# ICESat-2/ATLAS Onboard Flight Science Receiver Algorithms: Purpose, Process, and Performance

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#### Abstract

The Advanced Topographic Laser Altimetry System (ATLAS) is the sole instrument on the Ice, Cloud, and land Elevation Satellite 2 (ICESat-2). Without some method of reducing the transmitted data, the volume of ATLAS telemetry would far exceed the normal X-band downlink capability or require many more ground station contacts. The ATLAS Onboard Flight Science Receiver Algorithms (hereinafter Receiver Algorithms or Algorithms) control the amount of science data that is telemetered from the instrument, limiting the data volume by distinguishing surface echoes from background noise, and allowing the instrument to telemeter data from only a small vertical region about the signal. This is accomplished through the transfer of the spacecraft's location and attitude to the instrument every second, use of an onboard Digital Elevation Model, implementation of signal processing techniques, and use of onboard relief and surface type reference maps. Extensive ground testing verified the performance of the Algorithms. On-orbit analysis shows that the Algorithms are working as expected from the ground testing; they are performing well and meeting the mission requirements.

1	ICESat-2/ATLAS Onboard Flight Science Receiver Algorithms:
2	<b>Purpose, Process, and Performance</b>
3	
4 5	J. F. McGarry <sup>1</sup> , C. C. Carabajal <sup>2</sup> , J. L. Saba <sup>3</sup> , A. R. Reese <sup>4</sup> , S. T. Holland <sup>2</sup> , S. P. Palm <sup>3</sup> , J-P A. Swinski <sup>1</sup> , J. E. Golder <sup>2</sup> , P. M. Liiva <sup>2</sup>
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14	Key Points:
15 16	• Algorithms onboard ICESat-2 limit telemetry data volume using onboard signal detection, and elevation and relief databases.
17 18	• Extensive pre-launch instrument testing showed consistent results meeting mission requirements.
19 20 21	• After launch, the Algorithms have performed very well, with results consistent with those from the pre-launch instrument testing.

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- Algorithms. On-orbit analysis shows that the Algorithms are working as expected from the
- 35 ground testing; they are performing well and meeting the mission requirements.
- 36

## 37 Plain Language Summary

38 The Advanced Topographic Laser Altimetry System (ATLAS) is the sole instrument on the Ice,

- 39 Cloud and land Elevation Satellite 2. ATLAS measures distances to the Earth's surface by firing
- a green laser pulse 10,000 times per second and measuring the round-trip time of flight from
- 41 when each laser pulse leaves the instrument to when it returns to the instrument after bouncing
- 42 off the surface. Green solar photons reflected from the ground and atmosphere, and reflections
- 43 of the laser off of the atmosphere, also enter the instrument and their arrival times are measured.
- To reduce the quantity of data transmitted to the ground, the Receiver Algorithms have been implemented in the flight hardware and software to distinguish the ATLAS laser surface bounces
- from the light coming from the sun or laser atmosphere reflections. The Algorithms use a
- 47 statistical method for finding groups of photons with a high probability of containing surface
- bounces. Real-time spacecraft location and onboard databases describing the Earth's surface
- 49 support this process. The Algorithms were extensively tested and verified during ground testing
- 50 of the instrument. On-orbit results show good performance of the Receiver Algorithms and are
- 51 consistent with the results seen during ground testing.
- 52

# 53 **1 Introduction**

- 54 Over the last few decades, the Earth has experienced unprecedented changes in climate –
- 55 especially in the polar regions where glaciers are rapidly melting and sea ice is thinning. The
- 56 ICESat mission, which operated from 2003 2009 (Zwally et al., 2002; Schutz et al., 2005) was
- 57 the first satellite lidar altimeter to accurately measure the height of the Earth's ice sheets, land
- topography and vegetation. Its main objective was to characterize how the glaciers, sea ice and
- 59 ice sheets were responding to a rapidly changing climate by measuring their change in elevation.
- 60 ICES at used a single 40 Hz laser beam operating at 1064 nm and analog waveform detection.
- The ICESat-2 mission (Markus et al., 2017; Neumann, Martino et al., 2019) is a follow-on to the
- 62 ICES at mission, with many of the same objectives as ICES at but using more advanced
- technology. ICESat-2 employs six laser beams from a 10 kHz laser operating at 532 nm and
- 64 single-photon-counting detectors to markedly increase the horizontal resolution, spatial coverage

and accuracy of the altimetry measurement. Although the high resolution measurement of ice

66 sheets, glaciers, and sea-ice are the mission's main scientific objectives, ICESat-2 collects

additional valuable scientific data globally. As did its predecessor mission, the data ICESat-2

collects also allow monitoring of global topography and vegetation, inland water, ocean height,and atmospheric structure.

70

71 The ICESat-2 satellite carries a single scientific instrument, ATLAS. The instrument was

designed, built, and tested at the Goddard Space Flight Center (GSFC) (Markus et al., 2017;

Neumann, Martino et al., 2019; Martino et al., 2019). The design of ATLAS is such that it can

count nearly every photon that it receives, but it is impossible to downlink all of the data due to

<sup>75</sup> bandwidth limitations. Because of the large volume of data ATLAS can collect, sophisticated

onboard algorithms are required to find and capture the signal around the surface in real time.

