

# Exploring the Potential of Long Short-Term Memory Networks for Improving Understanding of Continental- and Regional-Scale Snowpack Dynamics

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November 26, 2022

## Abstract

Accurate estimation of the spatio-temporal distribution of snow water equivalent is essential given its global importance for understanding climate dynamics and climate change, and as a source of fresh water. Here, we explore the potential of using the Long Short-Term Memory (LSTM) network for continental and regional scale modeling of daily snow accumulation and melt dynamics at 4-km pixel resolution across the conterminous US (CONUS). To reduce training costs (data are available for ~0.31 million snowy pixels), we combine spatial sampling with stagewise model development, whereby the network is first pretrained across the entire CONUS and then subjected to regional fine-tuning. Accordingly, model evaluation is focused on out-of-sample predictive performance across space (analogous to the prediction in ungauged basins problem). We find that, given identical inputs (precipitation, temperature and elevation), a single CONUS-wide LSTM provides significantly better spatio-temporal generalization than a regionally calibrated version of the physical-conceptual temperature-index-based SNOW17 model. Adding more meteorological information (dew point temperature, vapor pressure deficit, longwave radiation and shortwave radiation) further improves model performance, while rendering redundant the local information provided by elevation. Overall, the LSTM exhibits better transferability than SNOW17 to locations that were *not* included in the training data set, reinforcing the advantages of structure learning over parameter learning. Our results suggest that an LSTM-based approach could be used to develop continental/global-scale systems for modeling snow dynamics.

# **Exploring the Potential of Long Short-Term Memory Networks for Improving Understanding of Continental- and Regional-Scale Snowpack Dynamics**

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## **Key Points**

- 1) A trained CONUS-wide LSTM is capable of providing almost as good performance as a regionally trained one
- 2) The CONUS-wide LSTM outperforms a regionally trained SNOW17, and a SNOW17 model calibrated locally to each pixel across the domain
- 3) The LSTM exhibits better spatial transferability than SNOW17, reinforcing the advantages of structure learning over parameter learning.

## **Keywords**

Deep Learning; LSTMs; Snow accumulation and melt; SNOW17

## Abstract

Accurate estimation of the spatio-temporal distribution of snow water equivalent is essential given its global importance for understanding climate dynamics and climate change, and as a source of fresh water. Here, we explore the potential of using the Long Short-Term Memory (LSTM) network for continental and regional scale modeling of daily snow accumulation and melt dynamics at 4-km pixel resolution across the conterminous US (CONUS). To reduce training costs (data are available for  $\sim 0.31$  million snowy pixels), we combine spatial sampling with stagewise model development, whereby the network is first pretrained across the entire CONUS and then subjected to regional fine-tuning. Accordingly, model evaluation is focused on out-of-sample predictive performance across space (analogous to the prediction in ungauged basins problem). We find that, given identical inputs (precipitation, temperature and elevation), a single CONUS-wide LSTM provides significantly better spatio-temporal generalization than a regionally calibrated version of the physical-conceptual temperature-index-based SNOW17 model. Adding more meteorological information (dew point temperature, vapor pressure deficit, longwave radiation and shortwave radiation) further improves model performance, while rendering redundant the local information provided by elevation. Overall, the LSTM exhibits better transferability than SNOW17 to locations that were *not* included in the training data set, reinforcing the advantages of structure learning over parameter learning. Our results suggest that an LSTM-based approach could be used to develop continental/global-scale systems for modeling snow dynamics.

## Plain Language Summary

Understanding the spatio-temporal distribution of water in the snowpack (known as snow water equivalent) is very important for understanding climate dynamics and climate change, and for forecasting and management of global water supplies. In this study, we use Deep Learning (DL) to model snow accumulation and melt at 4-km pixel-scale resolution across the conterminous US (CONUS). Long Short-Term Memory (LSTM) networks are developed at both continental- and regional-scale, by combining spatial pixel sampling and stagewise network pre-training/fine-tuning. We benchmark out-of-sample predictive performance against the physical-conceptual temperature-index-based SNOW17 model, and find that LSTM networks significantly outperform calibrated versions of the SNOW17 model when given identical information. Further, when provided with additional meteorological information, performance of the LSTM is improved. The LSTM models also exhibits better transferability than the SNOW17, indicating the potential for future development of a DL-based system for modeling continental/global-scale snow dynamics.

# 1. Introduction

## 1.1 The Problem of Continental-Scale Estimation of Snow Water Equivalent

[1] Accurate monitoring of the large-scale dynamics of snowpack is essential for understanding the details of climate dynamics and climate change (*Robinson et al., 1993*). Warming under a changing climate is expected to cause snowpack to melt earlier in the year (*Zeng et al., 2018; Xiao, 2021*) and to reduce the amount of water stored as snow (*Nijssen et al., 2001; Musselman et al., 2021*). This is expected to have broad and potentially severe impacts to ecosystem productivity (*Boisvenue and Running 2006*), winter flood risk (*Musselman et al., 2018*), groundwater recharge (*Ford et al., 2020*), agriculture and food security (*Shindell et al., 2012; Qin et al., 2020*), wildfire hazard (*Westerling et al., 2016*), and frequency and severity of drought (*Arevalo et al., 2021*). In western North America, snow is the primary source of water and streamflow (*Li et al., 2017*), while globally it supports the water supply needs for more than one billion people (*Barnett et al., 2005*). Therefore, having accurate estimates of the quantity of water stored in snowpack, called snow water equivalent (SWE), is critical for the forecasting and management of water supply and hydropower (*Mankin et al., 2015; Bales et al., 2016*).

[2] Several different physically-based snow models have been developed to simulate the co-evolution of mass and energy within the snowpack system, and to thereby provide estimates of SWE. Examples include the temperature-index based SNOW-17 model (*Anderson 1973*), UEB (*Tarboton and Luce 1996*), SAST (*Jin et al. 1999*), ESCIMO (*Strasser et al. 2002*), and SNOWCAN (*Tribbeck et al. 2004*). More sophisticated snow models that focus on advanced representations of stratigraphy or internal dynamics (i.e., grain structure etc.) of the snowpack include Crocus (*Brun et al., 1992*), and the physics-based SNOWPACK model (*Bartelt and Lehning, 2002*). In practice, modelers typically use simpler physical-conceptual land-surface representations such as VIC (*Liang et al., 1994*) to estimate the broad changes in snowpack that might be expected under climate change. Meanwhile, the iSNOBAL model has been the modeling engine for spatially distributed SWE estimation within the Airborne Snow Observatory (ASO) product (*Marks et al., 1999*).

[3] Nonetheless, the predictive performance of all such models depends on whether or not their representations of the underlying data-generating processes are adequate. To address poor predictive performance stemming from inadequate physical representations, modelers have explored a full spectrum of explicit process hypotheses (Noah-MP; *Niu et al., 2011*), synthesized multiple working hypotheses into a unifying modeling framework (SUMMA; *Clark et al., 2010; Clark et al., 2016*), linked the parameter values to local basin attributes by imposing spatial regularization constraints (*Pokhrel et al., 2008*) via parameter transfer functions (mHM; *Samaniego et al., 2010*), and explored implementations at finer spatial resolutions (HydroBlocks; *Chaney et al., 2016*). However, a potential downside of such methods is the large computational demands imposed when conducting simulations at practically useful resolutions over large spatial extents.

[4] Following a complementary approach, statistical data-driven approaches (such as multiple linear regression and binary regression trees) have also been widely used to generate estimates of targeted snow variables at continental- and watershed-scales by exploiting the information provided by field measurements in conjunction with observed physiographic and meteorological covariates (see the review in *Broxton et al., 2019*). Many studies have explored ML approaches

to the estimation of snow variables (e.g., snow depth, snowfall, SWE and the fractional snow cover) include the application of Random Forest and Support Vector Machine methods, using a variety of input data such as satellite sensors (*Kuter et al. 2018; Kuter, 2020; Ehsani et al., 2021*), terrestrial laser scanners (*Revuelto et al., 2020*), land models (*Snauffer et al., 2018*), and ground observations (*Tabari et al., 2010; Buckingham et al., 2015; Gharaei-Manesh et al., 2016*). The results of these efforts, which draw upon recent advances in machine learning (ML), and particularly deep learning, suggest that ML-based methods have the potential to outperform state-of-the-art techniques for many sophisticated domain problems (*Krazert et al., 2019a*).

[5] In the context of snow hydrology, the artificial neural network (ANN; sometimes called the feedforward multilayer perceptron) has been used to improve the estimation of SWE in different ways, Such as the Snow Water Artificial Neural Network Modelling (SWANN) system (*Broxton et al., 2017*). *Snauffer et al. (2018)* used ANNs for multi-source data fusion, using SWE data from reanalysis products and manual snow surveys as network inputs, and reported improvements in the quality of gridded SWE products. *Broxton et al. (2019)* combined aerial remotely-sensed maps of snow depth with snow density maps generated via artificial neural network (ANN) processing of field measurements to improve the estimation of SWE. These successes can be attributed to the ability of ANNs to learn the nonlinear nature of the relationships between the relevant variables, resulting in improved performance over traditional statistical methods (*Czyzowska-Wisniewski et al., 2015*). Recently, the studies of how to improve SWE estimates has explored the use of multiple data types and a variety of features derived from meteorological quantities as inputs to the training of ensemble MLP models (*Odry et al., 2020; Ntokas et al., 2021*). In general, it seems reasonable that ML-based methods should be able to provide relevant and useful information over large spatial domains; see for example the pixel scale return-level design maps of SWE developed for modeling for snowmelt-driven floods over the entire CONUS (*Cho and Jacobs, 2020; Wetly and Zeng, 2021*).

## 1.2 The Potential offered by Deep Learning

[6] Deep learning (DL) has recently been proposed as a powerful strategy for hydrological modeling and time-series prediction (*Shen, 2018; Shen et al., 2018*). In particular, the long short-term memory network (LSTM; *Hochreiter and Schmidhuber 1997*) has been reported to outperform the traditional ANN approach, provided that sufficient data is available for model development (*Wunsch et al., 2021*). In particular, *Kratzert et al. (2018)* showed that the knowledge encapsulated by the generic pre-trained LSTM network can be transferred to different locations in the context of rainfall-runoff modeling. By initializing the LSTM network parameters to those of the pre-trained model, and by conducting subsequent local fine-tuning (*Yosinski et al., 2014; Kratzert et al. (2018)*), it should be possible to reduce local data requirements, thereby facilitating a variety of hydrological applications such as regionalization and prediction in ungauged basins (PUB; *Hrachowitz et al., 2013; Sivapalan et al., 2003*).

[7] For rainfall-runoff modeling, *Kratzert et al. (2019b)* showed that a single regionally-trained LSTM network can provide better basin-specific predictions than traditional hydrological models locally calibrated basin-by-basin. Further, when the regionally-trained LSTM was applied to basins whose data was not used for model development (i.e., effectively treating them as “*ungauged*” basins) it performed, on average, better than instances of the Sacramento Soil Moisture Accounting Model (SAC-SMA) or the NOAA National Water Model that were directly calibrated to those same basins (*Kratzert et al., 2019a*). These asymmetrical comparisons illustrate the ability of a standard LSTM architecture to learn a model structure that performs better than a

“physics-based” model, by effectively exploiting the relevant information available in the input-output data.

### 1.3 Problem Definition, Objectives, and Scope of this Work

[8] This study explores the capability of LSTMs for modeling the dynamics of snow accumulation and melt. The main goal is to achieve accurate estimates of SWE over a large spatial domain by exploiting available pixel-scale datasets while maintaining a reasonable level of computational cost. Our approach involves step-wise training (Kratzert et al., 2018) of an LSTM network using a subset of pixel-scale data sampled across the entire CONUS, where we first use CONUS-wide network pre-training to initialize the network parameters, followed by regional fine-tuning of the network. In particular, our modeling experiments were designed to examine the spatial transferability of predictive performance, thereby facilitating the application of PUB in the context of snow hydrology (Kratzert et al., 2019a).

[9] To explore the best achievable performance for SWE modeling, we train the LSTM networks using different combinations of “available” input data and benchmark the network performance against the temperature-index-based SNOW17 model (Anderson, 2006; hereafter SN17). Our main interests are in (1) whether the LSTM can outperform the SN17 model used by the National Weather Service River Forecast Center (NWS RFC) for operational hydrologic prediction, and (2) to what extent the performance of the LSTM is affected by different system structure hypotheses, implemented as continental, regional and local training (calibration) strategies.

[10] The scope of our research goes beyond simply pursuing accurate modeling of SWE dynamics, by investigating the possibilities of using LSTM-based ML as an upper benchmark in the context of hypothesis testing (Gong et al., 2013; Nearing et al., 2020), that can be used to facilitate and guide improvements to *physically-based* modeling of SWE dynamics. In section 2, we introduce the LSTM-based and SN17 strategies for modeling snow, and discuss the data used for this study. Section 3 discusses the details of our experimental design. In section 4 we present and discuss the results. In section 5, we summarize our findings and discuss the outlook for future work.

## 2. Methods

### 2.1 Models

#### 2.1.1 Long Short-Term Memory Network (LSTM)

[11] An LSTM network is a type of recurrent neural network that includes memory cells that have the ability to store information over long time periods (Figure S1). These cells are subjected to three “gating” operations that effectively control the weight gradients and facilitate the learning of long-term dependencies (Hochreiter and Schmidhuber, 1997). Further, each memory cell functions in a manner analogous to a “state vector” in a traditional dynamical systems model, which makes the LSTM architecture an ideal candidate for developing models of dynamical systems (Kratzert et al., 2018); for a comprehensive hydrological interpretation of the LSTM architecture, please refer to Kratzert et al. (2018). In this study, we adopt the LSTM network architecture as used by Kratzert et al. (2019b) where the network architecture equations are summarized in supplementary materials.



### 2.1.2 Snow Accumulation and Ablation Model (SNOW17)

[12] The NWS is the US agency responsible for short-term and long-term streamflow predictions across the nation. The NWS RFC primarily uses the SN17 model ([Anderson, 2006](#)) for generating operational forecasts of snow accumulation and melt in snow-dominated areas. SN17 is a spatially-lumped process-based model that simulates snow accumulation and ablation. It requires three input data sets; air temperature and precipitation data are used as meteorological inputs, while information regarding elevation is used to compute atmospheric pressure. The model outputs include a rain-plus-snowmelt time series, as well as SWE ([Figure S2](#)). In this work, we apply the parsimonious point-scale assumption of full snow cover at the pixel-scale. Therefore, it is configured as a physical-oriented empirical temperature index model. We adopt the model structure and associated feasible parameter ranges ([Table 1](#)) presented by [He et al. \(2011a,b\)](#).

## 2.2 Data

### 2.2.1 Meteorological Input Forcing

[13] In this study, the LSTM and SN17 models were driven by meteorological forcing at the daily time scale. As inputs, we used daily values of precipitation, mean temperature, dewpoint temperature, and vapor pressure deficit from the Parameter-Elevation Regressions on Independent Slopes Model data set (PRISM; [Daly et al. 1994](#)). While PRISM data are more uncertain over complex terrain ([Henn et al. 2018](#)), it is arguably the best gridded climate dataset available at this time, particularly for the western CONUS. We also used hourly, 0.125° near-surface downward longwave and shortwave radiation data from the near-real-time North American Land Data Assimilation Phase 2 data set (NLDAS-2; [Xia et al., 2012](#)). The hourly downward longwave and shortwave radiation data were first averaged to daily timescale and then resampled to 4-km resolution using nearest-neighbor interpolation onto the resulting grid coordinate with respect to PRISM.

### 2.2.2 Snow Water Equivalent (SWE) Target Variables

[14] As the target variable for LSTM training and for SNOW-17 calibration, and to evaluate the simulation results, we used the University of Arizona (UA) ground-based daily 4-km SWE data product ([Broxton et al., 2016; Zeng et al., 2018](#)). This data set was developed by assimilating in situ measurements of SWE and/or snow depth at thousands of sites ([Broxton et al., 2016; Dawson et al., 2017](#)) using 4-km gridded PRISM precipitation and temperature data ([Daly et al., 1994](#)) over the CONUS. Accuracy and robustness of the UA snow product, and its use as a reference continental snowpack data set, have been assessed via four rigorous evaluation studies including point-to-point interpolation ([Broxton et al., 2016](#)), pixel-to-pixel interpolation ([Broxton et al., 2016](#)), and evaluation against independent snow cover extent data and airborne lidar measurements ([Dawson et al., 2018](#)). The UA SWE data product was found to align closely with the CONUS 1-km SWE product from the Snow Data Assimilation System (SNODAS; [Barrett, 2003](#)) and to show much better agreement with gamma SWE than the Special Sensor Microwave Imager and Sounder (SSMIS) SWE and GlobSnow-2 SWE grid products for various land cover types and snow classes ([Cho et al., 2020](#)).

