

Toward Forecasting Groundwater Table in Flood Prone Coastal Cities Using Long Short-term Memory and Recurrent Neural Networks

Benjamin Bowes¹, Jonathan Goodall², Jeffrey Sadler¹, Mohamed Morsy², and Madhur Behl¹

¹University of Virginia

²University of Virginia Main Campus

November 23, 2022

Abstract

Coastal cities face recurrent flooding from storm events and rising seas. A contributing factor to flooding in these low relief areas is the groundwater table, which, already relatively shallow, can quickly rise towards the land surface during storm events. This leads to increased surface runoff entering stormwater drainage systems and a greater probability of flooding. As such, groundwater table forecasts could be an important component of real-time flood forecasting systems, but are generally unavailable. Because traditional physics-based models require extensive amounts of subsurface data that is difficult to obtain, especially in urban environments, this research evaluates two types of machine learning models, Recurrent Neural Networks (RNN) and Long Short-term Memory neural networks (LSTM), for creating groundwater table forecasts. The two types of networks were built with Tensorflow/Keras to forecast the groundwater table response to forecasted storm events and appropriate hyperparameters were tuned using the Hyperas library. Using observed hourly groundwater levels, rainfall, and tide from the City of Norfolk, Virginia, the networks were trained with data from 2010-2016 and tested with data from 2016-2018. Archived forecast rainfall and tide from two large storms in the test period (Hurricane Hermine and Tropical Storm Julia) were then used to evaluate the effect of forecast inputs on model performance. Results indicate that LSTM is slightly more accurate when forecasting the groundwater table than RNN, likely because of its increased ability to preserve and learn from past information. Average root mean squared error and Nash-Sutcliffe efficiency values for an 18hr forecast for the LSTM were 0.06m and 0.89, respectively, and 0.07m and 0.85, respectively, for the RNN. These forecasts could provide valuable information to aid in planning and response to storm events and will become an increasingly important part of effectively modeling and predicting coastal urban flooding as sea level rises.

Toward Forecasting Groundwater Table in Flood Prone Coastal Cities

Using Long Short-term Memory and Recurrent Neural Networks

Benjamin D. Bowes^{1*}, Jonathan L. Goodall^{1, 2}, Jeffrey M. Sadler¹, Madhur Behl^{2, 1}, Mohamed M. Morsy¹

H21J-1776



AGU 100
ADVANCING EARTH AND SPACE SCIENCE
FALL MEETING
Washington, D.C. | 10-14 Dec 2018

I. Background

- Coastal cities are facing recurrent flooding from relative sea level rise and more frequent extreme storm events
- During storms, the groundwater table can quickly rise toward the land surface
- High groundwater table level decreases storage capacity and increases runoff, stormwater system load, and flooding
- Data-driven modeling appropriate for forecasting urban groundwater table

Two neural networks were used to model groundwater table in Norfolk, VA, using historical and forecast data. Neural network performance with two training data sets is statistically evaluated with bootstrapping and t-tests.