77

78 To mitigate the impact of the high background noise rates relative to the surface echo signal

return rates, both a very narrow band-pass filter (centered about the laser wavelength) and a

- temporal detector gate are used to reduce the noise. Even with those noise reduction techniques,
- 81 the noise rates remain high relative to the signal during daylight period and onboard processing
- 82 must be employed to determine when and where signal is present. The signal processing method

chosen for ICESat-2/ATLAS follows from the successful algorithms developed by members of

the ATLAS Algorithms team for the Mercury Laser Altimeter (Cavanaugh et al., 2007) and the

Lunar Observer Laser Altimeter (Smith et al., 2010). The idea of an onboard database of Earth

86 elevations, used in support of the Algorithms placement of the detector gate, is borrowed from

- the ICESat/GLAS onboard algorithms (Abshire et al., 2005). The ICESat-2/ATLAS Algorithms
- are the result of decades of NASA Laser Altimeter instrument signal processing and telemetry

selection techniques and represent the current state of the art for NASA Laser Altimeter systems.

91 The majority of ATLAS data contributing to the telemetry volume is the time of arrival of each

photon. Background noise into the ATLAS detector during the day can exceed rates of 10 MHz

while signal rates range from 0 to 20 photons per fire, depending on the reflectivity of the

surface. Although temporal gating of the detector reduces the noise further, for a 10

95 microsecond temporal gate with a 10 MHz background rate there are still one million noise

96 events per second captured by the ATLAS detector. This is approximately 10 times what can

currently be sustained by the mission over a day, and without the onboard knowledge to correctly
place the detector gate, the noise counts per second would be 10 million.

98 99

99 00 Early in the mission planning the ICES at 2 team mode the desiries to reduce the determined

Early in the mission planning the ICESat-2 team made the decision to reduce the data collected

101 via onboard processing rather than increase ground station contacts or use higher bandwidth

communication methods such as laser communications. This decision was made prior to the
 Algorithms team joining the mission and so is not discussed in this paper.

104

105 The mission requirements and scientific priorities were taken into account when designing the

106 onboard Algorithms, so all possible paths through the Algorithms are flexible, with parameters

107 easily changeable on-orbit, to optimize the science return while adhering to the telemetry data

volume constraint. The purpose of this paper is to describe the Algorithms that are used onboard

109 the spacecraft to capture and process the data and to show results that demonstrate the

110 Algorithms are working successfully.

111 112 The driving requirements for the Algorithms are: a. Keep the average daily science telemetry data volume below 577.4 Gb/day, 113 b. Use the real-time spacecraft position and attitude information to set the signal search 114 region with a geolocation accuracy of 2 km and a range accuracy of 250 m, for all 115 spacecraft nadir and off-nadir pointing angles  $\leq 5$  degrees, and 116 c. Select the photon returns from the Earth's surface at least 90% of the time (90% 117 probability of detection) for regions where the clouds are not optically dense, under 118 various day/night, clear/cloudy, surface roughness and reflectivity conditions. 119 120

Section 2 gives a brief description of the ATLAS instrument, and section 3 explains the purpose 121 and function of the onboard Receiver Algorithms. Section 4 discusses ground testing of the 122 instrument Algorithms prior to launch, and section 5 presents statistics on the performance of the 123 Algorithms after launch and during science operations. The summary and conclusions are given 124 in section 6.

- 125
- 126

#### **2 ATLAS Instrument** 127

The ATLAS instrument is a single-photon-sensitive 532 nm lidar system with a laser Pulse 128 Repetition Frequency (PRF) of 10 kHz and a temporal transmit pulse width of ~1.5 ns. The laser 129 pulse is split into six beams by a diffractive optical element prior to leaving the instrument. The 130 beams are separated by 5–7 mrad in angle which gives  $\sim 2.5$  to 3.5 km separation of the spots on 131 the surface. The six spots are grouped into three pairs with two spots each. The laser energy is 132

133 divided unequally between the spots in a pair, with one (the strong spot) having about four times the transmit laser energy of the other (the weak spot).

134 135

The instrument records the roundtrip travel time of each returned photon. Some of the photons 136

may be reflected off of aerosols or clouds in the atmosphere and, unless the clouds are optically 137

dense, some of the photons are reflected from the Earth's surface and vegetation. Figure 1 is a 138

simplified diagram showing this process from laser fire to the ATLAS capture of received 139

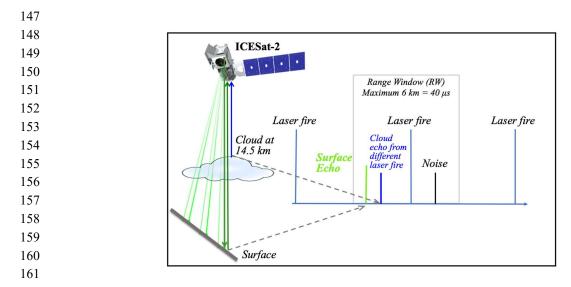
photon events. The data of scientific interest are the distribution of photon returns from the 140 atmosphere and the roundtrip time of flight (TOF) of laser photons reflected from the Earth's

141 surface and from the atmosphere very near to the Earth's surface. The TOF values are generated 142

during ground processing, but the onboard electronics associates return events with their 143

corresponding laser fire times and generates coarse ranges that are used to produce histograms of 144

- photon arrival times needed by the Receiver Algorithms. 145
- 146



**Figure 1:** Example of how the surface echoes (signal), solar background noise, and clouds echoes fall within the Range Window for a single laser fire. The light from the ATLAS laser penetrates the clouds, reflects off the Earth's surface, and returns to the instrument. There are multiple laser fires in flight at any given time, so each surface echo comes from a laser fire that occurred approximately 33 fires ago. Solar background noise and some of the laser light scattered from the clouds also reflect back to the instrument. Photons captured by ATLAS are shown in the Range Window, which provides a temporal noise gate. The green line represents the time the surface echo (signal) arrives while the black lines represent solar background and instrument noise arrival times. The shorter blue lines represent the arrival time of a laser reflection off of a cloud. The Range Window location is moved by the Algorithms every 0.02 seconds relative to the laser fire and will occasionally overlap a laser fire, as shown in this example.