### 2.2.3 Static Features

[15] To obtain gridded spatial maps of static land-surface characteristics, we used the open-source Geospatial Data Abstraction Library (GDAL)’s `gdal_translate` command-line tool to perform spatial reprojection of the Shuttle Radar Topography Mission (SRTM; [Jarvis et al. 2008](#)) digital

elevation model elevation data to 4-km resolution; this is consistent with the PRISM latitude–longitude grid using average upscaling interpolation.

[16] The “majority” operation was used to upscale the 1-km MODIS land cover climatology dataset to the 4-km resolution grid (Broxton *et al.*, 2014). We defined forested pixels to be those that included Evergreen Needleleaf, Evergreen Broadleaf, Deciduous Broadleaf, Mixed Forests, and Woody Savannas, whereas the remaining land cover types were classified as Non-Forested pixels.

### 3. Experimental Approach

#### 3.1 Study Region

[17] All the studies reported in this paper were conducted at 4-km pixel-scale over the CONUS, using a coordinate system and spatial coverage that is consistent with the PRISM meteorological forcing and UA SWE datasets. Roughly 0.31 million pixels were identified to be “snowy” from a total of approximately 0.46 million total pixels associated with the UA snow product data set. This categorization of snowy pixels was based on the snowpack climatology, where any pixel with median annual snowy season length less than 30 days, or median annual daily maximum SWE less than 10 mm, was classified as being “non-snowy”, as shown in Figure 1 (Zeng *et al.*, 2018).

[18] Next, we selected five regions (shown in Figure 1) to explore the potential for using the LSTM architecture as a regional modeling tool, where the objective was to simulate snow accumulation and melt behavior over a large number of different pixels at the daily timescale. Three western CONUS regions – the Colorado River Basin (hereafter CRB), Sierra Nevada (hereafter SN), and Cascades (hereafter CC) – were selected based on the important role that snowpack plays in contributing to their freshwater resources. The high elevation snowpack of the Rocky Mountains is known to contribute about 70% of the annual runoff of the Colorado River Basin (Christensen *et al.*, 2004), while the Colorado River provides fresh water to over 40 million people in seven states and two countries (Deems *et al.*, 2013). Also, in the SN and CC mountains (Simpkins, 2018), approximately 75% of freshwater originates from snow. To further ensure that the selected regions cover as wide a range of characteristics as possible in terms of geographic location, climatic regimes and local physiographic properties, we selected two additional USGS first level regions, namely Ohio (hereafter OH) and Missouri (hereafter MO), designated by a two-digit Hydrologic Unit Code (HUC).

[19] The five selected regions cover a variety of topography and land cover regimes. The pixel aspect was derived from SRTM digital elevation model (at its original resolution), and a consistent result was obtained by binning into eight directions; the two dominant aspects were determined to be north and south-facing slopes, together occupying around 30% of the total pixels over the five regions. For MO, the dominant aspect was determined to be north, and for the rest of the regions the dominant aspect was determined to be south. OH, MO and CC have mean elevations below 1,500 m (low elevation zone), while CRB and SN are between 1,500 m and 2,500 m with 18.2% and 16.3% pixels respectively having mean elevations above 2,500 m (high elevation zone; Mote, 2006). The OH, MO and CRB have relatively less percentage of forest pixel (about 36.6%, 3.81%, 9.69 respectively) whereas the SN and CC are recognized as being forest-dominated, with more than half of the pixels classified as forested (about 52% and 83%). These factors are known to exert strong controls on the energy balance during snowmelt (Garvelmann *et al.*, 2015), and can be highly variable in space and time (Pohl *et al.*, 2006).



## 3.2 Experimental Design

[20] Data from the time period 1<sup>st</sup> October 1981 through 30<sup>th</sup> September 2000 were used for all model development runs – i.e., SN17 calibration and LSTM training. For both the steps of calibration/training and testing of the models, we used data from the same time period, but from different spatially located pixels. In other words, our testing procedure evaluates the ability of each model to extrapolate in space, which is analogous to the problem of prediction in ungauged basins (Hrachowitz *et al.*, 2013; Sivapalan *et al.*, 2003). Note that it is computationally challenging (or nearly impossible) to train either model (SN17 or LSTM) using data from the entire set of ~0.31 million snowy pixels; nor does it seem necessary. Instead, we use a process of sampling to select different, but representative, subsets of pixels to be used for training and for testing, as described in the following sections. As a precedent for this, Huo *et al* (2019) have shown (in the context of sensitivity analysis) that the performance of a computationally intensive spatially distributed model can be reliably assessed by using only a sample of ~5% of the total number of pixels available over the CONUS.

[21] The study reported here was conducted in several stages. In the first experiment (Section 3.2.1), we trained both model architectures (LSTM and SN17) to represent snowmelt dynamics at 15,000 pixels selected randomly across the CONUS. This preliminary experiment had two purposes: 1) To determine whether the LSTM architecture is able to learn a better mapping relationship from inputs to outputs than the SN17 model, and 2) To examine whether the LSTM network architecture is able to exploit the information provided by other meteorological variables than those used by SN17, to achieve better model performance.

[22] Then, in the second experiment (Section 3.2.2), we evaluated both model architectures on a different set of 15,000 pixels (none of which were used in the first experiment) but selected in such a manner so as to provide equal representation to each of the five study regions mentioned above – Ohio, Missouri, Colorado, Sierra Nevada and the Cascades. The goals of this experiment were: 1) To assess whether the model performance obtained in the first experiment remains consistent when applied to another independent dataset, and 2) To examine the possibility of regional differences in performance.

[23] In the third experiment (Section 3.2.3), we examined the transferability of LSTM-based models across regions. The goal is to investigate the extent to which different spatial regions share a common model structural representation.

### 3.2.1 Experiment 1: CONUS-wide modeling of snow accumulation and melt

[24] The purpose of the first experiment was to investigate the potential of using the LSTM machine-learning architecture as an alternative to the SN17 model structure for pixel-based CONUS-wide modeling of snow accumulation and melt. To this end, one single LSTM network was trained using input-output data from the entire country. Since training the network using data from more than 0.31 million pixels would be computationally prohibitive, we randomly selected 15,000 pixels from “snowy” areas across the CONUS (Figure 3). The goal was to obtain a representative subset of ~5% of the total number of possible snowy pixels. Then, to train the LSTM network, we constructed 15 bootstrap sample sets, each consisting of 1000 different pixels randomly selected from the total set of 15,000 snowy pixels. We collectively refer to these 15 bootstrapped sets as *Pixel Set A*.

[25] The LSTM network was trained for a total of 15 epochs, where each epoch used data from a different bootstrapped set of 1000 pixels taken from *Pixel Set A*. Here, an epoch refers to the LSTM

training procedure wherein each temporal data sample for the entire set of 1000 pixels is used once to update the values of the network parameters.

[26] To investigate the informational value of different variables used as input data, we developed the 4 different LSTM models indicated below. To keep track of the different models we adopt the following four-part naming convention where the first part refers to the model type (LSTM or SN17), the second part refers to the Pixel Set used (A or B; *Pixel Set B* will be introduced later), the third part refers to the model domain (CONUS or Region), and the fourth part refers to the variables used as input data (PT, PTE, 6M and 6ME). In regard to the latter, PT refers to precipitation and temperature, PTE refers to precipitation and temperature plus elevation, 6M refers to a set of 6 meteorological variables (precipitation, temperature, dew point temperature, vapor pressure deficit, longwave radiation and shortwave radiation), and 6ME refers to the set of 6 meteorological variables plus elevation.

[27] Accordingly, the four LSTM models developed for Experiment 1 were all CONUS-wide LSTMs trained on all pixels from *Pixel Set A*, as indicated below:

**LSTM-A-CONUS-PT:** This LSTM was trained using only precipitation and mean temperature as forcing inputs; no information about local static pixel attributes (such as elevation, etc) was used for development of this model.

**LSTM-A-CONUS-PTE:** This LSTM was trained using precipitation and mean temperature as forcing inputs, and with pixel mean elevation provided at each pixel.

**LSTM-A-CONUS-6M:** This LSTM was trained using the set of 6 meteorological forcing inputs, without being provided any information about local static pixel attributes.

**LSTM-A-CONUS-6ME:** This LSTM was trained using the set of 6 meteorological forcing inputs, and with pixel mean elevation provided for each pixel.

[28] As benchmarks for comparison, we developed two SN17 models. Note that SN17 currently uses only precipitation, temperature and elevation as input data.

**SN17-A-CONUS:** A single CONUS-wide SN17 model was calibrated to obtain a single “*best-average*” CONUS-wide set of parameters whose values were applied simultaneously to all of the pixels from *Pixel Set A*.

**SN17-A-PX:** The SN17 model was calibrated separately at each pixel in *Pixel Set A* resulting in different parameter sets at each of the 15,000 pixels.

As such, the **SN17-A-CONUS** model can be thought of as representing a “*lower-benchmark*” on SN17 performance at each pixel, since this model treats all pixels as having identical functional characteristics, and simply applies the same input-state-output transformation algorithm to every pixel regardless of its location or local static characteristics. In contrast, the **SN17-A-PX** model can be thought of as representing an “*upper benchmark*” on SN17 performance at each of the calibrated pixels, since the model was tuned specifically to optimize performance at those pixels.

### 3.2.2 Experiment 2: Regional modeling of snow accumulation and melt

[29] For this second experiment, we developed another set of 15,000 pixels, hereafter referred to as *Pixel Set B*, by randomly selecting 3,000 pixels from each of the 5 study regions (OH, MO, CRB, SN and CC). Note that these five regions represent 13.11%, 3.53%, 13.79%, 67.93% and 44.14% respectively of the total number of snowy pixels across the CONUS. Further, each region includes a different percentage of forested and non-forested areas. As a result, *Pixel Set B* has

relatively dense representation of forested regions and is most sparsely representative of the Missouri river basin, which is the largest of the five regions.

[30] Using *Pixel Set B*, we again trained the LSTM architecture at the CONUS level (a single model for the entire country), after which we trained separate LSTM models for each region (5 separate models, one for each region). The procedure used was as follows. For each region, we partitioned the corresponding 3,000 pixels into sets of 1000 each for training, validation and testing. For the CONUS-wide model(s) the 1000 "training" pixels from each of the five regions were grouped together to obtain 5000 pixels to be used for network training (similarly for validation and testing). For each of the regional models, only the corresponding regional pixels were used for network training, validation and testing.

[31] To initialize each CONUS-wide LSTM model (see below), we initialized the weights and biases using the corresponding results obtained at the end of the 15th epoch of Experiment 1; in other words, the network architectures were considered to have been "pre-trained" using the information provided by *Pixel Set A*. The networks were then trained for 30 epochs, and the network parameters (weights and biases) were recorded for the epoch at which the highest average Kling–Gupta efficiency (KGE; [Gupta et al., 2009](#)) was achieved over the 5,000 validation pixels. By doing so, we took advantage of the results of Experiment 1 to minimize training costs, while achieving a consistent set of weights and biases for the CONUS-wide model that could be used when initializing the training of the separate regional models. In this way, we took advantage of the benefits of "transfer learning" ([Kratzert et al., 2018](#)).

[32] As in Experiment 1, we developed four different LSTM models at the CONUS level, trained on Pixel Set B, as indicated below:

**LSTM-B-CONUS-PT:** This LSTM was trained using only precipitation and mean temperature as forcing inputs; no information about local static pixel attributes (such as elevation, etc) was used for development of this model.

**LSTM-B-CONUS-PTE:** This LSTM was trained using precipitation and mean temperature as forcing inputs, and with pixel mean elevation provided at each pixel.

**LSTM-B-CONUS-6M:** This LSTM was trained using the set of 6 meteorological forcing inputs, without being provided any information about local static pixel attributes.

**LSTM-B-CONUS-6ME:** This LSTM was trained using the set of 6 meteorological forcing inputs, and with pixel mean elevation provided for each pixel.

[33] Similarly, for each Regional LSTM model (see below), we initialized the weights and biases using the corresponding results obtained from the CONUS-wide models trained on *Pixel Set B*; in other words, the regional network architectures were considered to have been "pre-trained" using the information provided by the CONUS-wide model trained on *Pixel Set B*. The networks were then trained for 30 epochs, and the network parameters (weights and biases) were recorded for the epoch at which the highest average KGE value was achieved over the corresponding regional validation pixels. This approach took advantage of the results of CONUS-wide modeling to minimize training costs.

[34] Accordingly, we developed four different LSTM models for each Region, as indicated below:

**LSTM-B-Region-PT:** Each regional LSTM was trained using only precipitation and mean temperature as forcing inputs; no information about local static pixel attributes (such as elevation, etc.) was used for development of these models.

**LSTM-B-Region-PTE:** Each regional LSTM was trained using precipitation and mean temperature as forcing inputs, and with pixel mean elevation provided at each pixel.

**LSTM-B-Region-6M:** Each regional LSTM was trained using the set of 6 meteorological forcing inputs, without being provided any information about local static pixel attributes.

**LSTM-B-Region-6ME:** Each regional LSTM was trained using the set of 6 meteorological forcing inputs, and with pixel mean elevation provided for each pixel.

[35] As benchmarks for comparison, we developed the following additional SN17 models:

**SN17-B-CONUS:** A single CONUS-wide SN17 model calibrated to obtain a single “best-average” CONUS-wide set of parameters for all of the pixels from *Pixel Set B*.

**SN17-B-Region:** Five Regional SN17 models calibrated to obtain “best-average” region-wide sets of parameters for the pixels in each region of *Pixel Set B*.

**SN17-B-PX:** The SN17 model was calibrated separately at each pixel in *Pixel Set B* resulting in different parameter sets at each of the 15,000 pixels.

[36] For model evaluation/testing, we focused on how well the models perform on the 5,000 testing pixels selected from *Pixel Set B* (1000 pixels from each of the 5 regions). First, we evaluated the LSTM-based models against the SN17 benchmarks when using only PTE (precipitation, mean temperature and elevation) as inputs, these being the same inputs used by SN17. The goal was to assess the capability of the LSTM network architecture to learn an appropriate representation of snow accumulation and melt over different training phases given the same input information that is available to the SN17 model. Then, we assessed which combination of inputs (PT, PTE, 6M or 6ME) results in the best LSTM-based CONUS-wide predictions. Finally, we examined whether regional training results in better model performance than using the CONUS-wide model(s). Note that in all cases, the LSTM-based models were fine-tuned on *Pixel Set B* after initializing using weights and biases trained on *Pixel Set A*.

### 3.2.3 Experiment 3: Exploring the benefits of transfer learning

[37] For the third experiment, we investigated the extent to which different spatial regions can share a common model structure with different parameter values through transfer learning (TL) across regions. Each LSTM-B-Region model trained in Experiment 2 was applied to each of the other four regions, resulting in 20 TL models for each input combination (PT, PTE, 6M or 6ME):

**LSTM-B-TL from Ohio:** For each of the regions MO, CRB, SN and CC, we obtain 4 TL-LSTM networks, trained with different input combinations on the OH Region.

**LSTM-B-TL from Missouri:** For each of the regions OH, CRB, SN and CC, we obtain 4 TL-LSTM networks, trained with different input combinations on the MO Region

**LSTM-B-TL from CRB:** For each of the regions MO, OH, SN and CC, we obtain 4 TL-LSTM networks, trained with different input combinations on the CRB Region

**LSTM-B-TL from SN:** For each of the regions MO, CRB, OH and CC, we obtain 4 TL-LSTM networks, trained with different input combinations on the SN Region

**LSTM-B-TL from Cascades:** For each of the regions MO, CRB, SN and OH, we obtain 4 TL-LSTM networks, trained with different input combinations on the CC Region

[38] The goal of this experiment was to test the extent to which a regional LSTM model structure hypothesis, imposed in the form of different kinds of regularization strategies at the input, can be transferred (extrapolated) to other locations. We benchmarked these TL-LSTM networks against the 3 models listed in Experiment 2 (*LSTM-B-Region*, *SN17-B-Region* and *SN17-B-PX*) to examine how well the information about system structure extracted from region can be transferred to another. To ensure a clean evaluation, the results were only assessed over the 5,000 testing pixels.

### 3.3 Objective Function

[39] The objective function used for CONUS-wide and regional model training was  $NSE_{avg}$ , obtained by averaging the NSE values computed at each pixel that supplies training data ([Krazert et al., 2019b](#)) shown as Eqn (1):

$$NSE_{avg} = \frac{1}{P} \sum_{p=1}^P \sum_{n=1}^N \frac{(\widehat{y}_n - y_n)^2}{(s(p) + \epsilon)^2} \quad (1)$$

where  $P$  is the number of pixels,  $N$  is the number of days per pixel,  $\widehat{y}_n$  is the prediction of pixel  $n$  ( $1 \leq n \leq N$ ),  $y_n$  is the observation, and  $s(p)$  is the standard deviation of the SWE in pixel  $p$  ( $1 \leq p \leq P$ ), calculated from the training period. The value of  $\epsilon$  was set to 0.1 to avoid the loss function exploding to infinity for pixels with very low SWE variance. For training the pixel-wise SN17 model we used the standard NSE shown in Eqn (2):

$$NSE = 1 - \frac{\sum_{t=1}^T (\widehat{y}_n^t - \overline{y}_n)^2}{\sum_{t=1}^T (y_n^t - \overline{y}_n)^2} \quad (2)$$

where  $\overline{y}_n$  is the mean of observed SWE for each day,  $\widehat{y}_n^t$  and  $y_n^t$  are the modeled and observed SWE at the training period time  $t$  ( $1 \leq t \leq T$ ) for a single pixel.

