, the chrominance components of the image are divided into fixed-size non-overlapping blocks, and the 2D block DCT is applied to identify the changes caused by the forgery in the local frequency distribution of the image. Then the texture descriptor LBP is applied to the amplitude component of the 2D-DCT array to enhance the artifacts introduced by the tampering operation. The resulting LBP image is again divided into non-overlapping blocks. Finally, calculate the sum of the corresponding inter-cell values of all LBP blocks and arrange them as feature vectors. These features are input into a support vector machine (SVM) with a radial basis function (RBF) as the kernel to distinguish fake images from real images. According to their results, the proposed method is superior to

existing methods on different well-known publicly available benchmark data sets for image forgery detection.

Table 3 show the summary of above methods, in the feature extraction step, we can clearly understand the different between the two methods, Alahmadi, A. et al. [53] using LBP first and then using DCT, while M. F. Jwaied et al. [54] using DCT first and then using LBP, beside this, M. F. Jwaied et al. [54] using PCA before SVM, the purpose of this step is to determine whether it is necessary to perform SVM classification. The PCA method compares the values of two images (reference image and target image). If there is any difference between the values of the referenced input image, it means it is forged and will continue to the next stage. If there is no difference in the values, it means that the input image is original and will stop at this stage.

V. CONCLUSION

In this paper, briefly summarizes several methods of using local binary patterns in copy move forgery detection. Some common LBP extension methods are listed. As a long-established method, LBP has many advantages and disadvantages. With the increase of its expansion method, its calculation amount is also increasing, and the complexity of the algorithm becomes higher. When used as a feature vector, the dimensionality is higher. This is the current problem. However, compared with other methods, the calculation efficiency of LBP and its extension method is still lower than other methods.

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TABLE 1. List of extension LBP method

Name	Short Name	Year	Advantages	Disadvantages
Local Binary pattern [3]	LBP	1996	1. Easy to computation 2. Gray scale invariant	1. Large number of eigenvectors dimensions 2. Fix area
Circular LBP [4]	$LBP_{P,R}$	2002	1. Adapted to texture features of different scales 2. Random area	-
Rotation Invariant LBP [4]	$LBP_{P,R}^i$	2002	1. Rotation invariant	1. Large number of eigenvectors dimensions
Rotation Invariant Uniform LBP [4]	$LBP_{P,R}^{riu2}$	2002	1. Rotation invariant 2. Low feature dimensions	-
Multi-block LBP [5]	$MB - LBP$	2007	1. Dimensionality reduction	-
Sobel-LBP [6]	$Sobel - LBP$	2008	1. Significant effect on the change of different lighting. 2. Good on edge detection	-
Center Symmetric LBP [7]	$CSLBP$	2009	1. Tolerance to illumination changes 2. Robustness on flat image areas 3. Computational efficiency	-
Dominant LBP [8]	$DLBP$	2009	1. Robustness to image rotation and noisy images.	-
LBP Histogram Fourier [9]	$LBP - HF$	2009	1. Rotation invariant 2. Highly discriminative	-
Co-occurrence of LBP [10]	$CoLBP$	2011	1. Computationally efficient Produces a high-performance rate.	-

TABLE 2. survey summary

Paper	Pre-processing	Block/Segmented/Keypoint-based	Feature Extraction	Matching	Post-processing
Davarzani et al. [38]	RGB-GRAY	Block-based		K-d tree	RANSAC
Kaur et al. [39]	RGB-GRAY	Block-based	LBP	ED	-
S. Sharma, et al. [40]	RGB-GRAY	Block-based	CSLBP	ED	-
D. M. Uliyan et al. [41]	Neut segmentation	Segmented based	Hessian interest points, LBP	ED	-
Badal Soni et al. [42]	RGB-GRAY	Block-based	LBP-HF	ED	-
Y. Wang et al. [46]	RGB-YCbCr	Block-based	SVD, LBP	Element-by-element similarity measurement	-
D. K. Kalsi et al. [47]	-	Block-based	Wavelet Decomposition, LBP	-	-
Li, L. et al. [48]	RGB-GRAY	Circular block-based	Rotation-invariant uniform LBP	ED	-
Trailic, D. et al [49]	RGB-GRAY	Block-based	CA, LBP	ED	-
Gani, G. et al [50]	RGB-GRAY	Block-based	CA, LBP	ED	-

TABLE 3. survey summary

Paper	Pre-processing	Block/Segmented/Keypoint-based	Feature Extraction	Classification
G. Muhammad et al. [52]	RGB-YCbCr	-	SPT+LBP	SVM
Alahmadi, A. et al. [53]	RGB-YCbCr	block-based	LBP+DCT	SVM
M. F. Jwaid et al. [54]	RGB-YCbCr	block-based	DCT+LBP	PCA+SVM
Islam MM et al. [55]	RGB-YCbCr	block-based	DCT+LBP	SVM



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