- 164 The photons from each spot are collected by the ATLAS optical system and delivered to the
- 165 detector associated with that spot. The ATLAS Photon Counting Electronics (PCE) measure the
- laser fire and photon receive times (or photon time-tags) and do much of the low-level
- 167 calculations for the Algorithms, including separating received events into histogram bins. After
- the flight software uses the histograms to identify bins that may contain surface signal, the
- 169 histograms are used to determine the background photon rate, and to estimate if the clouds are
- too thick to get a surface return. Much of this work must be done in the PCE hardware because
- of the high laser PRF and the speed at which processing is required. Each of the three PCEs
- 172 handles the strong and weak spots for one pair.
- 173
- Hardware limitations make it impossible to examine the entire stream of photon events. For each transmitted beam, a segment of the stream up to 6 km long can be used to capture photon events
- centered about the expected position of the earth's surface. This segment, called the Range
- 177 Window (RW), is then searched by the Algorithms for signal. Events outside of this RW are not
- captured. How the RW location and length are calculated is explained in section 3.
- 179
- 180 ATLAS also records atmospheric histograms, or profiles, which start ~14 km above the Earth
- 181 surface and extend down  $\sim$ 14 km toward the Earth's surface with 30 m vertical resolution.
- 182 Atmospheric histograms are generated for each of the six spots, with data integrated over 200

- 183 fires. Two consecutive 200-fire histograms are combined to make a 400-fire histogram.
- 184 Alternate 400-fire strong spot histograms are downlinked; weak spot histograms are generally
- 185 not telemetered.
- 186

## 187 **3 Description of the Receiver Algorithms**

The ATLAS Receiver Algorithms are implemented partly in software and partly in hardware. 188 The surface search region (Range Window) is constrained based on the spacecraft location and 189 attitude, and information in the onboard Digital Elevation Model (DEM), containing minimum 190 and maximum heights relative to the WGS84 ellipsoid. The surface type, specified by an 191 onboard Surface Reference Mask (SRM), determines how the signal processing and the 192 subsequent telemetry downlink are handled. The Algorithms use four Earth surface types: 193 ocean, land, sea ice and land ice, defined by the SRM (while coastal and vegetated regions are 194 195 also indicated in the database). An onboard Digital Relief Map (DRM), with both 140 m and 700 m length-scale relief, provides topographic relief information needed to set the telemetry 196 band extents. The onboard databases were developed by the University of Texas-Center for 197 198 Space Research (Leigh et al., 2015), and were independently verified by the ATLAS/ICESat-2 Science Receiver Algorithms team. 199

200

201 The Receiver Algorithms use position, velocity, and attitude information, transferred from the

spacecraft to the ATLAS flight software in real time at 1 s intervals, to predict the ground

- 203 locations of the laser spots and the ranges to the Earth ellipsoid. Given these locations and
- ranges, the Algorithms access the onboard DEM to determine the location of the RWs. Because
- time is needed for the hardware to set up the RW, the ground locations (and hence RWs) are extrapolated forward in time for up to 1.5 s.
- 207

Because ATLAS is a photon-counting instrument, with very few photons returned from any given fire (nominally 1 - 10), and with generally more noise photon returns during daylight than

surface events, the determination of which photons are surface events must be done statistically.

The Algorithms must combine data from multiple fires to accumulate a statistically significant

sample to search for and find the ground return segments in the photon stream. The hardware

processes data in groups of 200 fires, which is about 0.02 s, corresponding to a distance of

approximately 140 m along-track. This grouping is called a Major Frame (MF).

215

216 Once all data for a MF have been received, the instrument hardware generates, for each laser 217 spot, two histograms from the received events, with an integration time of one MF (200 fires):

- An altimetric histogram covering the RW with a vertical bin size of 20 ns (approximately 3
   m). The maximum length of this histogram is 2000 bins (approximately 6 km). This
- m). The maximum length of this histogram is 2000 bins (approximately 6 km). This
   histogram is used by the onboard Algorithms to perform the signal search and is not
   downlinked except when diagnostic packets are requested.
- 2. An atmospheric histogram covering just under 14 km in height with a bin size of 200 ns
   (approximately 30 m). This histogram is then added to the atmospheric histogram for the
   previous MF to generate a 400 fire histogram that is the atmospheric product downlinked
   every other MF.
- 226

Figure 2 shows the relationship between the atmospheric histogram, the RW where the search for

the signal occurs, and the downlink band. The ends of the atmospheric and altimetric histograms

farthest from the spacecraft coincide in this example, as is normally the case. The telemetry band for each spot is nominally centered about the location of the detected ground signal but can be

for each spot is nominally centered about thoffset using an Algorithms parameter.