### 3.4 Hyperparameter and Training Details

[40] We mostly followed [Krazert et al. \(2019b\)](#) for setting the LSTM hyperparameters; 256 hidden states, 1 stacked LSTM layer, a batch size of 256, a dropout rate of 0.4 and a sequentially decreased learning rate per 10 epochs from  $1.0 \times 10^{-3}$  to  $5.0 \times 10^{-4}$  then to  $1.0 \times 10^{-4}$ . The LSTMs were run in sequence-to-value mode, so that to predict a single daily SWE value the meteorological forcing from 242 preceding days, as well as the forcing data of the target day, were used (making the input sequences 243 time-steps long). This input sequence length follows suggestions from the land model community, where the snowy season is typically assumed to last from October 1<sup>st</sup> to May 31<sup>st</sup> resulting in a total of 243 days ([Niu and Yang 2007](#); [Swenson and Lawrence 2012](#)). The relatively large number of hidden states (256) is believed to help circumvent the situation where the predictive performance of the LSTM is sensitive to weight initialization when using a small number of hidden state units ([Bengio, 2012](#)). The ADAM optimization algorithm was used for training ([Kingma and Ba, 2014](#)). Also, a single fixed random seed (2925) was applied to train all the LSTM networks. Our results indicated robust performance over 3

independent testing pixel sets (see section 4.1.3), and therefore no further hyperparameter tuning was performed.

[41] Note that in experiment 1 we trained the LSTM network for a total of 15 epochs, where each epoch used data from a different bootstrapped set of 1000 pixels taken from *Pixel Set A*. The results of 15<sup>th</sup> epoch were then used to initialize the training for experiment 2, in which the LSTM network was trained for a total of 30 epochs using data from 5,000 training pixels selected from *Pixel Set B*. The results for the epoch having a minimum averaged KGE value over 5,000 validation pixels were then used to initialize the next stage of training for the 5 regional networks. Model performance was then assessed for an independent set of 5,000 testing pixels.

[42] To calibrate the SN17 models, we used the Shuffled Complex Evolution (SCE) global optimization algorithm (Duan et al., 1992). Ten parameters were optimized, with the parameter range and model structure following He et al. (2011a). A standard batch calibration procedure was employed in which all training pixels were processed simultaneously at each iteration, in contrast to LSTM training where we randomly sampled pixels to make up each training batch to achieve faster convergence (LeCun et al., 2012).

### 3.5 Evaluation Metrics for Assessing Model Performance

[43] To assess the consistency, reliability, accuracy, and precision of the models, we used several metrics, including NSE (Nash and Sutcliffe, 1970; Eqn 2), the three components of KGE (Gupta et al., 2009) from Eqn(3) to Eqn(6), and the scaled KGE (hereafter KGE<sub>ss</sub>; Khatami et al., 2020; Eqn 7):

$$\alpha = \frac{\sigma_s}{\sigma_o} \quad (3)$$

$$\beta = \frac{\mu_s}{\mu_o} \quad (4)$$

$$\gamma = \frac{Cov_{so}}{\sigma_s \sigma_o} \quad (5)$$

$$KGE = 1 - \sqrt{((\gamma - 1)^2 + (\beta - 1)^2 + (\alpha - 1)^2)} \quad (6)$$

$$KGE_{ss} = 1 - \frac{(1-KGE)}{\sqrt{2}} \quad (7)$$

where  $\sigma_s$  and  $\sigma_o$  are the standard deviation, and  $\mu_s$  and  $\mu_o$  are the mean of the simulated and observed SWE time series respectively, and  $Cov_{so}$  is the covariance between the simulated and observed values.

## 4. Results and Discussion

### 4.1 Experiment 1: CONUS-wide modeling of snow accumulation and melt

[44] Figures 2 and 3 present a statistical assessment of the potential for using the LSTM architecture to model CONUS-wide snow accumulation and melt. The results show CDFs of testing-pixel performance over 15,000 pixels from *Pixel Set A* for the four CONUS-wide LSTM models (*LSTM-A-CONUS-PT*, *-PTE*, *-6M* and *-6ME*) that use different input data sets, the lower-benchmark *SN17-A-CONUS* model, and the upper-benchmark *SN17-A-PX* model used as the bases for comparison. Note that each of these six models uses a single architecture to model snow accumulation and melt dynamics across the entire CONUS. Recall that the lower-benchmark



*SN17-A-CONUS* model and the four LSTM models each use a single set of CONUS-wide parameters, while the *SN17-A-PX* model is individually trained to each pixel.

#### 4.1.1 Comparative overall performance of the LSTM and SN17 model architectures

[45] The NSE aggregate performance results ([Figure 2](#)) show clearly that the LSTM architecture provides better modeling of the general dynamics of snow accumulation and melt than the SN17 model architecture. All of the CDFs are shifted much further to the right, closer to the ideal value of 1.0. With a single network architecture and set of parameters applied to the entire CONUS, each of the four LSTM models (solid lines) achieves significantly better distributions of testing-pixel NSE scores than the lower- and upper-benchmark SN17 models (blue and red dashed lines respectively). In particular, the LSTM network architecture, with CONUS-wide sets of parameters (red, orange, purple and green solid lines), provides better performance than the *SN17-A-PX* model for which parameters were optimized locally at each pixel. The unavoidable conclusion is that the SN17 model architecture does not adequately capture the structural nature of the input-state-output transformations that express the dynamics of snow accumulation and melt.

#### 4.1.2 Ability of the LSTM and SN17 architectures to exploit information in the input data

[46] Although the NSE metric indicates better aggregate performance of the LSTM architecture, it does not provide much insight into the reasons why. Note also that the use of different time periods to compute the aggregated NSE performance criterion can be informative ([Schaefli et al., 2005](#); [Schaefli and Gupta, 2007](#)). Here, we use the *KGEss* performance metric and its components to provide better discrimination between the models. The top row (a to d) of subplots in [Figure 3](#) compares the results when both model types are provided with similar input data (precipitation, temperature and elevation).

[47] First, both the *LSTM-A-CONUS-PT* and *LSTM-A-CONUS-PTE* networks (red and orange solid lines respectively) achieve significantly better *KGEss* performance than the *SN17-A-CONUS* model (blue dashed line). Further, the  $\gamma KGE$  component shows that a major reason for this is that the LSTM is better able to simulate the shape and timing of snowmelt. So, even without any information regarding “local” properties of the landscape, the *LSTM-A-CONUS-PT* (which was not provided local elevation information) model is able to learn an input-state-output mapping that is better than that encoded by the SN17 model (which was provided with elevation information). In other words, the LSTM architecture is able to make better use of the information about snow dynamics provided by the input (precipitation and temperature) data.

[48] Second, the *LSTM-A-CONUS-PTE* network *with* elevation information (orange solid line) is clearly better than the *LSTM-A-CONUS-PT* network *without* elevation information (red solid line). In particular, the use of elevation information results in a much better mass balance, as indicated by the  $\beta - KGE$  curve being closer to the ideal value of 1. This indicates, as might be expected, that there is considerable predictive value provided by the “local” information about elevation.

[49] Third, the *LSTM-A-CONUS-PTE* network, with a single set of CONUS-wide parameters, achieves almost identical *KGEss* performance to that of the *SN17-A-PX* model that was calibrated individually to each pixel (note that both these models use the same physical input information). This indicates that the LSTM architecture is able to successfully learn a set of parameters that enables it to be confidently applied to pixels that were not used for network training.

[50] The bottom row (e to h) of subplots in [Figure 3](#) compares the results when the LSTM network architecture is provided with different types of input data (red, orange, purple and green solid lines).

As indicated above, there is significant improvement when going from *PT* where only precipitation and temperature are provided (red solid line) to *PTE* where elevation information is also provided (orange solid line). However, even further improvement is achieved by the 6M network (purple solid line) that is provided with additional meteorological variables. Note that only the first two of these inputs (precipitation and temperature) are used by the SN17 model. So, providing the network with additional meteorological information (here dew point temperature, vapor pressure deficit, longwave radiation and shortwave radiation) is clearly beneficial. However, the 6ME model, which is provided with the 6 meteorological variables plus elevation, shows a clear decline in overall *KGEss* performance. This seems to suggest that the information provided by elevation may be redundant when the meteorological information is provided (i.e., the meteorological variables already encode the useful information that would otherwise be provided by elevation).

[51] Overall, the *KGE* metric and its components show that the *LSTM-A-CONUS-6M* model provides a much better representation of water balance and range of variability (curves are shifted closer to the center, where the ideal value is 1; **Figures 3g & 3f**), achieving a median *KGEss* performance of 0.94 compared with the *SN17-A-PX* model (median *KGEss*=0.93). In general, all of the models tend to underestimate the variability of snowmelt ( $\alpha - KGE < 1$ ; **Figures 3b & 3g**). Both the *LSTM-A-CONUS-PTE* and *LSTM-A-CONUS-6M* models provide better representations of snow mass balance ( $\beta - KGE$  closer to 1; **Figures 3c & 3g**) than the other 2 LSTMs. Use of only precipitation and mean temperature (*LSTM-A-CONUS-PT*) results in a tendency to positive bias, likely because it does not have access to humidity relevant information (vapor pressure deficit, dew point temperature) and is therefore unable to learn an accurate rain-snow partitioning threshold within the gating operation ([Wang et al., 2019](#)). Meanwhile, the *SN17-A-PX* model tends to underestimate mass balance suggesting that one should perhaps consider using other objective functions for pixel-wise training than NSE (or *KGE*, not shown, which results in similar underestimation bias).

[52] In summary, the ability to exploit the information provided by a wider suite of meteorological variables enables the CONUS-wide implementation of the LSTM architecture to achieve a better representation of the dynamics of snow accumulation and melt, as assessed in terms of the ability to match the target SWE variable. However, even when provided with the same physical inputs as SN17, the LSTM architecture provides better results; such an implementation might be unavoidable when only Snow Telemetry (SNOTEL) information is available.

#### 4.1.3 Evaluation on Pixel Set B

[53] We next evaluated the *LSTM-A-CONUS-6M* model trained using *Pixel-Set-A* on a different set of 15,000 pixels from *Pixel Set B*. **Figure 4** summarizes the spatial distributions of the 5 performance metrics separately for first independent sets (see other two sets in **Figure S3**) of 5,000 pixels from *Pixel Set B*. **Table 2** shows that, overall, the model continues to provide good predictive performance on all three independent datasets, with only 31.69% and 30.22% of the pixels having more than  $\pm 10\%$  bias in the values of  $\alpha - KGE$  and  $\beta - KGE$  respectively. Further detailed evaluation performed on each of the five regions (see Experiment 2) reinforced these findings (see **Figure S1**). Overall, these results indicate that the CONUS-wide *LSTM-A-CONUS-6M* model achieves a high degree of robustness with regard to predictive performance. As such, no further tuning of the LSTM model hyperparameters was performed in the later parts of this study.

[54] The CDF plots related to **Figure 6** are presented in **Figure S4** of the Supplementary Materials. Generally, MO and CRB have an overall better performance in terms of *KGEss* and NSE whereas

the two forested areas, SN and CC, perform relatively worse, with OH being in between. A similar conclusion is found by examining three KGE components except that the OH shows a relatively large negative bias for the standard deviation error ( $\alpha - KGE$ ). [Table 3](#) summarizes the Pearson correlation coefficient ( $\gamma$ ) for the pair of SWE hydrographs within the study period. MO and CRB have the two lowest average  $\gamma$  values for all the pairs (0.47 and 0.47 respectively) which suggests that the *LSTM-A-CONUS-6ME* model trained over the entire country provides better performance when the region covers a more diversified climatic regime. Moreover, the model has worse average performance at forested (as opposed to non-forested) pixels, where the average KGEss skill difference between the two area equals 0.015, 0.079 and 0.023 over OH, SN and CC respectively. Further, the KGEss skill is only 0.55 and 0.75 for Mixed Forest and Woody Savanna pixels in the SN region, suggesting the need to either construct separate local models, or to add relevant local attributes to the CONUS-wide models to improve overall LSTM model performance.

[55] [Figure S5](#) and [S6](#) show that the CONUS-wide LSTM is able to properly simulate the seasonal cycle dynamics of snow accumulation and melt. The figures show, for each region, time-series comparisons of simulated and observed SWE for the *LSTM-A-CONUS-6M* model and various versions of the SN17 model. Although a very large number of cases was investigated in this study, the results presented here can be considered to be representative.

## 4.2 Experiment 2: Regional modeling of snow accumulation and melt

### 4.2.1 Results of CONUS-wide Fine Tuning

[56] Experiment 2 was conducted in stages, where the first stage was another round of CONUS-wide network training. In the following discussion, we refer to the LSTM networks obtained by training on *Pixel Set A* as the “pre-trained” CONUS-wide networks. Initialized from the weights and bias parameters of these pre-trained networks we conducted a further stage of CONUS-wide network training using *Pixel Set B* (called the “fine-tuned” CONUS-wide networks). The results of this second round of network training are the *LSTM-B-CONUS-PT*, *-PTE*, *-6M* and *-6ME* CONUS-wide models, as described in Section 3.2.2.

[57] Performance comparison of the pre-trained (using *Pixel-Set-A*) and the fine-tuned (using *Pixel-Set-B*) CONUS-wide LSTM networks is shown in [Figure 5](#). The results show performance on the 5,000 independent testing pixels from *Pixel Set B*. Note that while, performance was already quite good based on *Pixel-Set-A* training, the model skill, as measured by the median value of KGEss, improves by  $\sim 0.08$  /  $\sim 0.06$  /  $\sim 0.08$  for the *PT* / *PTE* / *6ME* models respectively, and by only  $\sim 0.01$  for the *6M* model. This reinforces the earlier finding that use of a full suite of meteorological variables results in an efficient basis for training the LSTM network. However, providing the network with additional information about elevation (*-6ME* model) does not result in further improvement.

[58] This added value of fine-tuning is further demonstrated in [Figure 6](#), which shows the change in model skill from *LSTM-A-CONUS-6M* to *LSTM-B-CONUS-6M*. The left column of subplots shows the geographical distribution of change in model skill (blue indicates improvement) while the right column shows the corresponding performance difference CDFs individually for each of the five regions. In the right column, the metric  $\alpha^*KGE$  is defined as  $1 - |1 - \alpha|$  and the metric  $\beta^* - KGE$  is defined as  $1 - |1 - \beta|$  so as to better illustrate the change in skill. Accordingly, positives values in the right column of subplots indicate improved performance of *LSTM-B-CONUS-6M* over *LSTM-A-CONUS-6M* with respect to the corresponding metric.

[59] Accordingly, of the 5000 testing pixels, 58.0% have improved NSE while 57.8% have improved KGEss (with 59.6%, 54.2% and 55.8% improvement for the  $\alpha$ ,  $\beta$  and  $\gamma$  components respectively). More than half of the pixels show improvements for NSE and all three components of KGE for the regions other than OH. In OH, as many as 60% of the pixels show a decrease in KGEss skill (due to  $\gamma - KGE$ ). This may be because *Pixel-Set-A* contains a larger number of non-forested snowy pixels (77%) over the CONUS than *Pixel-Set-B* (62%). Since the CONUS-wide model has to select network parameters that balance performance over both forested and non-forested areas, the result seems to be improved over forested areas (which are better represented by *Pixel-Set-B*) at the expense of non-forested areas.

#### 4.2.2 Regional Training of the LSTM models

[60] Initialized from the weights and bias parameters of the fine-tuned CONUS-wide networks we next trained a separate LSTM network for each of the 5 regions, again using *Pixel-Set-B* (we refer to these as the “*fine-tuned*” regional networks). Overall, at the CONUS-level, the regional tuning results in the median CDF of KGEss improving by a small amount – by 0.013, 0.012, 0.013 and 0.025 for the PT, PTE, 6M and 6ME models respectively (see [Figure S7](#) in the Supplementary Materials). While the *6ME* model shows the largest improvement, its overall performance is still worse than for the other models (consistent with previous results).

[61] In contrast with the CONUS-wide fine-tuning stage ([Figure 6](#)), regional fine-tuning results in even more improvement of model skill across the five regions ([Figure 7](#)). The range of improvement is from 55% (SN) to 65% (MO) for  $\alpha - KGE$ , from 56% (SN) to 62% (CRB) for  $\beta - KGE$ , and from 77% (SN) to 88% (OH) for  $\gamma - KGE$ . Overall, 81% of the testing pixels show improved NSE skill, while 64% show improved KGEss (60%, 59% and 81% for  $\alpha$ ,  $\beta$  and  $\gamma$  components respectively). Meanwhile 85% (68%) of the forested pixels show greater improved NSE (KGEss) skill than the CONUS-wide fine-tuning 54% (51%) over the SN region. A general conclusion is that allowing the LSTM network to account for regional differences helps improve predictive performance, especially over forested areas.