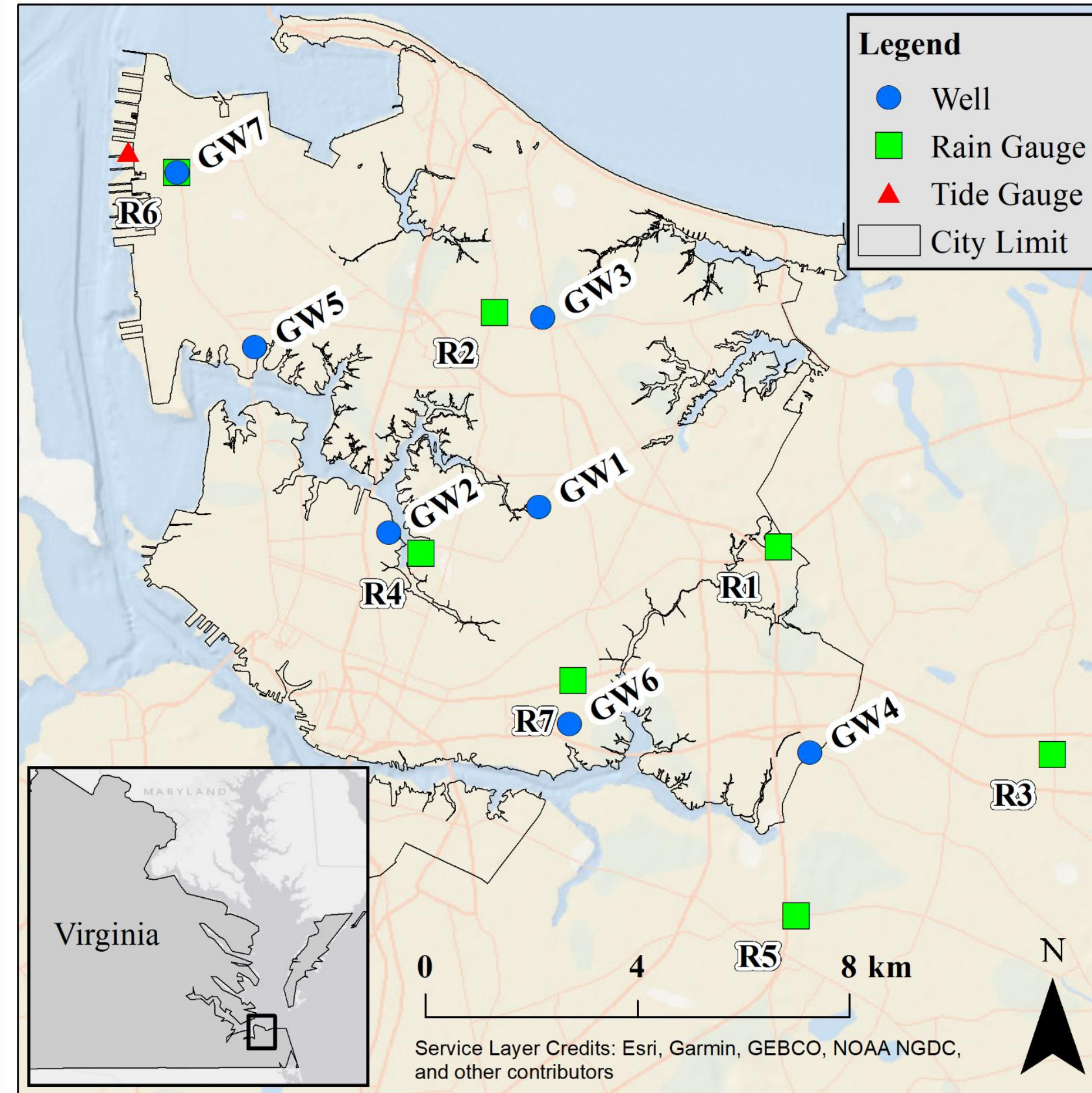


Figure 1. Gauge locations in Norfolk, Virginia.

II. Data and Methods

Preprocess: Hourly groundwater table, tide, and rainfall data from 2010-2018. Appropriate groundwater table response lags found with cross correlation analysis.

Two forms of training data:

- Full** data set – cleaned continuous time series
- Storm** data set – only time periods where groundwater table response to storm events was identified

Data sets were bootstrapped for model evaluations:

- Circular Block Bootstrapping
- 1000 replicates of each data set

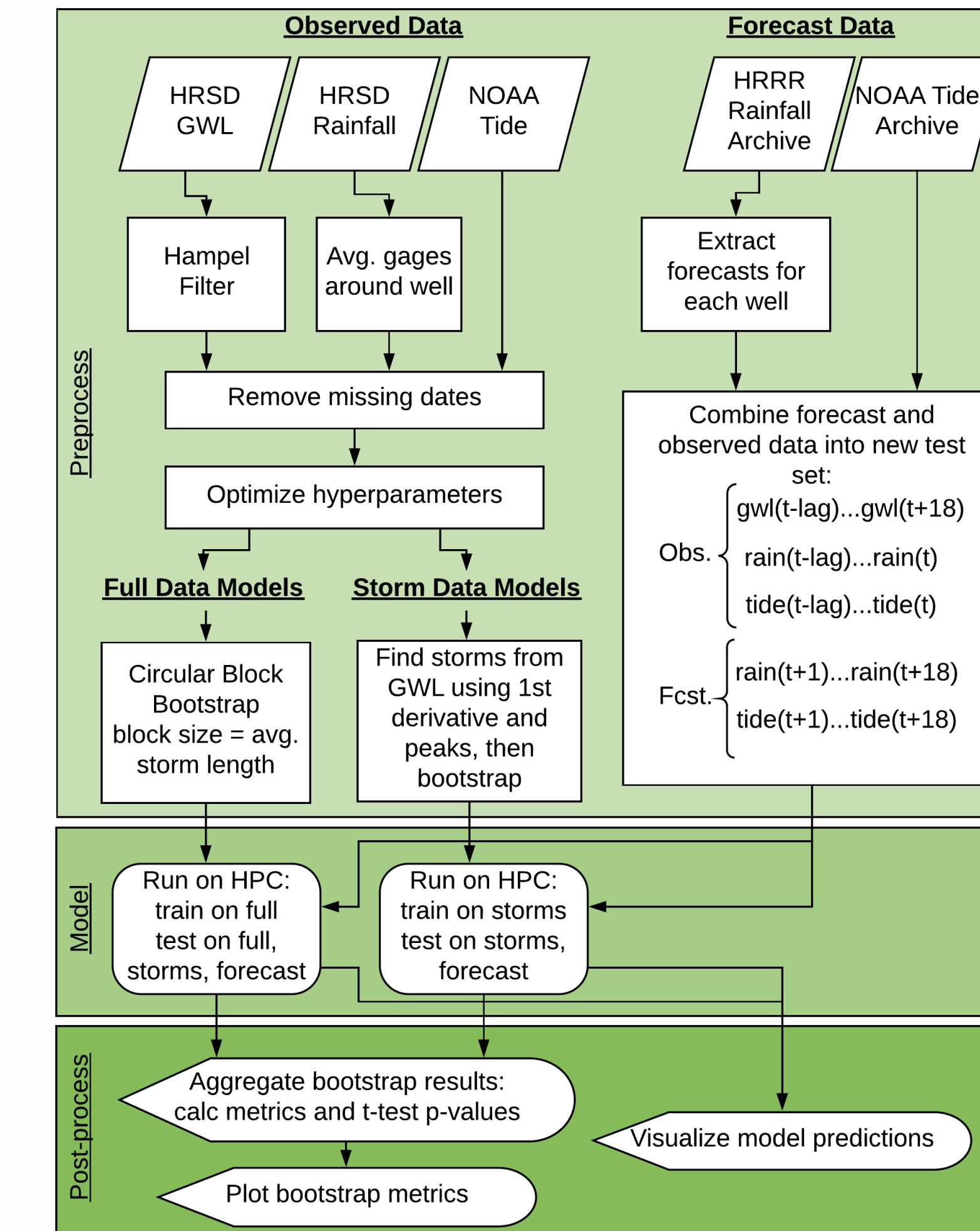


Figure 2. Study workflow.

Model: Recurrent (**RNN**) and Long Short-Term Memory (**LSTM**) neural networks were created using the Keras and **Tensorflow** Python libraries. The models were trained on each of the 1000 bootstrap data sets of the “full” and “storm” data sets to minimize the RMSE. Training was carried out in a HPC environment with a GPU.

Postprocess: After training, a number of test sets were presented to each model. A **t-test** was used to **evaluate** the significance of the differences in the mean RMSE between **model types** and **training data sets**.