232

233 **Histogram Start** 234 235 Atmospheric 236 Histogram 237 238 Search for 239 Surface (Range 240 Window) 241 242 Send Time Tags to the Ground 243 (Telemetry Band) 244 245 246 Altimetric 247 Histogram **RW Stop** 248 249

**Figure 2:** Relationship between the Atmospheric Histogram, Range Window (Altimetric Histogram), and Telemetry Band. The Earth's surface is the boundary between the gray and blue regions. The start of the RW, histogram and telemetry band is defined as that part closest to the spacecraft.

250

At the request of the software, the hardware generates a second ("software") altimetric histogram

by re-binning the hardware histogram with a larger bin size that depends on the surface type.

253 This new bin size is chosen to try to put most of the ground return into one bin. This software

histogram is searched by the Algorithms for the ground signal, and the Algorithms use this and

the information in the DRM and SRM to determine the size and location of the telemetry bands;

a second telemetry band may be defined if there is a second strong peak in the software

histogram. To improve the chance of finding data under cloudy conditions or when the ground

return is hard to find for other reasons, the Algorithms also look at data across five consecutive

- 259 MFs (called a "Super Frame" or SF) and can generate a telemetry band based on this.
- 260

The generation of the telemetry bands is controlled by the parameters in the onboard parameter files defined for each PCE. These parameters control the paths taken through the Algorithms and determine how the information from the onboard databases is used. The parameters are used to fine-tune the performance, adapt the Algorithms, and accommodate changing mission priorities

without having to change the Flight Software (FSW). Updates to the parameter can be made

266 easily on-orbit by uploading the new parameter files. Updates to the databases are also possible.

267

A small fraction of the outgoing beams for two of the strong spots (spots 1 and 3) is picked off by a partially reflecting mirror and fed into the receiver channel as a way of recording the shape of the outgoing laser pulse. This transmit pulse pickoff is called the Transmitted Echo Pulse

271 (TEP) and its location is fixed relative to the time the laser transmit pulse was generated (time of

fire). The TEP is only captured by the Algorithms and telemetered when the TEP falls within the

- 273 RW and the onboard parameters are set to telemeter it down to the ground.
- 274

For a complete description of the ATLAS Receiver Algorithms see McGarry et al., 2019.

276

## 277 **4 Ground Testing**

Thorough testing of the Receiver Algorithms prior to launch was essential to ensure they work 278 correctly on-orbit. To that end, a software Receiver Algorithms Simulator was developed to test 279 the Algorithms and to verify the FSW implementation. The Simulator integrates a series of 280 modules that simulate the ATLAS instrument hardware, the spacecraft orbit and attitude, the 281 282 environment (atmosphere conditions and surface characteristics), and the laser beam interaction with the environment, with modules that implement the Receiver Algorithms. This program 283 simulates the journey of a laser pulse transmitted from ATLAS through the atmosphere to the 284 285 Earth's surface and back to the instrument. Solar background photons are also simulated. Both laser and solar photons flow through the simulated receiver. The data from the simulated 286 receiver are combined with simulated spacecraft data and fed into the Algorithms team's 287 implementation of the Receiver Algorithms. The output of this Simulator was analyzed to check 288 the Algorithms and ensure their correct implementation. The Simulator also produced data files, 289 called Embedded Simulator files, that were used as input to the Bench Check Equipment (BCE), 290 a fundamental hardware system used for ground testing of the instrument. The BCE is described 291

292

below.

293

294 The Simulator served as a platform to test the Algorithms rigorously and provided us with the ability to start this testing, using hardware specifications, before the instrument hardware was 295 built. In addition, it allowed independent coding of the Algorithms to verify the Flight Software 296 team's onboard software implementation. Lastly, it was used to perform controlled experiments 297 298 under conditions that could be duplicated, to follow all major Algorithms paths, simulating all conditions likely to be encountered on-orbit, and to perform experiments on the Algorithms that 299 would have been impossible during any ground testing of the instrument. Figure 3 shows a 300 flowchart of the Receiver Algorithms Simulator as implemented. 301

302

We developed and documented over 30 test cases that were used to test and later verify that the Algorithms met the requirements. These tests covered as many anticipated situations as possible, including (1) systematically checking the probability of detection over many combinations of background noise and signal strength, (2) testing over a complete nominal orbit, (3) looking at the performance over the mission's Round The World (RTW) and Ocean Scan (OS) calibration

maneuvers, (4) determining the performance of the Algorithms over abrupt and rapidly varying terrain heights, and (5) testing various extreme cases (e.g. multiple signal locations, decisions

paths with no or minimal signal, maximum nutation), where extreme combinations of

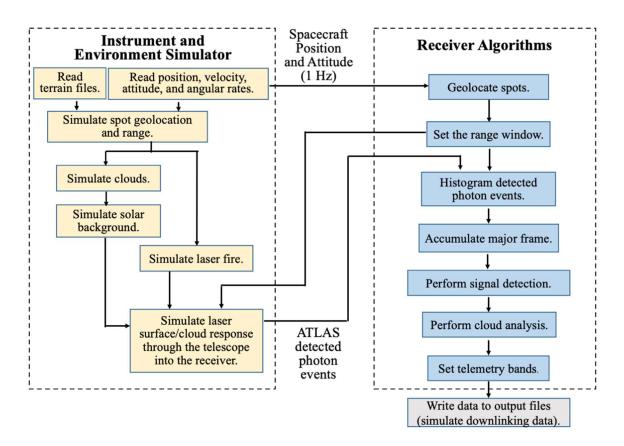
environment, terrain, and parameters push the capability to select the best telemetry band region

for downlink. Testing was performed in both day and night conditions, with a range of

background noise rates (0 to 13 MHz), return signal energy (0.1 to 8 photoelectrons per fire), and

various cloud conditions ranging from cloud-free to dense clouds that prevented surface returns