#### 4.2.3 Comparison with SN17 Benchmarks

[62] The results reported above indicate that the best performing model is the *LSTM-B-Region-6M* deep learning network architecture trained separately to each region. In this section, we evaluate the extent to which the LSTM architecture is able to “*learn*” a better input-output mapping than is encoded by the SN17 model, when both modeling strategies are provided with the *exact same* input information (precipitation, temperature and elevation) over different phase of model development. [Figure 8](#) summarizes the progression of performance of the LSTM architecture (evaluated over the 5000 *Pixel-Set-B* testing pixels), starting with the pre-trained *LSTM-A-CONUS-PTE*, proceeding to the fine-tuned *LSTM-B-CONUS-PTE*, and finally to the five fine-tuned *LSTM-A-Region-PTE* models (here grouped together as one larger CONUS-wide model with regional differentiation). As benchmarks for comparison we show the *SN17-A-CONUS* model (black dashed line) and corresponding *SN17-B-CONUS* model (red dashed line), each of which uses a single set of parameters to represent the entire CONUS, the *SN17-B-Region* model (blue dashed line) that uses five different parameter sets (one set for each of the five regions), and an “*upper-benchmark*” *SN17-B-Pixel* model (black dotted line) that is individually calibrated to each of the 5000 testing pixels (thereby reflecting the best possible performance achievable at those pixels by the SN17 model architecture given the available data).



[63] First, we notice that, as might reasonably be expected, the SN17 and LSTM models get progressively better (in terms of all of the reported metrics) as we proceed from the *CONUS* to *Regional* versions. However, this progressive improvement is much more significant for the SN17 model (see  $\text{KGes}$ ,  $\alpha - \text{KGE}$  and  $\beta - \text{KGE}$  metrics) than for the LSTM models. Further, the LSTM architecture has learned a far better than representation of the snow-accumulation and melt input-output mapping than is expressed by the SN17 model architecture. In terms of the NSE metric, all three LSTM models (*A-CONUS*, *B-CONUS* and *B-Regional*) achieve median NSE values above 0.95, while the best comparable SN17 model (*SN17-B-Regional*) achieves a median NSE value of around 0.82. Note that the *SN17-B-Pixel* results, which represents a “best possible” SN17 model since the model was calibrated to the testing pixels is still worse (with a median NSE value of around 0.87) than all three of the LSTM models. In contrast, the  $\text{KGes}$  metric indicates that the pre-trained *LSTM-A-CONUS-PTE* model is only slightly better than the *SN17-B-Region* model and worse than the *SN17-B-Pixel* benchmark. Meanwhile the *LSTM-B-CONUS-PTE* and *LSTM-A-Region-PTE* models have the best performance.

[64] Finally, it should be noted that although the improvement from *LSTM-B-CONUS-PTE* to *LSTM-A-Region-PTE* is both clear and consistent, it is not very large; this indicates that a trained CONUS-wide LSTM model (based on PTE data) is capable of providing almost as good performance as a regionally trained one. Further this CONUS-wide LSTM is better than the regionally trained SN17 model and is even better than the “perfect” SN17-B-Pixel model that was calibrated to achieve best possible performance at the “testing” pixels; this latter finding is consistent with the “prediction in ungauged basins” results reported by (Krazert et al., 2019a; Krazert et al., 2019b) in the context of rainfall-runoff modeling.

#### 4.2.4 Some General Remarks

[65] In general, the good performance of the LSTM-based models should (perhaps) not be too surprising since it is likely that a much larger amount of information has been assimilated by the deep learning process than was available to the developers of the SN17 model architecture. What does seem remarkable is that the collective-regionally-differentiated (“fine-tuned” CONUS-wide) LSTM model is not very much better than the single CONUS-wide representation, suggesting that the latter may be capable of providing acceptably good predictions of SWE at locations that are not necessarily similar, in terms of local attributes, to the conditions experienced by the model during training; in other words, the conditions determining the dynamics of snow accumulation and melt depend largely on meteorological and local conditions may have only marginal impact, at least at the scale of the individual pixels used for this study.

### 4.3 Experiment 3: Exploring the benefits of transfer learning

[66] In Experiment 1, we demonstrated the ability of a CONUS-wide LSTM to make accurate and robust predictions at continental scale, across different pixel sets. In Experiment 2, we showed that a regionally trained LSTM also shows promising performance when tested on independent pixels within the same region. Here, we explore the potential for transfer learning (TL), in which we evaluate the extent to which an LSTM trained to one region can be used outside of the original regional for which it was developed. This is achieved by applying the regional LSTM network (*LSTM-B-Region*) trained from one region to the remaining 4 corresponding regions and evaluating performance on 1,000 testing pixels selected (within that region) from Pixel Set B. The evaluation results in total 20 TL evaluations for each type of LSTM (PT, PTE, 6M, 6ME) that uses different input information.

### 4.3.1 Evaluation Metric for Transfer Learning

[67] To quantify the KGEss performance of each regional TL-LSTM network, we compute the area under the CDF curve integrated between 0 and 1 (i.e., positive values of KGEss). We then obtain the  $\phi_{S \rightarrow T}$  TL metric by subtracting the integrated area from 1.0 as shown by Eqn (8):

$$\phi_{S \rightarrow T} = 1 - \int_0^1 f_{KGEss} d(KGE_{ss}) \quad (8)$$

[68] The symbol  $S$  refers to the source region where the TL network was developed,  $T$  refers to the target region that the network is applied to, and  $f_{KGEss}$  indicates the KGEss performance CDF of the TL network. Because KGEss performance is generally positive for all of the cases examined, we neglect area under the CDF curve corresponding to KGEss less than 0. Accordingly, the  $\phi_{S \rightarrow T}$  metric is bounded between 0 and 1 with larger values indicating better TL performance. Finally, the degree of transferability of each regional LSTM is evaluated as the ratio written as Eqn (9):

$$R_{S \rightarrow T} = \frac{\phi_{S \rightarrow T}}{\phi_T} \quad (9)$$

where  $\phi_T$  refers to the metric (Eqn 8) computed for the model when trained specifically to the target region (i.e., not transferred). Accordingly, we compare the regional TL-LSTM networks against three benchmarks, including the regional LSTM model trained to the target region ( $\phi_{T_{LSTM}}$ ), the regional SN17 model trained to the target region ( $\phi_{T_{SN17-Region}}$ ) and the SN17 pixel model trained to the target region ( $\phi_{T_{SN17-PX}}$ ). Thus, values of  $R_{S \rightarrow T}$  larger than 1.0 indicate that the TL model is able to outperform the benchmark model, while values less than one indicate poor ability to exploit transfer learning.

### 4.3.2 Evaluation of regional TL networks against three benchmarks

[69] We first compare the TL-LSTMs against the target region LSTMs (see [Figure 9](#)). We ignore the 6ME network, because it performs worse than the PT, PTE and 6M networks while requiring more input information. Overall, we see that the *LSTM-PT* networks, which require fewer input data provide better TL performance ([Figure 9a](#)) than the PTE ([Figure 9b](#)) and 6M networks ([Figure 9c](#)), as indicated by the majority of the  $R_{S \rightarrow T}$  values being close to or larger than 1.0. This suggests that the LSTM-gating operations have been able to learn a better universal representation of the processes that control the rain-snow partitioning and snowmelt dynamics, by exploiting only the information provided by precipitation and mean temperature. This finding also suggests the existence of a tradeoff between model transferability and model complexity (in the sense of the number of input variables used for training the LSTM network) ([Lute and Luce, 2017](#)). However, whether this finding is general requires further investigation and consideration of issues such as data quality and quantity ([Schoups et al., 2008](#)).

[70] As shown by [Figures 9b](#) and [c](#), the TL results deteriorate when elevation is included as an input for LSTM network training. In particular, the  $R_{S \rightarrow T}$  metric for *LSTM-B-TL from CRB* decreases to 0.88 (6M) and 0.65 (PTE) when applied to Ohio, while conversely the *LSTM-B-TL from Ohio* decreases to 0.92 (6M) and 0.57 (PTE) when applied to CRB. So, the inclusion of elevation as training information tends to cause the LSTM to learn a regional representation that does not transfer well to other regions.



[71] Similarly, the PTE and 6M versions of the *Cascades LSTM-B-TL* do not transfer well to the other four regions, and especially to the three non-forest regions (for which the  $R_{S \rightarrow T}$  values are all less than 0.50). This makes sense, since the Cascades is a relatively unique region where the spatial coverage is relatively narrow and is located at higher latitudes, so that a representation is learned that is locally-specific and therefore does not transfer well to geographical regions that are not similar. However, this result may also be due to the way that we have fine-tuned the LSTM network, because the 6ME results (*Figure S8*) also transfer poorly from *CRB* and *SN* to *OH* and *MO*. Because we have allowed all of the weights and biases to be tunable at each level of network training, the regional CC networks for PTE and 6M have likely forgotten some of the general learning achieved through CONUS-level training. It is possible that freezing some of the weight and biases during regional training may help to address the reasons for poor network transferability (*Ma et al., 2021*).

[72] Next, we compare the TL-LSTMs to the target region SN17 benchmarks (SN17-Regional and SN17-PX). We see that about 80% (*Figure 9d*), and more than half (55%; *Figure 9g*) of the TL-LSTMs that used only precipitation and mean temperature as inputs outperform (indicated by the blue-green color) the corresponding target region SN17-Regional and SN17-PX models. When using all 6 meteorological inputs (6M) this success rate decreases to only 64% (*Figure 9f*) and 52% (*Figure 9i*) against the target region SN17-Regional and SN17-PX models respectively. Although the TL-LSTM using PTE use the exact same type of input information as SN17, its transferability shows a further decrease to 52% and 36%. So, although the LSTM may not be fully exploiting the information provided by the elevation data, LSTMs trained for other regions are still able (to a certain extent) to outperform the regionally or pixel-trained SN17 models. This suggests that future investigations may focus on how to improve the SN17 model by either incorporating more meteorological variables, or by enhancing the parameterized process representations within the model.

[73] Finally, we note that the LSTM architecture exhibits better regional transferability than the SN17 model structure (*Figure S9*). This points to a fundamental difference between what is achieved when training an LSTM network as opposed to calibrating the SN17 model, where the former corresponds more closely to a structure learning problem, while the latter is restricted to only parameter learning given a predefined model structure.

#### 4.3.3 Remarks on spatial proximity assumption for region delineation

[74] Finally, we note that the success of network transferability seems to be related to the spatial proximity of the source and target regions. From *Figure 9*, we see that TL networks tend to transfer well only to the nearest adjacent regions. For example, the TL networks that use only precipitation and temperature (PT in *Figure 9a*), transfer well from *MO* to *OH* and *CRB*, and from *SN* to *CRB* and *CC*. As an exception, the same PT network structure transfers well from *CC* to *CRB* even though they are not geographically adjacent to each other. In general, however, one might speculate that the traditional method for region delineation may not be optimal from the point of view of knowledge transferability. Future study could focus on the use of other approaches for grouping pixels, based on important climatologic characteristics such as aridity, seasonality and fraction of precipitation falling as snow (*Knoben et al., 2018*), and seasonal precipitation and temperature patterns (*Beck et al., 2018*), or by data-based clustering of pixels based on patterns within the available data.

## 5. Conclusion, Remarks and Outlook

### 5.1 Conclusions

[75] In this study we have investigated the potential for continental-scale LSTM-based modeling of snow accumulation and melt dynamics at the 4-km pixel scale over the CONUS. We have further investigated whether regional differences, based on geographical proximity, can be exploited to result in improved model performance. We followed a hierarchical training strategy in which a general LSTM architecture was first learned by assuming that a single network could represent SWE dynamics across the entire CONUS, followed by regional fine-tuning. We also investigated the benefits of using different kinds of input information, beyond that required by the SN17 model used by the US National Weather Service.

[76] Overall, our results indicate that a single LSTM network, trained using data sampled from across the entire CONUS can provide remarkably good performance, as assessed via a variety of metrics, and that further regional-scale fine-tuning of the network results in only marginal improvement. Of particular relevance to future attempts to improve process-based representations (e.g., to improve the structure of SN17) is that the most accurate and robust performance is achieved when the network can access a variety of meteorological information (precipitation, temperature, dew point temperature, vapor pressure deficit, longwave radiation and shortwave radiation), indicating that precipitation, temperature and local elevation are not, by themselves, sufficiently informative to model the variability of snow dynamics at the continental scale. Further, when this range of meteorological information is provided to the network, the local information provided by elevation becomes redundant.

[77] Comparison of the *LSTM-PTE* network with the physical-conceptual temperature-index-based SN17 model (where both are provided the same input information) indicates that the gating-operation and cell-states architecture of the LSTM enables it to learn a better representation of snow accumulation and melt dynamics than is encoded by SN17, and that by doing so a single CONUS-wide LSTM can significantly outperform an implementation of SN17 that is locally calibrated to each pixel. This result continues to hold even when regionally-trained LSTMs are tested for regional transferability, suggesting considerable potential for improving physical-based representations to be applied CONUS-wide at the pixel resolution. In this context, LSTM-based modeling can serve as a valuable data compression tool that can assist the process of scientific hypothesis testing (*Nearing et al., 2020*), by providing insights regarding what kinds of information may be missing from existing process-based representations.

[78] Of course, the data-intensive nature of LSTM-based modeling poses a potential barrier to the application of such techniques to data-scarce parts of the world where real-world meteorological forcing and SWE data are not widely available or have only limited temporal coverage. However, one reason for our sequential experimental design (proceeding from generic/global to specific/regional) was to explore the extent to which the use of a “*pre-trained*” LSTM network might be a reasonable way to circumvent the need for large amount of “*local*” training data (see also *Krazert et al., 2018*). Our results indicate that such a strategy may indeed be viable, and future work should continue to explore to what specific/local extent this strategy can be pursued. In particular, it could be useful to investigate the smallest homogenous-local areal extents that can be differentiated while continuing to realize robust performance improvements. In this regard, studies will also need to be done regarding the minimum number of pixels for which data must be provided to efficiently achieve stable versions of trained CONUS-wide, Regional, and Local LSTM

networks, and to assess what factors must be considered when designing a robust stratified sampling strategy for selecting representative pixels to ensure maximally informative data sets for training, evaluation and testing. This latter will need to consider snow-process-relevant diversity in terms of local ancillary variables related to various properties such as topographic and vegetation (*Broxton et al., 2020*).

## 5.2 Remarks on Model Benchmarks

[79] Here, we have demonstrated only that a single ML algorithm (LSTM) can provide better performance than a single physical-conceptual temperature-index-based algorithm (SN17). While this is a good start, it clearly leaves many questions unasked and unanswered. In particular, we have not yet conducted a comparison with a variety of physically/process-based models – to cleanly perform such a comparison is nontrivial (*Krazert et al., 2019b; Lee et al., 2021*) since different models may use different input information. However, this is certainly something that should be explored in future work, and the potential for gaining deeper insights into the relative strengths of data-based and physics-based approaches is high.

[80] We note that a problem when comparing “physically-based” models against data-based ones is that the former is typically constrained by conservation principles to limit the amount of SWE accumulation in a day to be less than or equal to the incoming precipitation. Precipitation undercatch encoded in the data, can be a source of bias that affects the comparison. Under such circumstances, a physically-based model can be expected to consistently simulate lower values for snow accumulation, whereas a data-based approach that is restricted by mass balance constraints may be able to produce a better quality simulation (*Hoedt et al., 2021*). In this regard, when the underlying data used is not internally consistent and adequate data preprocessing does not occur to remove biases from the data, data-based methods can have a real advantage.

## 5.3 Outlook

[81] We expect that LSTM-based modeling of snow dynamics can be used to learn a universal model structure by leveraging the commonalities of meteorological data at various spatial locations and resolutions, thereby providing benefits in terms of hydrological modeling for data-scarce regions (*Ma et al., 2021*). Our study suggests that our LSTM-based strategy has the potential to be expanded to the development of continental and even global-scale systems for forecasting snow dynamics. In such systems, uncertainty quantification can be achieved either by applying Monte Carlo dropout (*Fang et al., 2020; Klotz et al., 2021*) or the use of multiple ML-based algorithms (*Fleming and Goodbody, 2019*). Given the large amount of data that is potentially available, further rigorous testing of the LSTM-based approach at pixel-scale resolution should be performed in both space and time (*Gupta et al., 2014*) with an emphasis on simulation performance with regard to various snow signatures including April 1<sup>st</sup> SWE and snow residence time (*Lute and Luce, 2017; Zeng et al., 2018*).