- from reaching the instrument. All of the critical Instrument Science Design Cases (McGarry et
- al., 2019, App. D) defined by the Science Team and used by the Instrument Team were tested,
- and various configurations of parameter files were used during different tests. Table S1 gives a
- descriptive list of the Receiver Algorithms test cases.
- 319
- All of the Simulator tests were run through the ATLAS FSW by the Flight Software team in a
- 321 simulated environment in the laboratory using the FSW computers. The results were compared to
- 322 the Simulator results and used to find and correct errors in both the Simulator and the FSW
- implementations of the Algorithms.
- 324
- The entire Simulator was written by the Receiver Algorithms Team, including the code for
- 326 Receiver Algorithms themselves. This allowed independent comparison testing with the flight
- 327 code generated by the ATLAS Flight Software team who coded only from the ATLAS Flight
- 328 Science Receiver Algorithms Document (McGarry et al., 2019).
- 329



**Figure 3.** Receiver Algorithms Simulator Flow Diagram. The Simulator was developed completely in software and was one of the fundamental tools used in the building and testing of the Algorithms. The left side of the figure describes the Instrument and Environment Simulator modules, while the right side of the figure shows the processing flow of the Algorithms operating on the photon returns to identify the signal and select the telemetry bands for science ground processing.

- As a necessary time-savings, and because we had verified the Flight Software extensively at the
- component level, only a subset of the Simulator tests was then used during ATLAS Integration
- and Testing (I&T). The I&T tests were performed with the FSW loaded into the ATLAS
- instrument. The spacecraft position and attitude were simulated through the Spacecraft Interface
- 335 Simulator (SIS), which was supplied by the spacecraft manufacturer, Orbital ATK (now
- Northrop Grumman). The SIS used the same orbits as those used in the Simulator testing.
- 337
- The surface response and atmosphere were simulated during I&T by the BCE. As mentioned
- previously, for each test case, the Simulator generated an Embedded Simulator output file
- containing background noise rates, signal return energy, pulse spreading due to surface
- roughness, range to the surface, number of returns, and pulse separation, all time-tagged relative to the UTC start of the test. The Embedded Simulator file for each test was then input by the
- BCE and followed based on the time-tags. The BCE, SIS, and ATLAS instrument were
- synchronized by a GPS provided UTC time that was set at the start of the test to be the shared T0
- (the beginning of the simulation test time). Figure 4 shows a block diagram of the BCE setup
- 346 during ground testing with the ATLAS instrument.
- 347

Careful calibration of the BCE laser power was required before every Algorithms test was

349 performed. This was crucial to a successful performance of the Algorithms tests. Calibration

350 was done for the lasers that produced the simulated Earth surface and cloud returns as well as the

- laser that generated the background noise levels.
- 352

353 Mission Observatory testing involved a subset of the I&T Receiver Algorithms testing. It also

- used the BCE to simulate the Earth, following the Simulator output files and the ATLAS test
- 355 scripts. The actual spacecraft computers and interfaces replaced the SIS; the spacecraft was able
- to simulate the same orbits as the SIS had during ATLAS Instrument I&T.
- 357

358 Performing the same tests through the various test phases made it possible to confirm that the

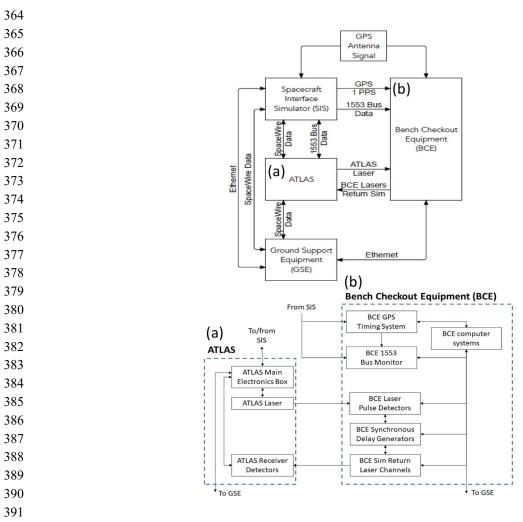
359 Simulator results matched the instrument performance in I&T and at Observatory level, and to

360 check that the performance of the Receiver Algorithms consistently met the requirements at all

levels of simulation. The test setup at I&T and Observatory levels with the BCE allowed testing

of the FSW implementation of the Algorithms within the ATLAS instrument in conditions as

close as possible to "test as we fly," contributing to the ATLAS successful on-orbit performance.



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**Figure 4:** Block diagram showing the BCE setup during ground testing with the ATLAS instrument. The top part of this diagram shows the setup during ground testing of the Algorithms with the ATLAS instrument. Shown is the BCE, the Spacecraft Interface Simulator (SIS), the ATLAS instrument, the Ground Support Equipment (GSE), and the interfaces between these. Details of the ATLAS instrument and BCE are given in the bottom part of the diagram, where ATLAS (a) and BCE (b) components have been expanded in more detail.

393

#### 394 **5 On-Orbit Performance**

395 After launch, the Receiver Algorithms team reviewed on-orbit data from the period November

2018 to October 2019 to verify that the Algorithms were meeting the requirements and to

397 confirm the previous extensive pre-launch testing of the Algorithms. Results of the analysis for

the early part of this period are presented in McGarry et al., 2018, and Carabajal et al., 2018. An

internal Commissioning Report was also written focusing on March and April 2019, a period

400 which was clear of other instrument testing and spacecraft issues. From the post-launch analysis

401 the Algorithm team concluded that the Receiver Algorithms, as implemented by the ATLAS

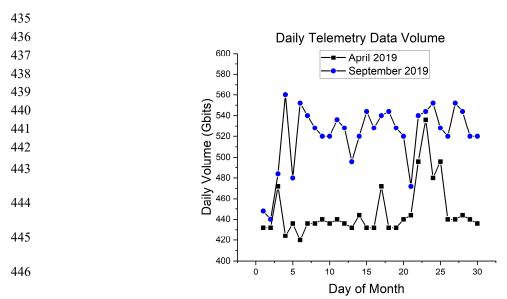
402 Flight Software team, are performing well and that the on-orbit requirements are being met. The

- ICESat-2 Science Team and the Project Science Office are in agreement with the findings of this 403
- report. The results shown below are highlights taken from that report. 404
- 405
- In addition to the review and analysis by the Receiver Algorithms team, the ICESat-2 Science 406
- Team has been regularly evaluating the downlinked ATLAS science data and has not found any 407
- major issues with the Algorithms. The discipline-specific members of the Science team 408
- recommended several changes to optimize the ATLAS data for their needs. These changes were 409
- easily and successfully handled by the uplink of a few modifications to the Algorithms 410
- parameters. No changes to any Algorithms FSW code were needed. 411
- 412
- 413 The section below presents examples showing that the Algorithms meet their three major on-
- orbit requirements. The ATL03 and ATL04 products described below are the Level-2A (L2A) 414
- global geolocated photon data product and uncalibrated atmospheric backscatter profiles. These 415
- data products are generated by the ICESat-2 Project Science Office and are available to the 416
- science community from the National Snow and Ice Data Center (https://nsidc.org/data/icesat-2). 417
- The documents describing these data are located at https://icesat-2.gsfc.nasa.gov/science/data-418
- 419 products.
- 420

#### 421 5.1 Requirement (a): Downlinked data volume must be limited

Without the onboard Receiver Algorithms the ATLAS daily telemetry data volume would be 422

- between 10 and 100 times the maximum daily value. Before launch, estimates indicated that the 423
- daily data volume with the Algorithms would be close to the allowed limit of 577.4 Gb/day. 424
- After launch the data stabilized at about 440 Gb/day which was less than expected, leaving 425
- margin to modify the Algorithms parameters to downlink more data. At the request of the 426
- 427 ICESat-2 Science Team, the Receiver Algorithms v8 parameters were enabled on 3 September
- 2019 (DOY 246), at 13:30:00 UTC. These new parameters optimized the science data 428
- telemetered, ensuring that all strong spot telemetry bands over water were always sent, 429
- increasing the telemetry band padding for water, sea-ice and land-ice, and offsetting the 430 telemetry bands for sea-ice and land-ice to capture blowing snow. The ATLAS downlinked data
- 431
- rate with v8 parameters increased to about 530 Gb/day. Figure 5 shows the daily data volume 432 before and after the v8 parameter update. 433
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#### 447

**Figure 5:** Daily telemetry data volume for a period with Receiver Algorithms launch parameters (v6, black squares) and a period after the update to the v8 parameters (blue circles). The parameter switch occurred on 3 September 2019, so the first two days of September and part of the third were still with the v6 parameters. The data volume with the launch parameters (v6) is ~440 Gb/day. The data volume after the parameters were updated to v8 is ~530 Gb/day. The daily data volume varies significantly from day to day depending upon the surface conditions, the cloud cover, and the onboard activities being performed. Data volume information courtesy of the ICESat-2 Instrument Support Facility (ISF).

448

#### 449 5.2 Requirement (b): Range Window must be correctly set

The Algorithms add a 250 m margin to the top and bottom of the RW to allow for errors in 450 pointing and geolocation, and uncertainties in the DEM. We expect the signal to fall in these 451 452 margins some of the time, especially when the RW is narrow and the instrument is pointed off nadir, but based on our error analysis, we expect to see very limited amounts of signal in those 453 regions that are within 10% of the two RW edges. Table 1 shows combined data from one RTW 454 scan, one OS, and one nadir pointing period. During the RTW scan and OS periods the 455 spacecraft attitude is nominally 5 degrees off-nadir. We estimated the signal locations as the 456 centers of the telemetry bands, deleting telemetry bands associated with the TEP. The early 457 columns refer to the period at the top of the RW (closest to the satellite), while the late columns 458 refer to the period at the bottom of the RW (closest to the surface). The estimated signal falls 459 into the 25 m edge regions of the RW a very small percentage of time providing an indication 460 that the RW margin is correctly set. Combined with the high surface signal detection rate shown 461 in section 5.3 below, Table 1 implies correct placement of the RWs. 462

	# TBs	# Early 25 m	# Late 25 m	Early 25 m	Late 25 m
Land	204433	0	0	0%	0%
Land Ice	139888	0	2	0%	0.001%
Ocean	504983	399	545	0.079%	0.108%
Sea Ice	160928	41	118	0.025%	0.073%