[82] Finally, physical explainability of ML-based results is a central contemporary challenge, one that is key to widespread acceptance of Artificial Intelligence (AI). So far, the success of ML has not been translated into significantly improved knowledge of the processes underlying snow dynamics. More efforts should be made to tackling this issue in a hydrologic context (*Fleming et al., 2021*). In our view, this can be advanced by symbiotic integration of physically-based and data-based models. Recent attempts have included replacing internal process equations with networks that have the ability to learn from data (*Bennett and Nijssen, 2021*), the embedding of physically-based representations into ML networks (*Jiang et al., 2020*), and the imposition of mass

balance constraints into ML (*Hoedt et al., 2021; Nearing et al., 2021*). Another potential approach is to use symbolic regression to facilitate the development of hybrid modeling systems that can learn “*physically understandable*” process representations (*Udrescu and Tegmark, 2020*) while adhering to the principle of parsimony (Occam's Razor; see discussion by *Weijs and Ruddell, 2020*). One of the directions that we intend to pursue is to automate the search for physically-consistent parameter transfer functions by a process of learning from large data sets (*Klotz et al., 2017; Feigl et al., 2020; Gharari et al., 2021*).

## Acknowledgments, Samples, and Data

- This work was partially supported by grants NA18OAR4590397 from the National Oceanic and Atmospheric Administration (NOAA) OAR's OWAQ. The second author acknowledges partial support by the Australian Centre of Excellence for Climate System Science (CE110001028).
- The authors thank Sungwook Wi and Tirthankar Roy for providing the SNOW17 code and Patrick Broxton for the discussion regarding the data used.
- The authors would also like to thank Andrew Bennett, Luis De La Fuente and Mohammad Reza Ehsani for reading and commenting on the manuscript.
- The PRISM daily 4-km temperature and precipitation data are available at <http://www.prism.oregonstate.edu>. The NLDAS-2 data are available online (<http://www.emc.ncep.noaa.gov/mmb/nldas/>). The University of Arizona snow data are available at the NSIDC data center (doi: 10.5067/0GGPB220EX6A).

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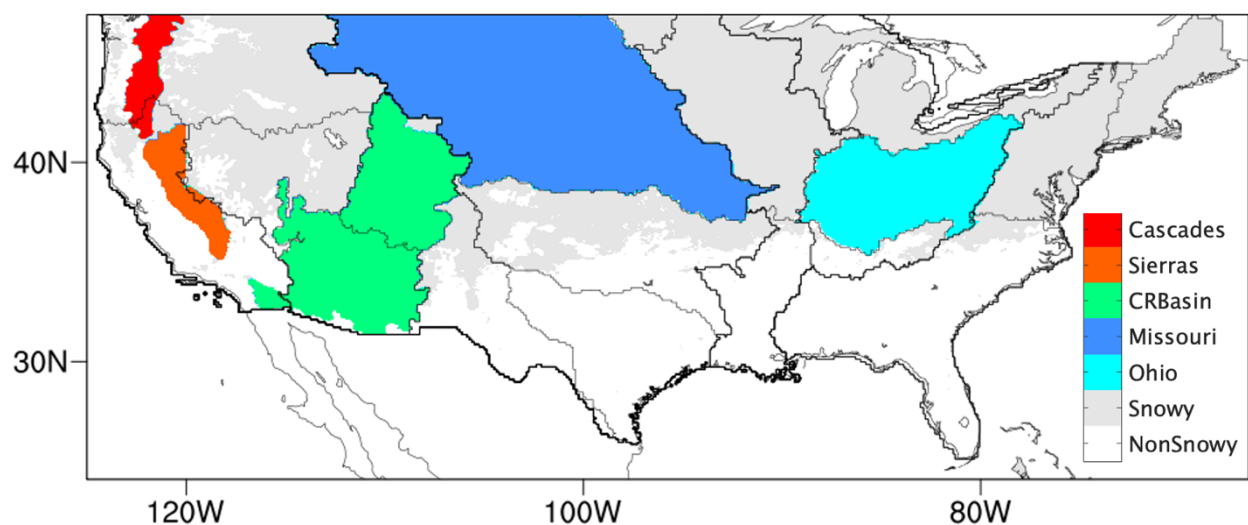
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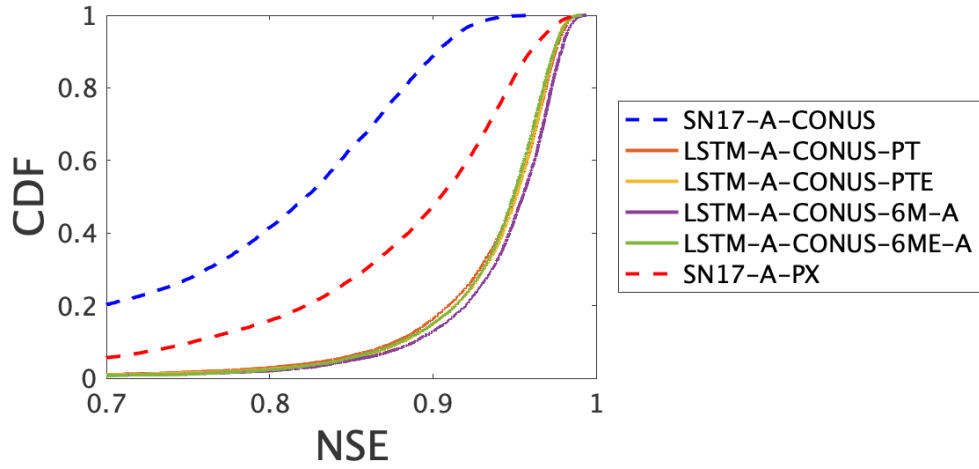


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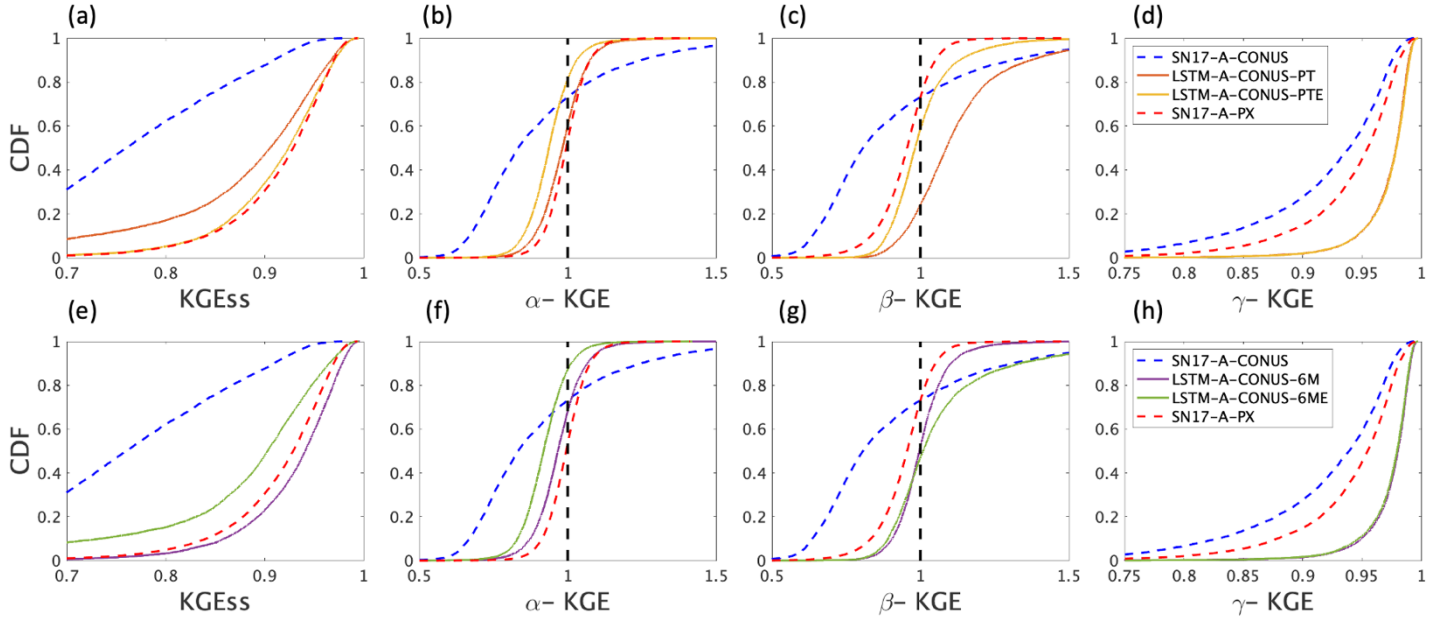
## Figures



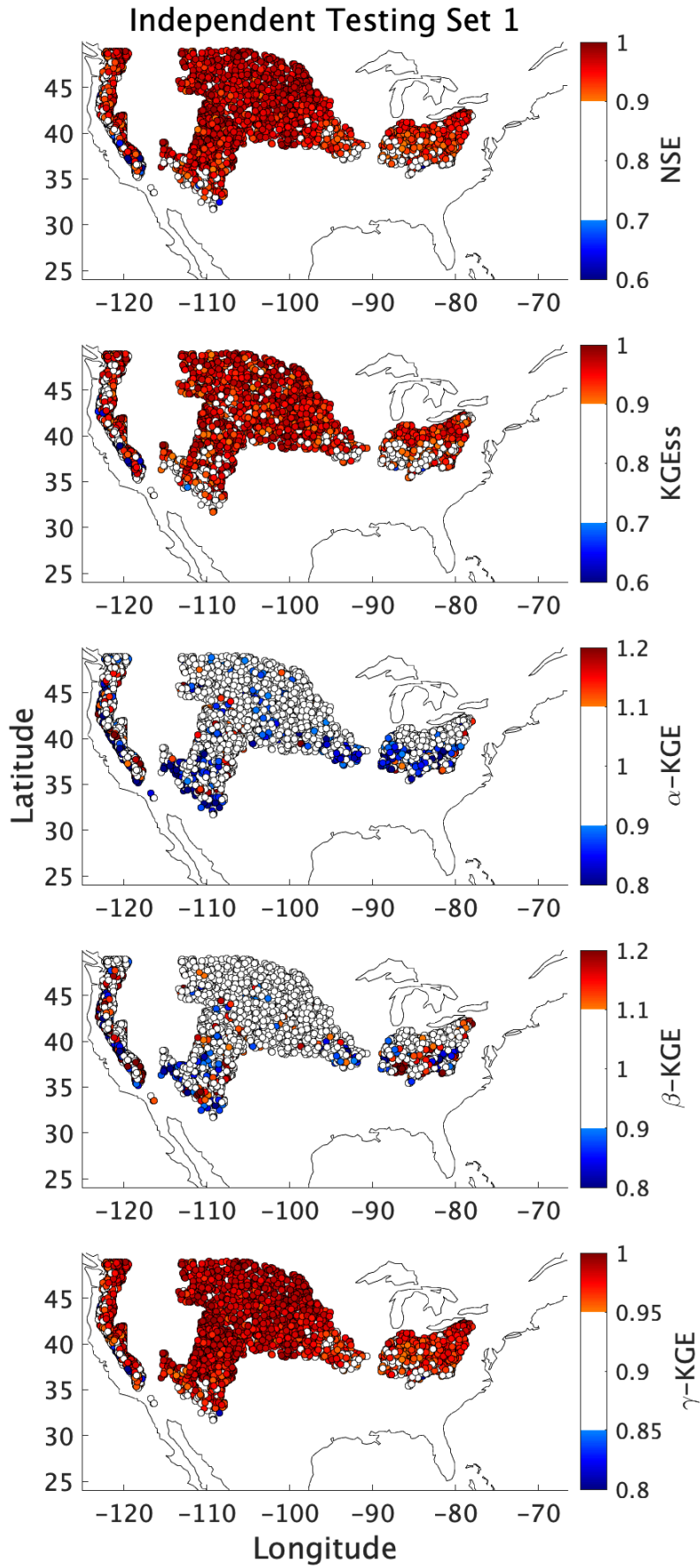
**Figure 1.** Geographic locations of five US regions include two Hydrologic Unit Code 2 (HUC2) basins (Ohio and Missouri) and three other regions in western CONUS (Colorado River Basin, Sierra Nevada and Cascades). The “snowy” pixels are shaded gray and the non-snowy pixels are shaded white. Sierras = Sierra Nevada; CRBasin = Colorado River Basin.



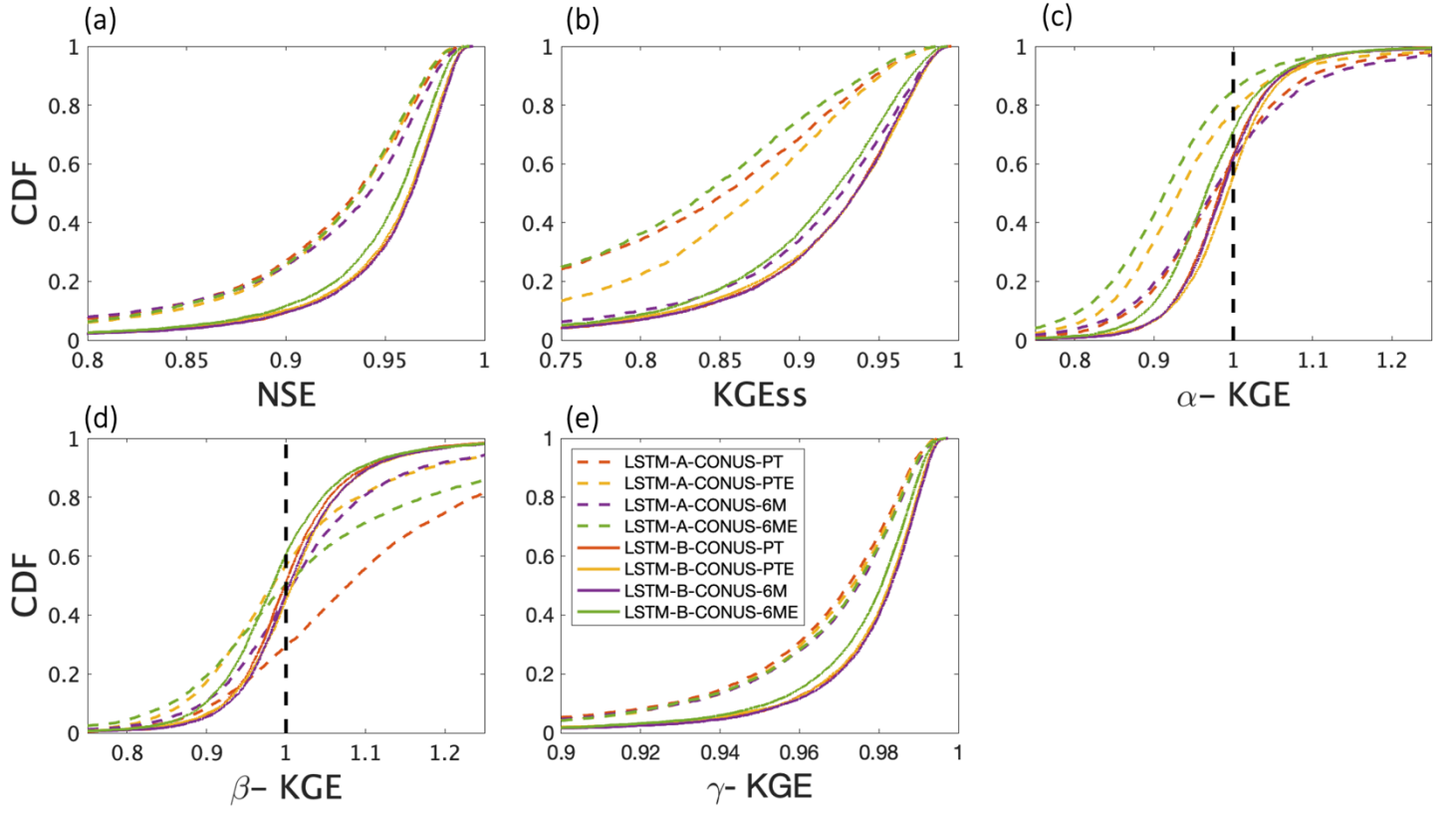
**Figure 2.** Aggregate NSE performance for the LSTM networks (solid lines) and the benchmark SN 17 models (dashed lines) when applied to the 15,000 pixels from *Pixel Set A*



**Figure 3.** Aggregate performance, in terms of KGEss and the three KGE components, for the LSTM networks (solid lines) and the benchmark SN 17 models (dashed lines) when applied to the 15,000 pixels from *Pixel Set A*