464

Table 1: Signal near the edges of the RW. Column 2 gives a count of the number of Telemetry Bands (TBs) used in each row's calculations. Early refers to the margin at the top of the RW (closest to the satellite). Late refers to the margin at the bottom of the RW (closest to the surface). Data from all spots and from three different data sets are combined. Ocean Scan data are from 1 March 2019 starting at 19:27:15 UTC for 22 minutes. RTW data are from 18 March 2019 starting at 8:07:25 UTC for 102 minutes. The nadir pointing data are from 4 March 2019 starting at 18:00:00 UTC for 100 minutes. Only data for which the ATL04 cloud flag indicated surface could be found were used. The percentage of

- 472 returns near the RW edges is much less than 1%.
- 473
- 474

Figure 6 shows the RW and telemetry bands for an ocean and land ground track crossing Mauna

476 Kea, Hawaii at night. This is a pass where the instrument was pointed about  $0.3^{\circ}$  off-nadir,

477 which is the nominal orientation of the ATLAS instrument and is referred to on ATLAS as nadir

pointing. A zoom into the high peak area shows that the RW fully captures the highest points of

this pass. The ground return remains within the RW even as the surface elevation varies by

480 hundreds of meters over very short time periods. Also plotted are the flight times of the return

481 events in the telemetry band selected by the Algorithms. The surface echoes can be clearly seen

482 as the solid black line centered in the telemetry band.

483

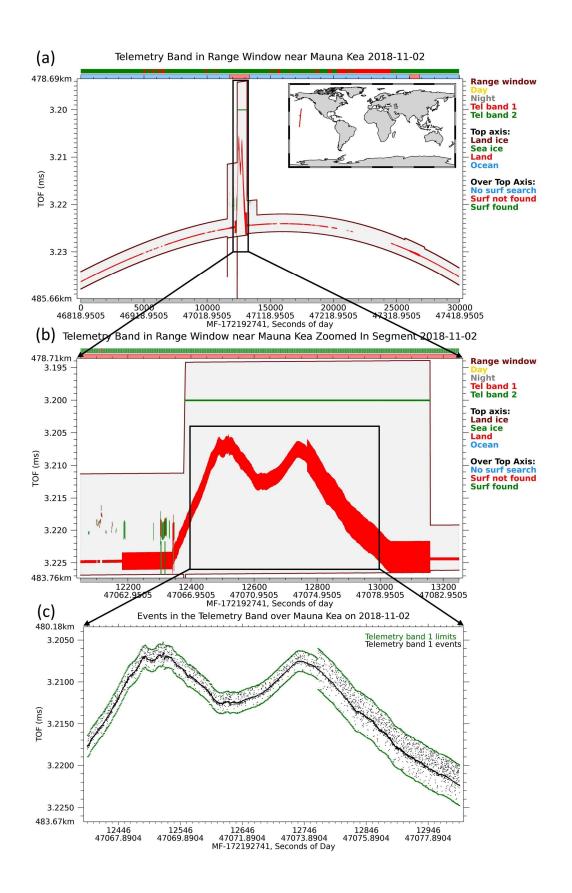
484 Review of many Ocean Scans, RTW scans, and other nadir pointing data, shows that the

telemetry bands are normally well within the RW edges, and that the Earth surface time of flight

events are well centered in the telemetry bands. Figures S1 through S4 show the RW and

telemetry bands over southern Africa, during both a full RTW and OS maneuver, and near

488 Mount Everest.



**Figure 6:** Position of telemetry bands in spot 3's RW during a pass over Mauna Kea on Nov 2, 2018. This is a nadir pointing pass. The start of the RW (closest to the spacecraft) is at the top, while the end of the RW (closest to the surface) is at the bottom. Gray background in the range window of the (a) and (b) plots indicates night-time observations as does the gray bar across the bottom. The red vertical lines in the RW in (a) and (b) are the primary telemetry bands and the green are the secondary. The bars across the top of plots (a) and (b) show: (1) the surface type (lower bar), and (2) results from the ATL04 cloud test (upper bar) indicating the likelihood of clouds being present. The middle plot (b) is a zoom into the box shown in the top plot (a). The lower plot (c) shows the time of flight events within the primary telemetry bands for a portion of the middle plot. The horizontal axis units are in relative MFs and seconds of day. The red line in the map inserted in plot (a) shows the global location of ICESat-2 during the data collection.

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## 493 **5.3 Requirement (c): Probability of detecting the surface must be high**

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495 A separate post-processing algorithm uses the downlinked atmospheric histograms to determine if the instrument should be able to see the surface returns. This algorithm is described in the 496 ICESat-2 ATL04 product Algorithm Theoretical Basis Document (Palm et al., 2019), and uses 497 the atmospheric histogram and a Digital Elevation Model reference surface height associated 498 with the location of this histogram, to set a search window around the surface height, looking for 499 surface signals. It then generates a flag indicating if the surface was found or not. The results of 500 this processing are included in the ATL04 products 25 times per second. We used this post-501 processing information from the ICESat-2 atmospheric products to check the onboard Receiver 502 Algorithms performance in finding surface returns. For the 3+ hours of data in Table 2, when 503 the ATL04 flag indicated that the surface should be detected, the Algorithms probability of 504 signal detection was > 90% in all nadir pointing cases, and > 85% for off-nadir pointing. 505 506 507