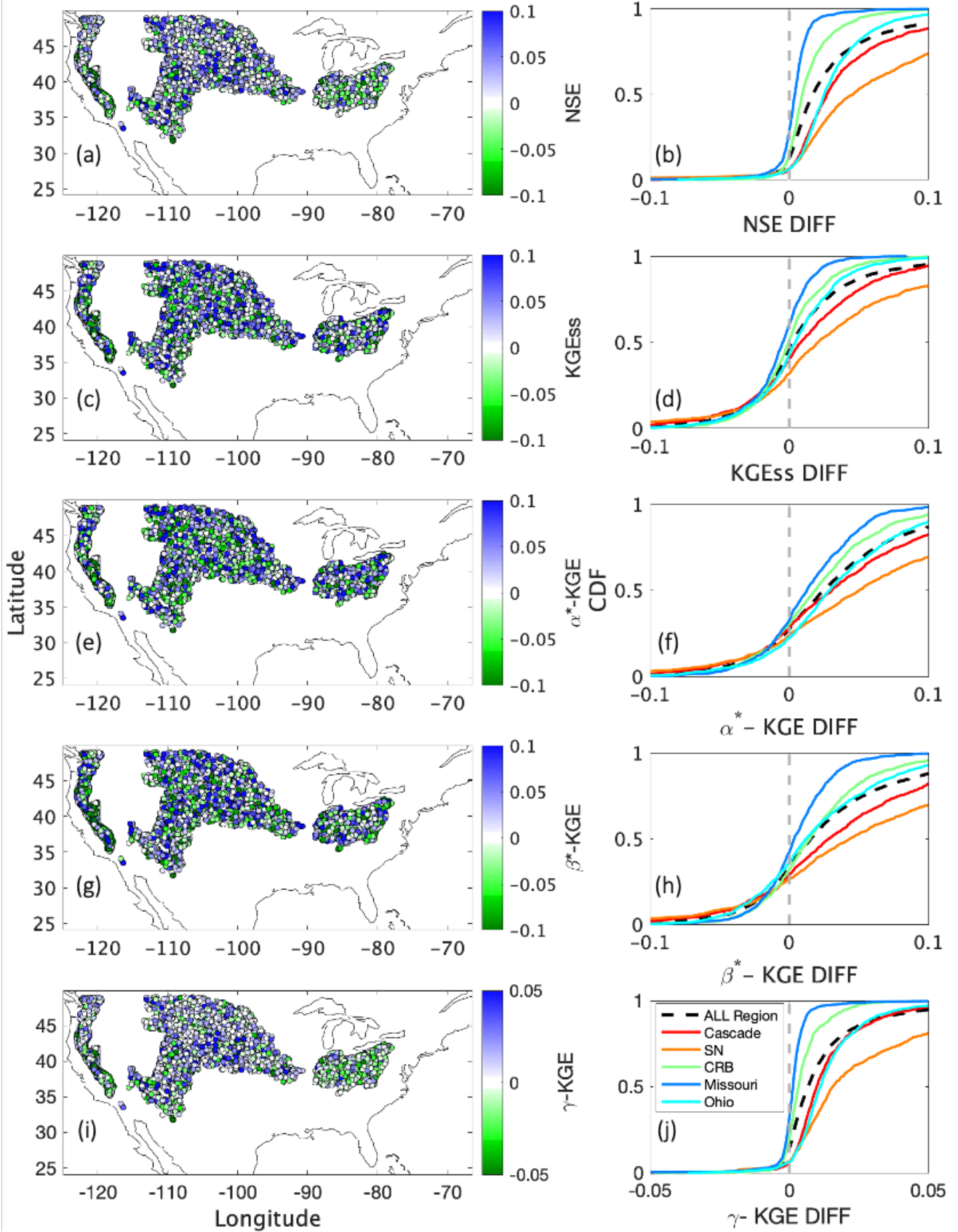


**Figure 4.** Spatial map indicating skill of the *LSTM-A-CONUS-6M* model (trained on *Pixel Set A*) when tested on an independent testing pixel set from *Pixel Set B*

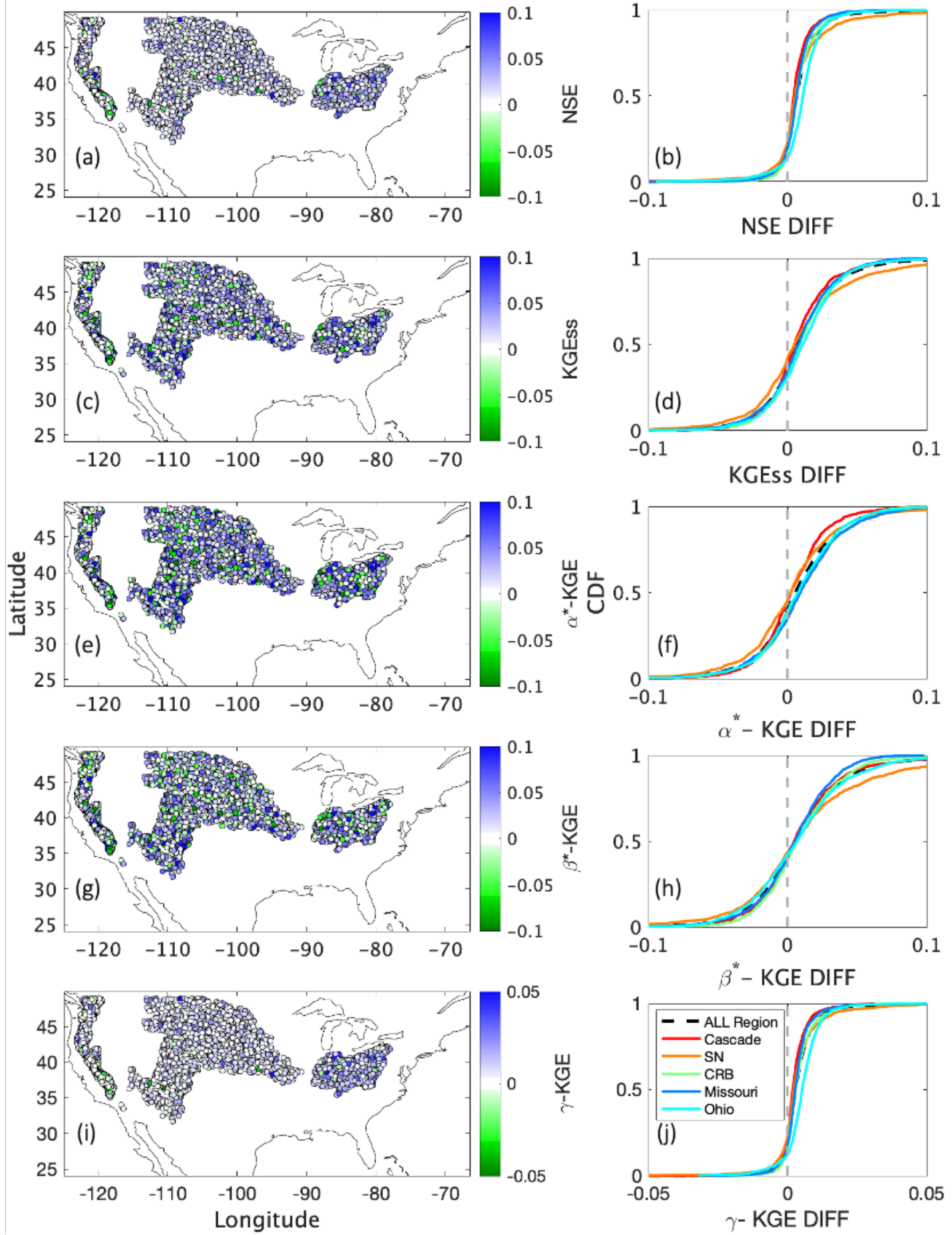


**Figure 5.** Aggregate performance of the trained CONUS-wide LSTM networks after fine-tuning using *Pixel Set B* compared to when pre-trained using *Pixel Set A*, where the evaluation is conducted over 5,000 independent testing pixels from *Pixel Set B*

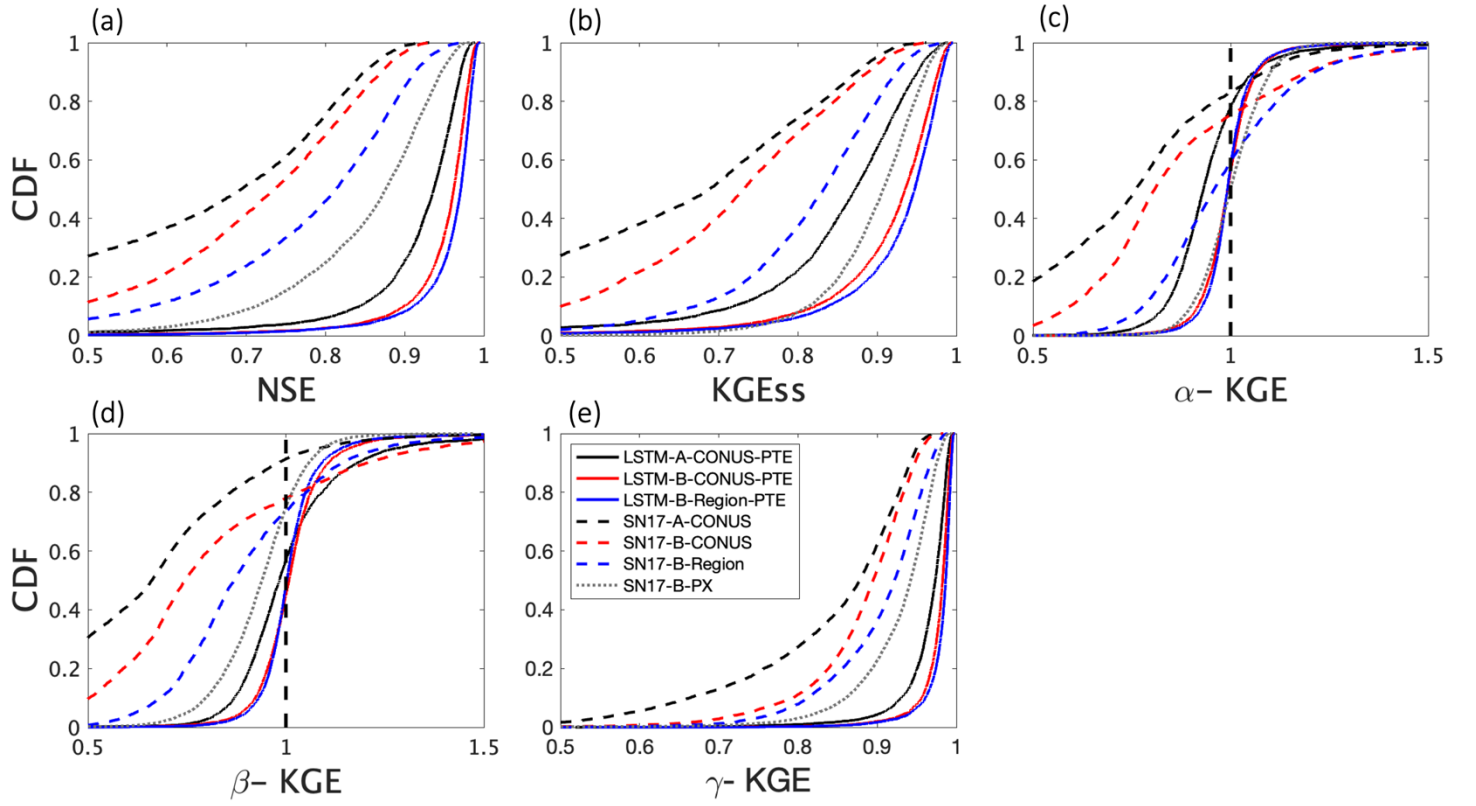




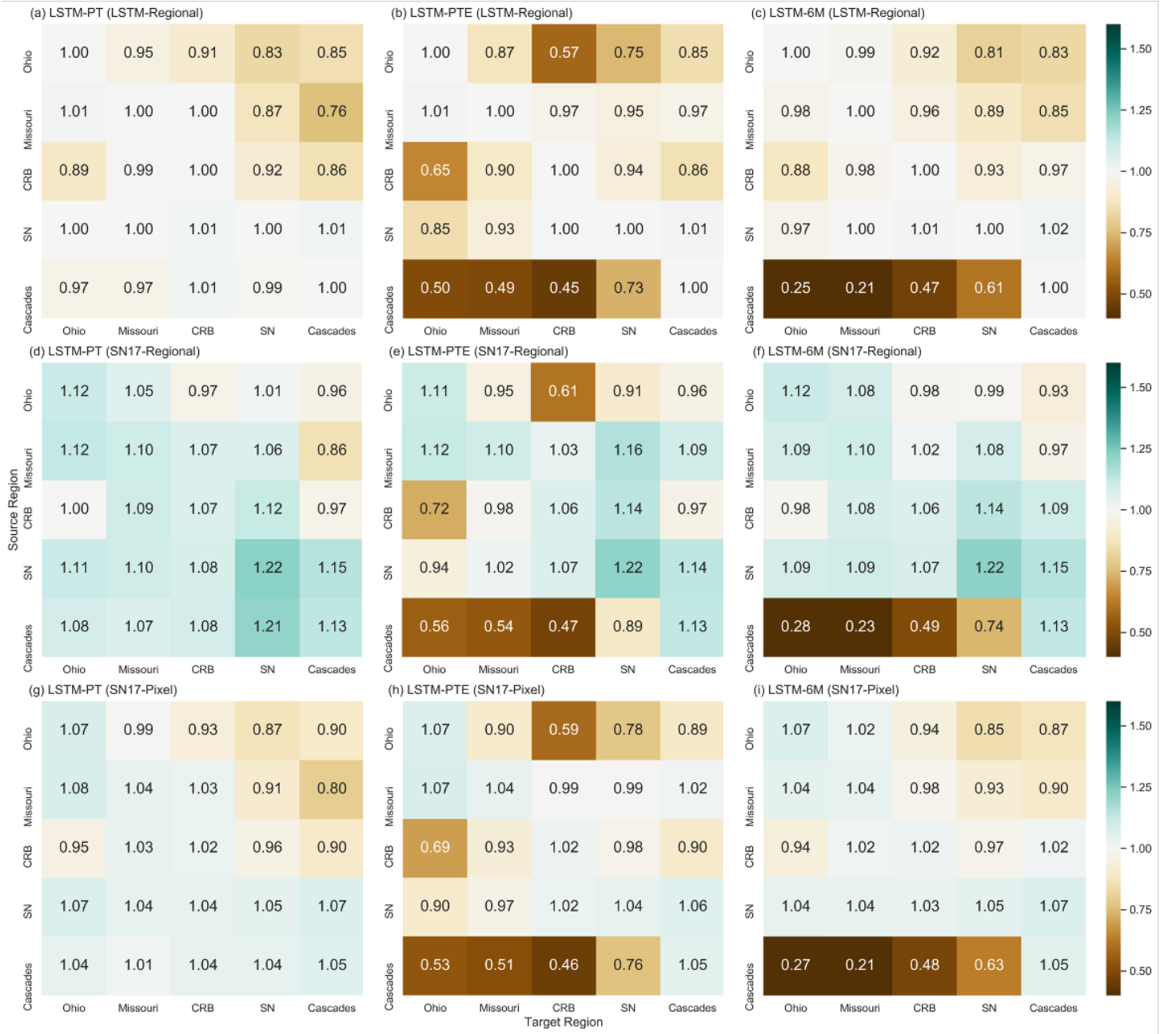
**Figure 6.** Difference in model skill between the CONUS-wide LSTMs trained on *Pixel Set B* and *Pixel Set A*, when using the 6 meteorological variables, evaluated over the 5,000 testing pixels from *Pixel Set B*. Note that  $\alpha^* = 1 - |1 - \alpha|$ ,  $\beta^* = 1 - |1 - \beta|$ . Movement of the CDFs to the right (to more positive values) indicate that the *LSTM-B-CONUS* models have better performance than the corresponding *LSTM-A-CONUS* models



**Figure 7.** Difference in model skill between the regional LSTM and CONUS-wide LSTMs trained on Pixel Set B, when using the 6 meteorological variables, evaluated over the 5,000 testing pixels from *Pixel Set B*. Note that  $\alpha^* = 1 - |1 - \alpha|$ ,  $\beta^* = 1 - |1 - \beta|$ . Movement of the CDFs to the right (to more positive values) indicates that the *LSTM-B-Region* models have better performance than the corresponding *LSTM-B-CONUS* models



**Figure 8.** Aggregate performance of the LSTM models (solid lines) benchmarked against the SN17 models (dashed lines) when both are given the same input information (precipitation, temperature and elevation), evaluated over the 5,000 testing pixels from *Pixel Set B*



**Figure 9.** Results of the transfer learning experiments. In the top row the transferred LSTM networks are compared to their local-region trained counterparts. In the middle row, the transferred LSTM networks are compared to the corresponding local-region-trained SN17 models. In the bottom row, the transferred LSTM networks are compared to the corresponding local-pixel-trained SN17 models. Values larger than 1.0 indicate good relative performance of the transferred LSTM models.