Sample	Surface	# MF	% found
RTW Scan	Ocean	571326	86.9
RTW Scan	Land	59325	88.7
RTW Scan	Sea ice	223496	95.6
RTW Scan	Land ice	186513	99.4
Nadir Pointing	Ocean	399543	92.7
Nadir Pointing	Land	358454	94.5
Nadir Pointing	Sea ice	154450	94.9
Nadir Pointing	Land ice	155759	97.1

- **Table 2:** Assessment of the Probability of Acquisition for ICESat-2 based on the ATL04 surface
- detection flag. Round The World (RTW) scan data are 102 minutes on 18 March 2019 starting at 8:07:25
- 511 UTC. Nadir pointing data are 100 minutes on 4 March 2019 starting at 18:00:00 UTC. All spots were
- used for both data sets. The analysis is separated into surface type with data for all spots combined. For
- 513 every MF in the data, the "# MF" column shows the count of MFs with ATL04 flag indicating that the
- surface should be detected. The "% found" column gives the percentage of time the onboard Algorithms
- 515 found surface signal for those MFs counted in "# MF" column.
- 516
- 517

Table 3 shows an independent assessment by the Science Team of the probability of detection. 518

519 The statistics were generated using the ICESat-2 ATL03 product confidence flag (Neumann,

Brenner et al., 2019). The ATL03 product includes a classification for each photon event as 520

either a likely surface return or a background photon and provides a confidence assessment on 521 these classifications. Histograms of the number of photon events are generated as a function of 522

height, and a signal-to-noise threshold is calculated. The photon events in bins above that 523

threshold are classified as signal, while other photon events are classified as background. With 524

cloud cover at  $\sim 70\%$  over the Earth, of which  $\sim 40\%$  is transmissive, we would expect to see 525

surface returns  $\sim 60\%$  of the time. In fact, the percentage of high confidence events shown in 526

Table 3 is often higher than this, implying that much of the cloud cover does not prevent surface 527 signal from being detected for the strong spots and that the Algorithms are working as required.

528

529 530

Surface type	Spot 1 % Strong	Spot 2 % Weak	Spot 3% Strong	Spot 4% Weak	Spot 5% Strong	Spot 6% Weak
Ocean	81.0	51.3	80.8	53.3	81.4	51.7
Land	82.1	64.9	82.3	67.4	82.3	64.9
Sea Ice	77.7	66.3	77.8	67.4	78.0	66.3
Land Ice	82.6	69.2	82.7	70.7	82.9	69.4
Inland water	78.7	63.0	79.1	65.7	79.0	62.8

531

Table 3: Assessment of the probability of detection of surface echoes for ICESat-2 based on ATL03 532

high-confidence results for all data during the months of March and April 2019. Analysis is separated 533

into surface type and spot. The column values are the percentage of photon events labelled as having a 534

high confidence of being laser returns from the Earth's surface in the ATL03 data. 535

536

#### **6** Summary and Conclusions 537

The onboard science Receiver Algorithms were developed to locate the laser pulse surface return 538

consistently and limit the daily science data volume that is telemetered from the ATLAS 539

instrument. To perform the required limitation, the onboard Algorithms had to accurately set 540

temporal range windows based on the spacecraft location and orientation and surface heights of 541

the six laser spots, distinguish surface signal from noise, and only telemeter a small band about 542

543 the surface signal.

544

Testing of the Receiver Algorithms started with a software simulator of the instrument and 545

environment, and continued through ATLAS Instrument I&T and into mission testing. The 546

performance of the Receiver Algorithms was consistent throughout all testing, and remains 547

consistent on-orbit. There have been no major changes to the Algorithms required since launch. 548

The flexibility provided by the Algorithms' design, and the ability to upload updated Algorithms 549

parameter files, allow for updates to accommodate varying science requirements and possible 550

instrument changes throughout the mission lifetime, while still maximizing the science return. 551

552

The Receiver Algorithms are meeting their requirements and working well. This has been 553

demonstrated by analysis of the telemetry data by the Receiver Algorithms Team and from the 554

Science Team's analysis and use of the data. Surface signal detection is averaging  $\sim 90\%$  when 555

- the clouds are not optically thick enough to totally attenuate the laser pulse. The daily data
- volume average has remained under the required limit (577.4 Gb) since launch.

## 558 Acknowledgments and Data

- The data supporting these conclusions can be found at the National Snow and Ice Data Center (<u>https://nsidc.org/data/icesat-2</u>) which contains the ATLAS ATL02, ATL03, ATL04, and higher products. For the range window plots the lower level ATL01 product was also used. ATL01 is the raw science and engineering data extracted from the telemetry packets and converted to engineering units.
- 565The ATL01 ATLAS data used in this paper's range plots can be found at <a href="https://icesat-2.gsfc.nasa.gov/calibration-data">https://icesat-2.gsfc.nasa.gov/calibration-data</a> in a converted text form, along with documents567describing the data and format.
- 569 The ATL02, ATL03 and ATL04 Digital Object Identifiers are:
- 570 ATL02 <u>https://doi:10.5067/9GED1JJV41C0</u>
- 571 572 ATL03 <u>https://doi:10.5067/T0HGP0893I9R</u>
- 574 ATL04 <u>https://doi:10.5067/X6N528CVA8S9</u>
- A description of the data products and the Algorithms that went into producing them can be found at <u>https://icesat-2.gsfc.nasa.gov/science/data-products</u>.
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581

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