## Tables

**Table 1.** Parameters for the SNOW17 model summarized by *He et al. (2011a,b)* with ranges estimated from *Anderson (1973)*

Parameters	Explanation	Unit	Range
SCF	Snow fall correction factor	-	0.7-1.4
MFMAX	Maximum melt factor	mm per 6 h per $C^{\circ}$	0.5-2.0
MFMIN	Minimum melt factor	mm per 6 h per $C^{\circ}$	0.05-0.49
UADJ	The average wind function during rain-on-snow periods	mm per mbar per $C^{\circ}$	0.03-0.19
NMF	Maximum negative melt factor	mm per 6 h per $C^{\circ}$	0.05-0.50
MBASE	Base temperature for non-rain melt factor	$C^{\circ}$	0.0-1.0
PXTEMP	Temperature that separates rain from snow	$C^{\circ}$	-2.0-2.0
PLWHC	Percent of liquid water capacity	-	0.02-0.3
DAYGM	Daily melt at snow-soil interface	$mm\ d^{-1}$	0.0-0.3
TIPM	Antecedent snow temperature index parameter	-	0.1-1.0



**Table 2.** Summary statistics for the *LSTM-A-CONUS-6M* model evaluation results over *Pixel Set B*

Evaluation over Pixel Set B				
Model Skill	Percentage of Pixels for Independent Test Set 1	Percentage of Pixels for Independent Test Set 2	Percentage of Pixels for Independent Test Set 3	Percentage of Pixels for All Test Sets
$ \alpha - KGE  > 10\%$	31.92%	31.74%	31.40%	31.69%
$ \beta - KGE  > 10\%$	30.24%	30.20%	30.22%	30.22%
$\gamma - KGE > 0.95$	82.08%	82.42%	80.92%	81.81%
$KGE_{ss} > 0.95$	32.72%	30.84%	31.06%	31.54%
$NSE > 0.95$	41.18%	40.34%	41.84%	41.12%
$\gamma - KGE < 0.85$	2.20%	1.96%	1.88%	2.01%
$KGE_{ss} < 0.70$	3.96%	3.90%	4.22%	4.03%
$NSE < 0.70$	3.72%	3.70%	3.70%	3.71%

**Table 3.** Summary of SWE hydrograph pairwise correlation statistics over *Pixel Set B*

SWE Pairwise Correlation for Pixel Set B (WY1982-2000)					
Regions	Statistics	Independent Test set 1	Independent Test Set 2	Independent Test Set 3	All Pixels
Ohio	Mean	0.59	0.59	0.60	0.60
	Median	0.56	0.60	0.60	0.60
	Stdev	0.17	0.17	0.17	0.17
Missouri	Mean	0.46	0.47	0.47	0.47
	Median	0.47	0.48	0.49	0.48
	Stdev	0.19	0.19	0.19	0.19
CRB	Mean	0.48	0.47	0.47	0.47
	Median	0.48	0.48	0.48	0.48
	Stdev	0.23	0.23	0.23	0.23
SN	Mean	0.52	0.54	0.52	0.53
	Median	0.51	0.53	0.52	0.52
	Stdev	0.25	0.25	0.25	0.25
Cascades	Mean	0.55	0.53	0.54	0.54
	Median	0.54	0.52	0.53	0.53
	Stdev	0.24	0.24	0.24	0.24



*Water Resources Research*

Supporting Information for

**Exploring the Potential of Long Short-Term Memory Networks for Improving Understanding of Continental- and Regional-Scale Snowpack Dynamics**

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## Introduction

This Supporting Information provides 1 supplementary text, 9 supplementary figures and 1 supplementary table to support the discussions in the main text. The contents of these supplementary materials are as follows.

Text S1. Mathematical formulation and the introduction of Long Short-term Memory Network used in this study

Figure S1. Schematic illustration of the architecture of a standard LSTM cell as defined by supplementary materials

Figure S2. Conceptual schematic of the processes and associated parameters represented by the SNOW17 model.

Figure S3. Spatial map indicating skill of the *LSTM-A-CONUS-6M* model (trained on Pixel Set A) when tested on two of the independent testing pixels sets *from Pixel Set B*

Figure S4. Aggregate performance of the *LSTM-A-CONUS-6M* network, evaluated on the training, evaluation and testing pixels from *Pixel Set B*

Figure S5. Comparisons between UA-SWE observations and SWE predicted by the LSTM and SNOW17 models at pixels selected from each of the five regions.

Figure S6. Comparisons between UA-SWE observations and SWE predicted by the *LSTM-A-CONUS-6M* model at pixels selected from each of the five regions.

Figure S7. Aggregate performance of the Regional trained LSTM networks compared to CONUS-wide trained LSTM networks using Pixel set B, evaluated over 5,000 testing pixels from *Pixel Set B*

Figure S8. The results of transfer learning when the transferred 6ME regional LSTM networks are benchmarked against their corresponding local-regional LSTM networks, regional SNOW17 models and pixel-wise SNOW17 models.

Figure S9. The results of transfer learning when the transferred regional SNOW17 models are benchmarked against their corresponding local regional SNOW17 models, and pixel-wise SN17 models.

Table S1. The results of KGEss skill for *Figure S5*

### Text S1.

An LSTM network is a type of recurrent neural network that includes memory cells that have the ability to store information over long periods of time. As shown in Figure S1, the network contains cell states and three gating operations (input, forget, output). Here, we summarize the mathematical formulation of the LSTM network.

Given an input sequence  $x = [x[1], x[2] \dots \dots, x[T]]$  with  $T$  time steps, where each element  $x[t]$  is a vector containing input features (model inputs) at time step  $t$  ( $1 \leq t \leq T$ ), Equations (1) to (6) specify a single forward pass through the LSTM:

$$i[t] = \sigma(W_i x[t] + U_i h[t-1] + b_i) \quad (1)$$

$$f[t] = \sigma(W_f x[t] + U_f h[t-1] + b_f) \quad (2)$$

$$g[t] = \tanh(W_g x[t] + U_g h[t-1] + b_g) \quad (3)$$

$$o[t] = \sigma(W_o x[t] + U_o h[t-1] + b_o) \quad (4)$$

$$c[t] = f[t] \odot c[t-1] + i[t] \odot g[t] \quad (5)$$

$$h[t] = o[t] \odot \tanh(c[t]) \quad (6)$$

where  $i[t]$ ,  $f[t]$ ,  $o[t]$  are the input, forget and output gates respectively,  $g[t]$  is the cell input,  $x[t]$  is the network input at time step  $t$  ( $1 \leq t \leq T$ ), and  $h[t-1]$  is the recurrent input. The terms  $c[t]$  and  $c[t-1]$  indicate the cell states at the current and previous time step. At the first-time step, the hidden and cell states are initialized as vectors of zeros. The terms  $W$ ,  $U$  and  $b$  are learnable parameters for each gate. The subscript refers to at which gate the particular weight matrix, or the bias vector is used. The sigmoid activation function  $\sigma(\cdot)$  outputs a value between 0 and 1, while the hyperbolic tangent activation function  $\tanh(\cdot)$  outputs a value between -1 and 1. The symbol  $\odot$  indicates element-wise multiplication.

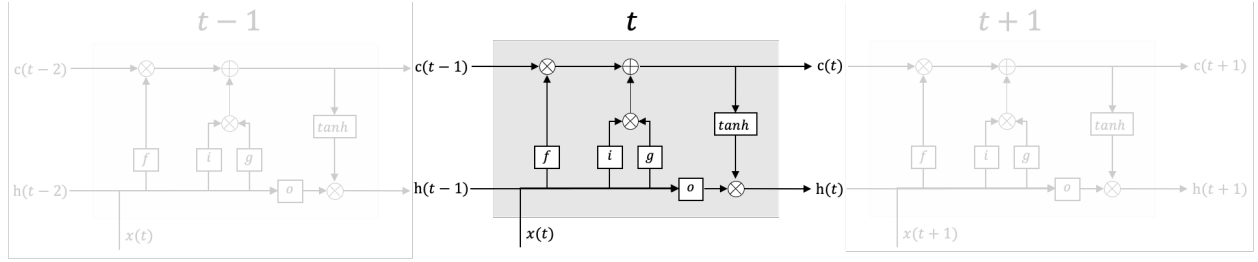
The values of the cell states can be modified by the forget gate  $f[t]$ , which can delete states. The cell update  $g[t]$  can be interpreted as information that is added, while the input gate  $i[t]$  controls into which cells new information is added. The output gate  $o[t]$  controls which of the information stored in the cell states is output. Note that the cell states  $c[t]$  characterize the memory of the system, and its characteristic of simple linear interactions with the remaining LSTM cells helps to prevent the problem of exploding or vanishing gradients during the back-propagation step of network training (Hochreiter and Schmidhuber, 1997).

The output of the final LSTM layer  $h[t]$  is connected through a dense layer to a single output neuron, which computes the final output  $y[t]$  prediction, as indicated by Equation 7:

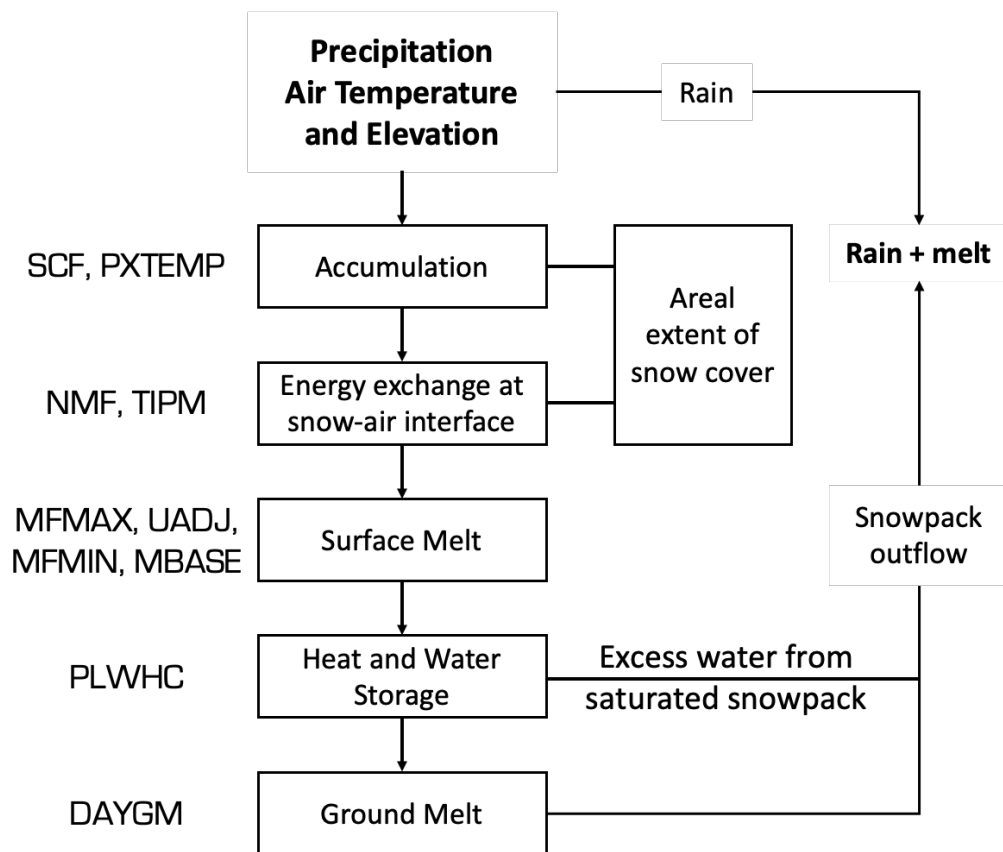
$$y[t] = W_d h[t] + b_d \quad (7)$$

where  $W_d$  and  $b_d$  are the learnable weight and bias of the output dense layer.

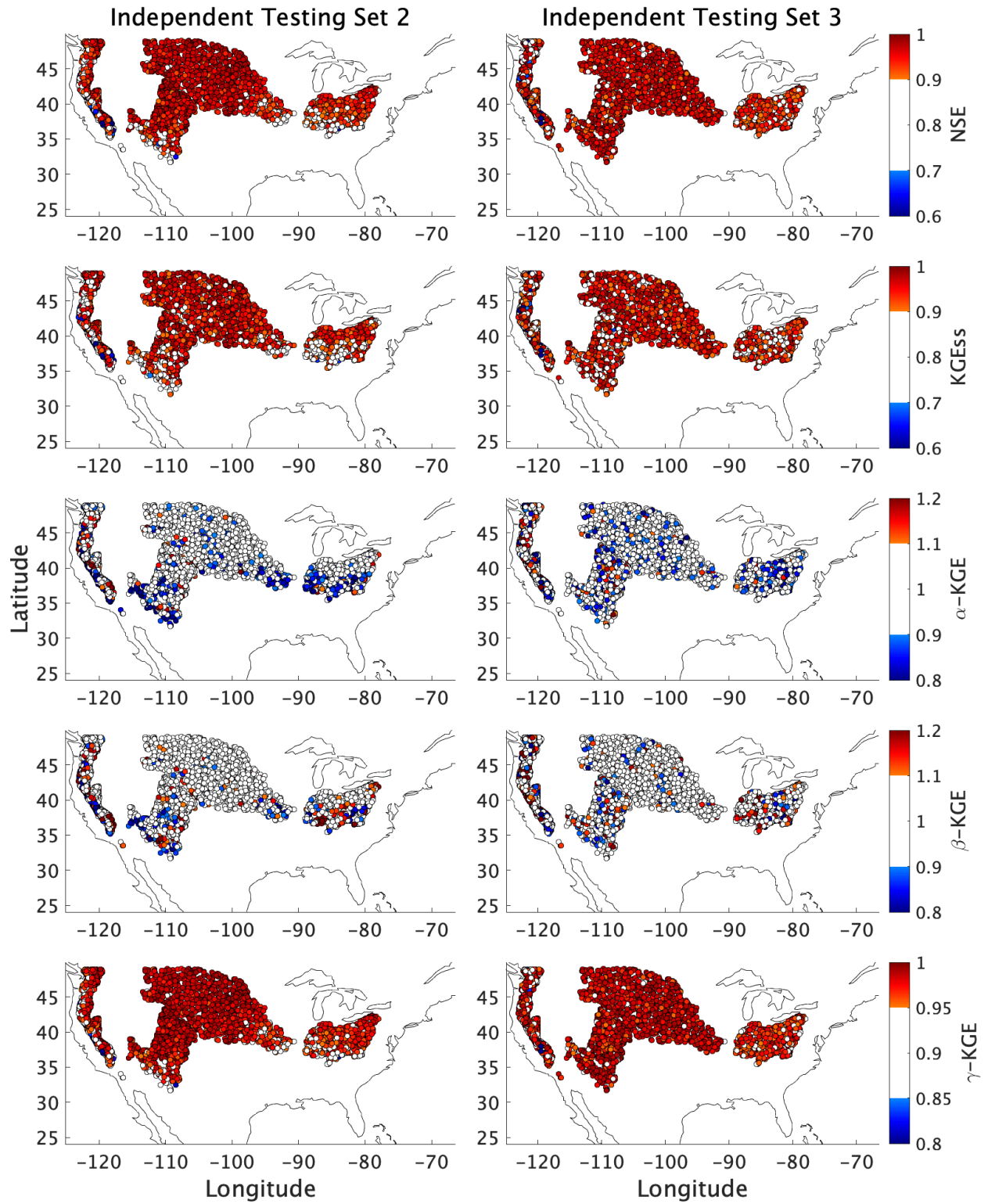




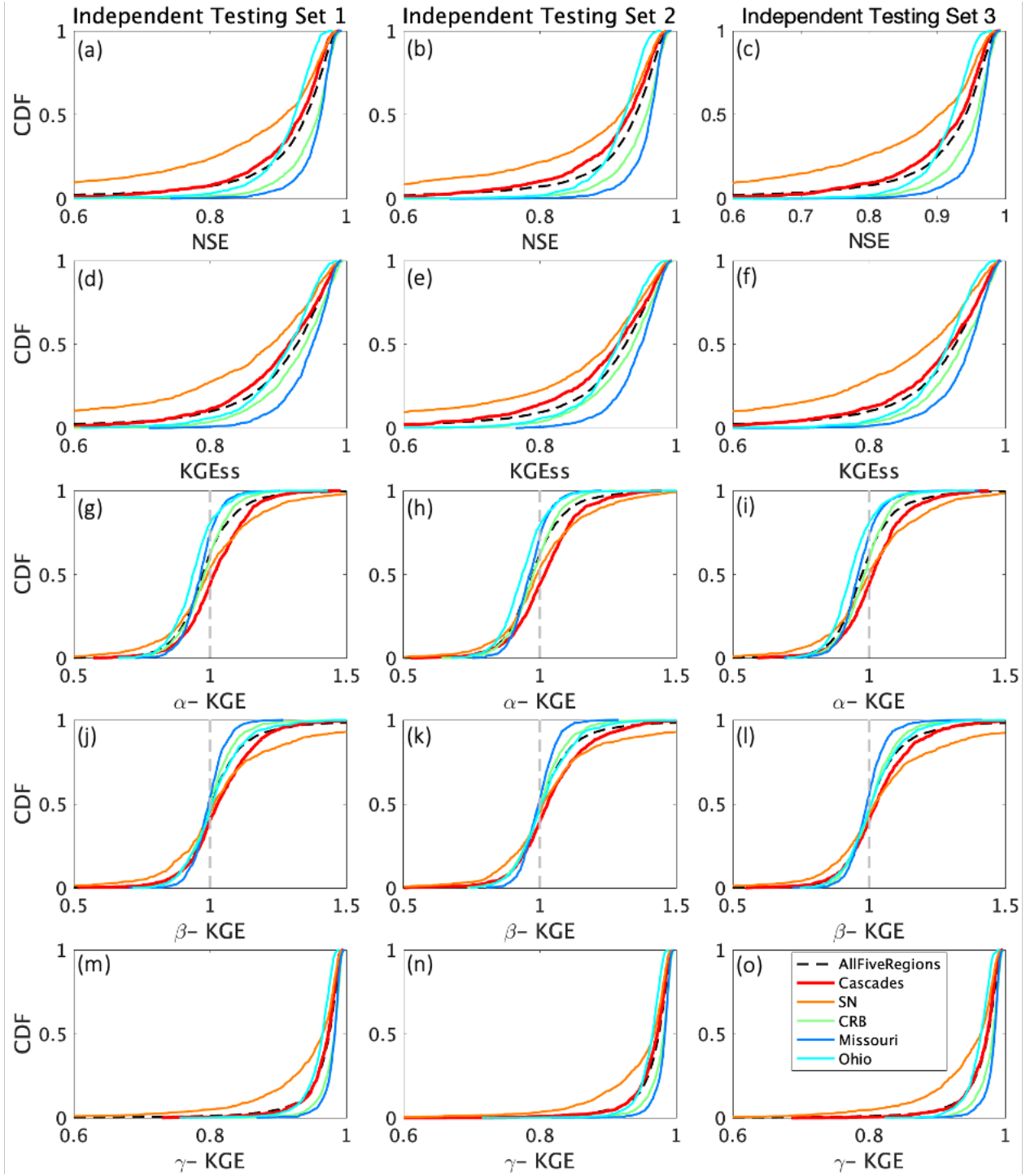
**Figure S1.** Schematic illustration of the architecture of a standard LSTM cell as defined by supplementary materials Eqs. (1)–(6). The symbols  $\times$  and  $+$  denote element-wise multiplication and addition.



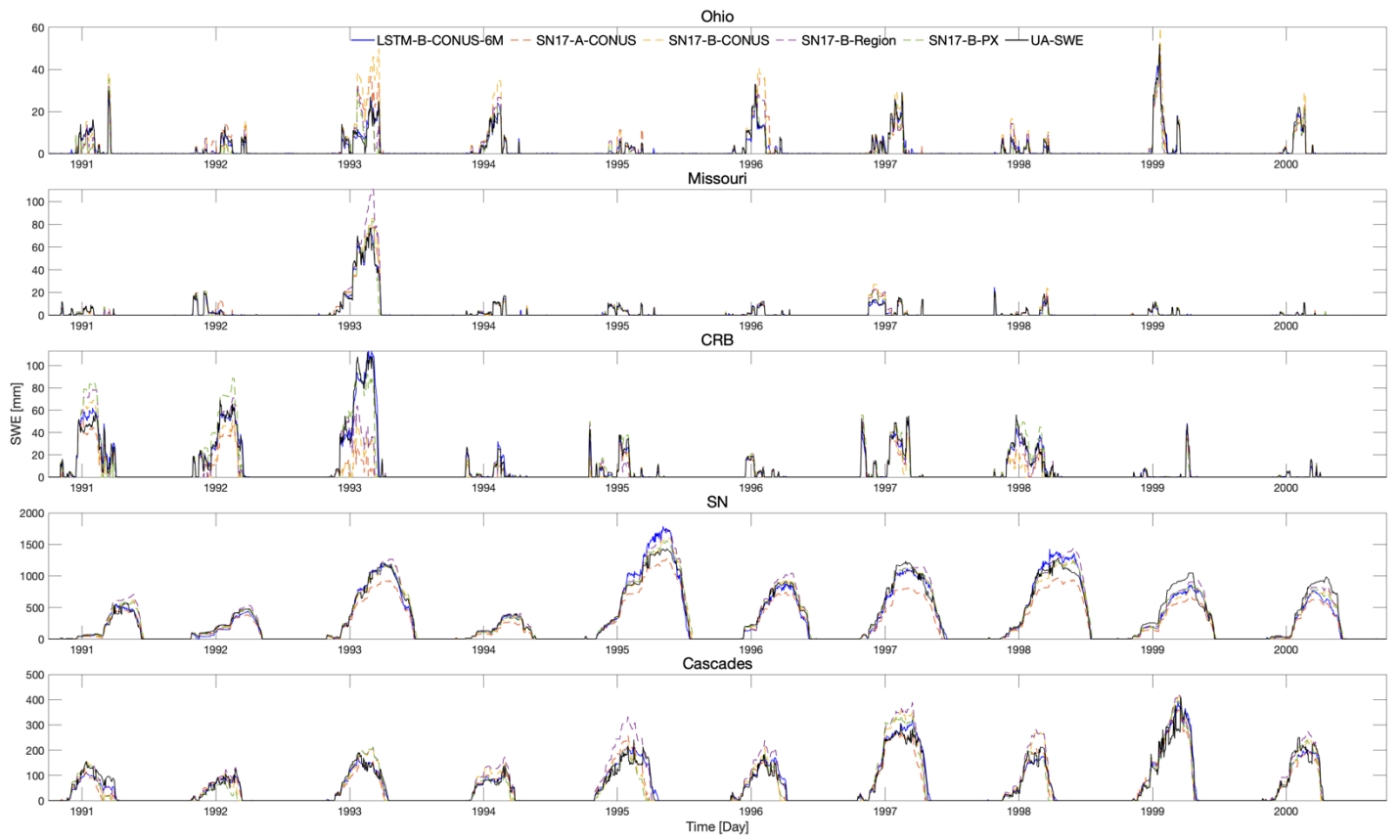
**Figure S2.** Conceptual schematic of the processes and associated parameters represented by the SN17 model. Inputs and outputs are highlighted in bold. Illustration derived from *He et al., (2011b)*



**Figure S3.** Spatial map indicating skill of the *LSTM-A-CONUS-6M* model (trained on *Pixel Set A*) when tested on two of the independent testing pixel sets from *Pixel Set B* (Results for independent test set 1 appear in the main text)

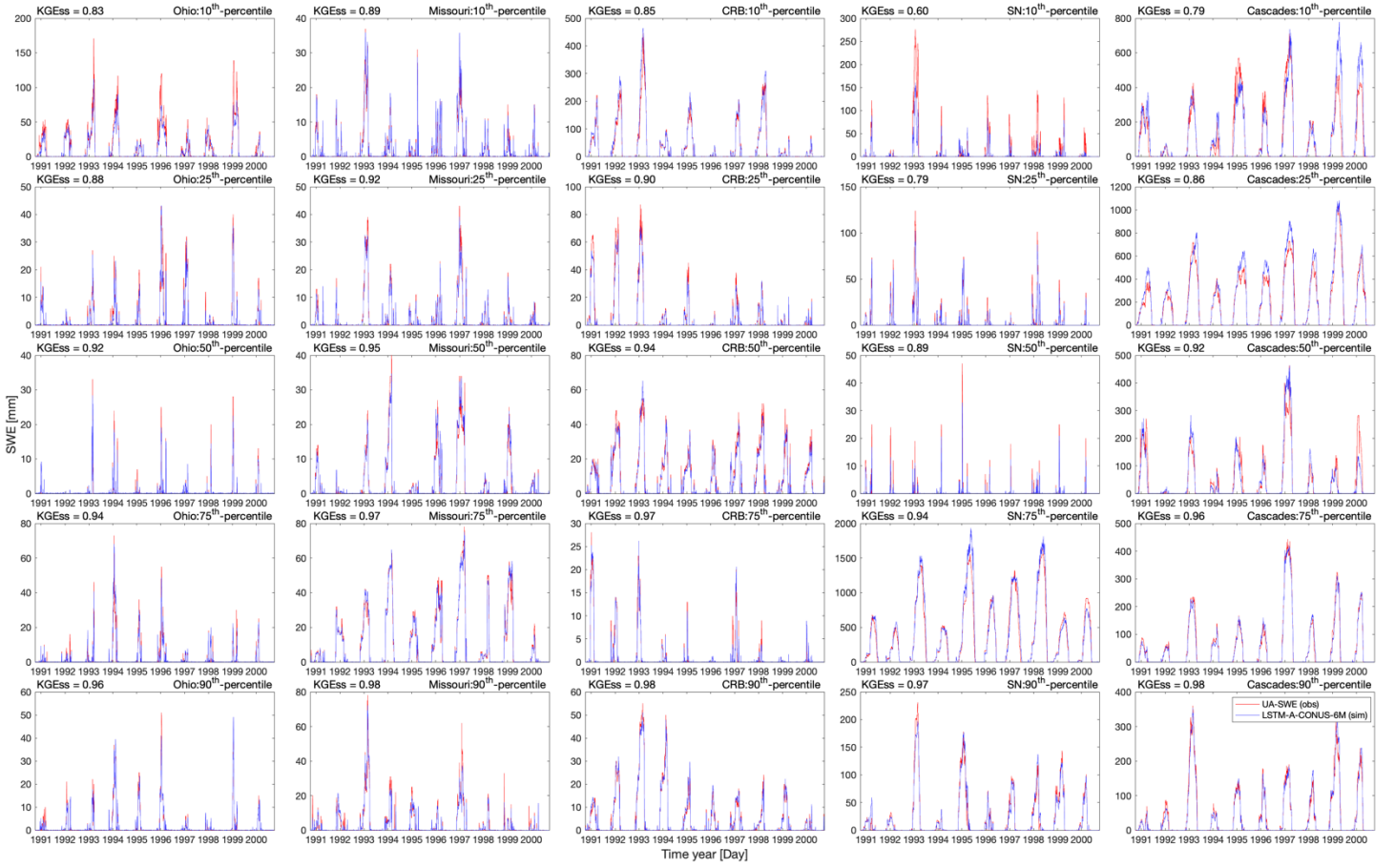


**Figure S4.** Aggregate performance of the *LSTM-A-CONUS-6M* network, evaluated on the training, evaluation and testing pixels from *Pixel Set B*

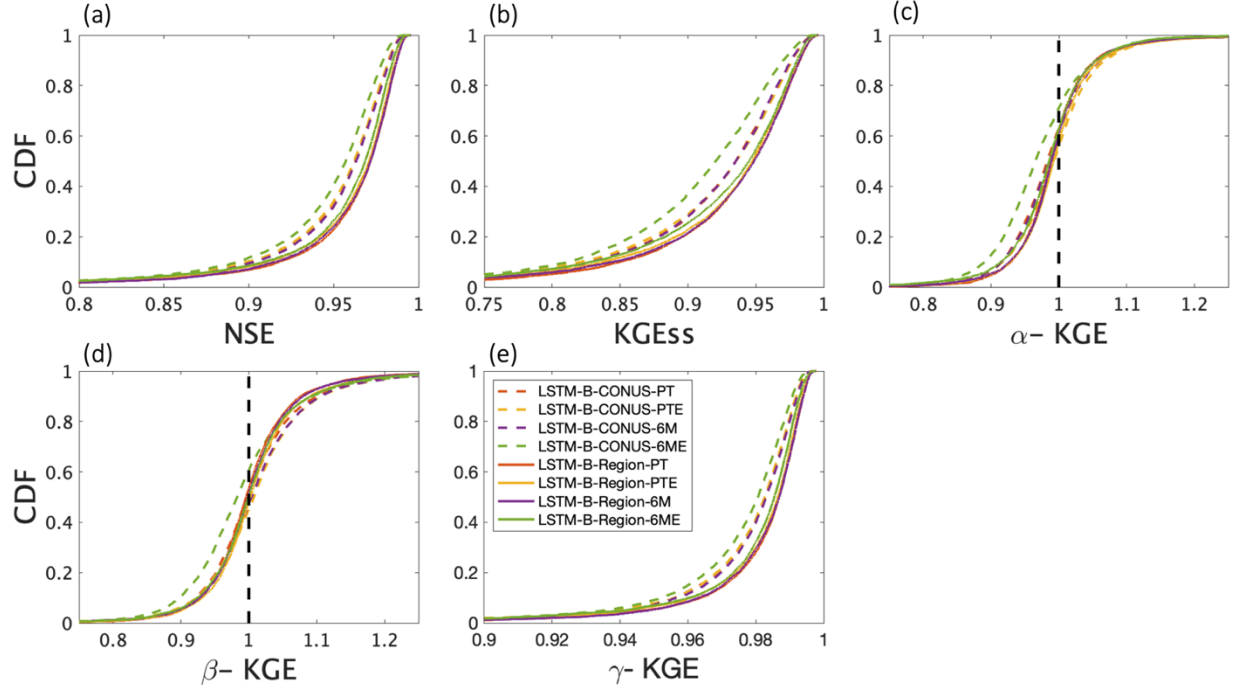


**Figure S5.** Comparisons between UA-SWE observations (solid black) and SWE predicted by the LSTM (solid blue) and SN17 models (dash lines) at pixels selected from each of the five regions. The pixels are from independent test set 1 (*pixel set B*) and represent locations corresponding to the 95th percentile of KGess performance for the *LSTM-A-CONUS-6M* model. The corresponding KGess skill for each of the models is listed in *Table S1*. The results only shown from WY1991 to WY2000.

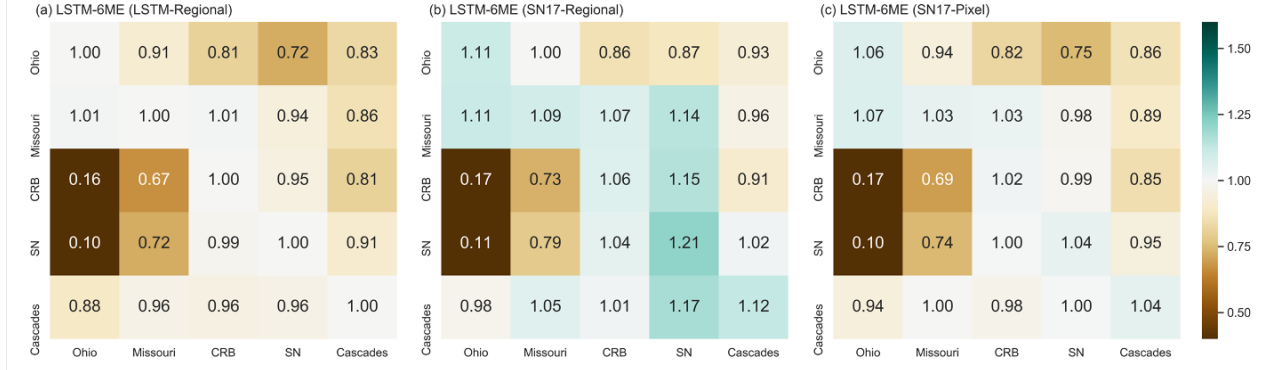




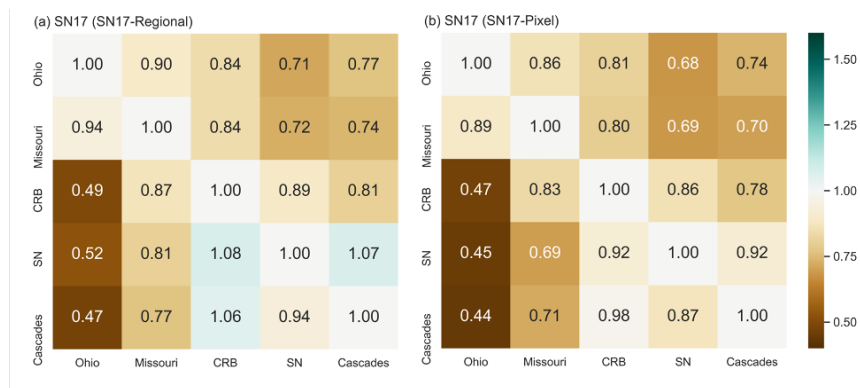
**Figure S6.** Comparisons between UA-SWE observations (red) and SWE predicted by the *LSTM-A-CONUS-6M* model (blue) at pixels selected from each of the five regions. The pixels are from independent test set 1 (*pixel set B*) and represent locations corresponding to the 10th, 25th, 50th, 75th, and 90th percentiles of KGEss performance for the model. The results only shown from WY1991 to WY2000.



**Figure S7.** Aggregate performance of the Regional trained LSTM networks compared to CONUS-wide trained LSTM networks using Pixel set B, evaluated over 5,000 testing pixels from *Pixel Set B*



**Figure S8.** The results of transfer learning when the transferred 6ME regional LSTM networks are benchmarked against their corresponding local-regional LSTM networks, regional SN17 models and pixel-wise SN17 models.



**Figure S9.** The results of transfer learning when the transferred regional SN17 models are benchmarked against their corresponding local regional SN17 models, and pixel-wise SN17 models.

**Table S1.** The results of KGEss skill for Figure S5 which Comparing the UA-SWE observations and SWE predicted by the LSTM and SNOW17 models at pixels selected from each of the five regions.

Models/Regions	Ohio	Missouri	CRB	SN	Cascades
LSTM-B-CONUS-6M	0.97	0.98	0.99	0.98	0.98
SN17-A-CONUS	0.88	0.94	0.62	0.81	0.88
SN17-B-CONUS	0.68	0.85	0.65	0.97	0.92
SN17-B-Region	0.90	0.72	0.86	0.90	0.79
SN17-B-PX	0.81	0.96	0.86	0.95	0.92

## References.

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