III. Results

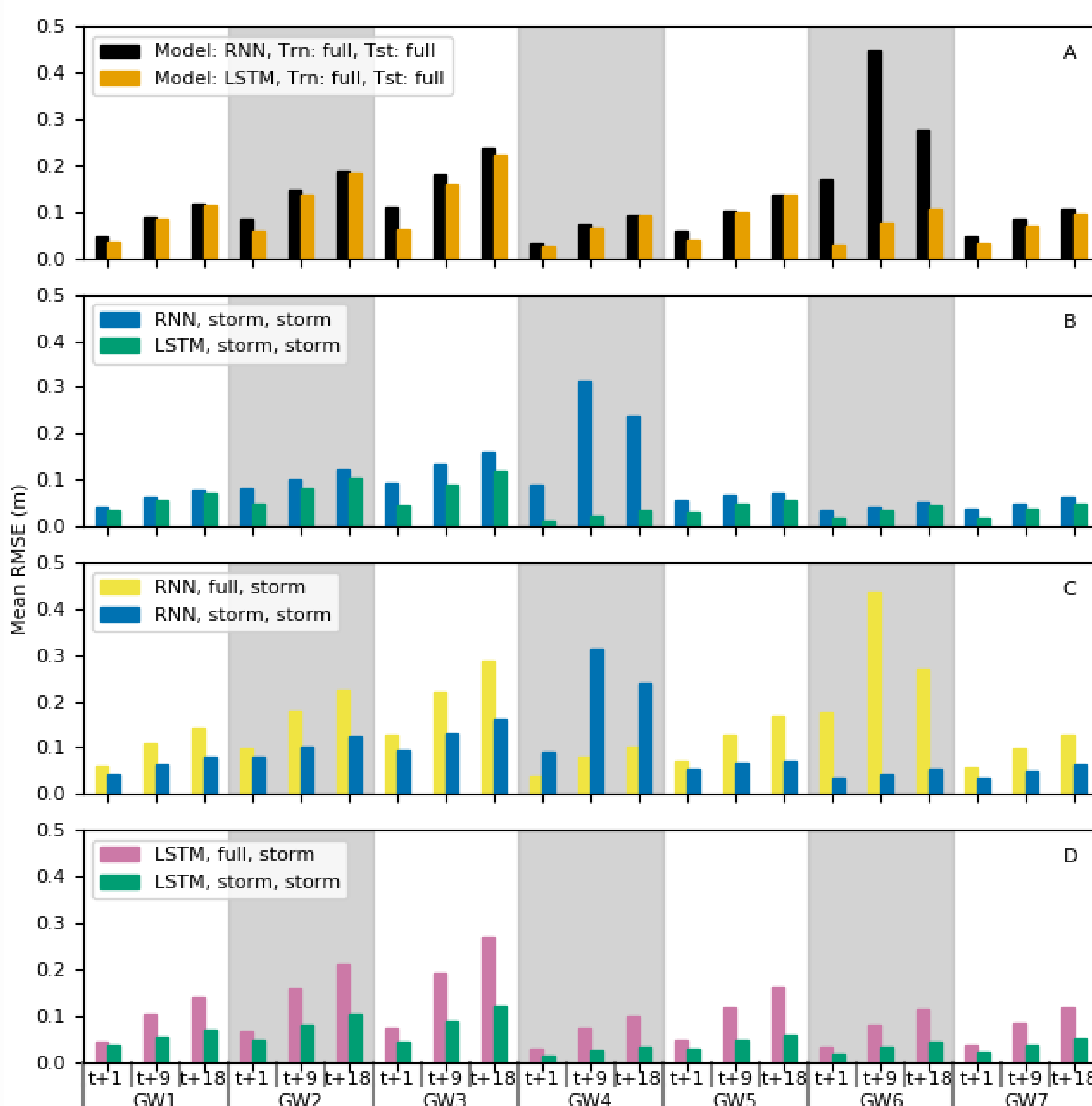


Figure 3. Mean RMSE values for model type/training data set at each well/forecast period. All comparisons significant with $p < 0.001$.

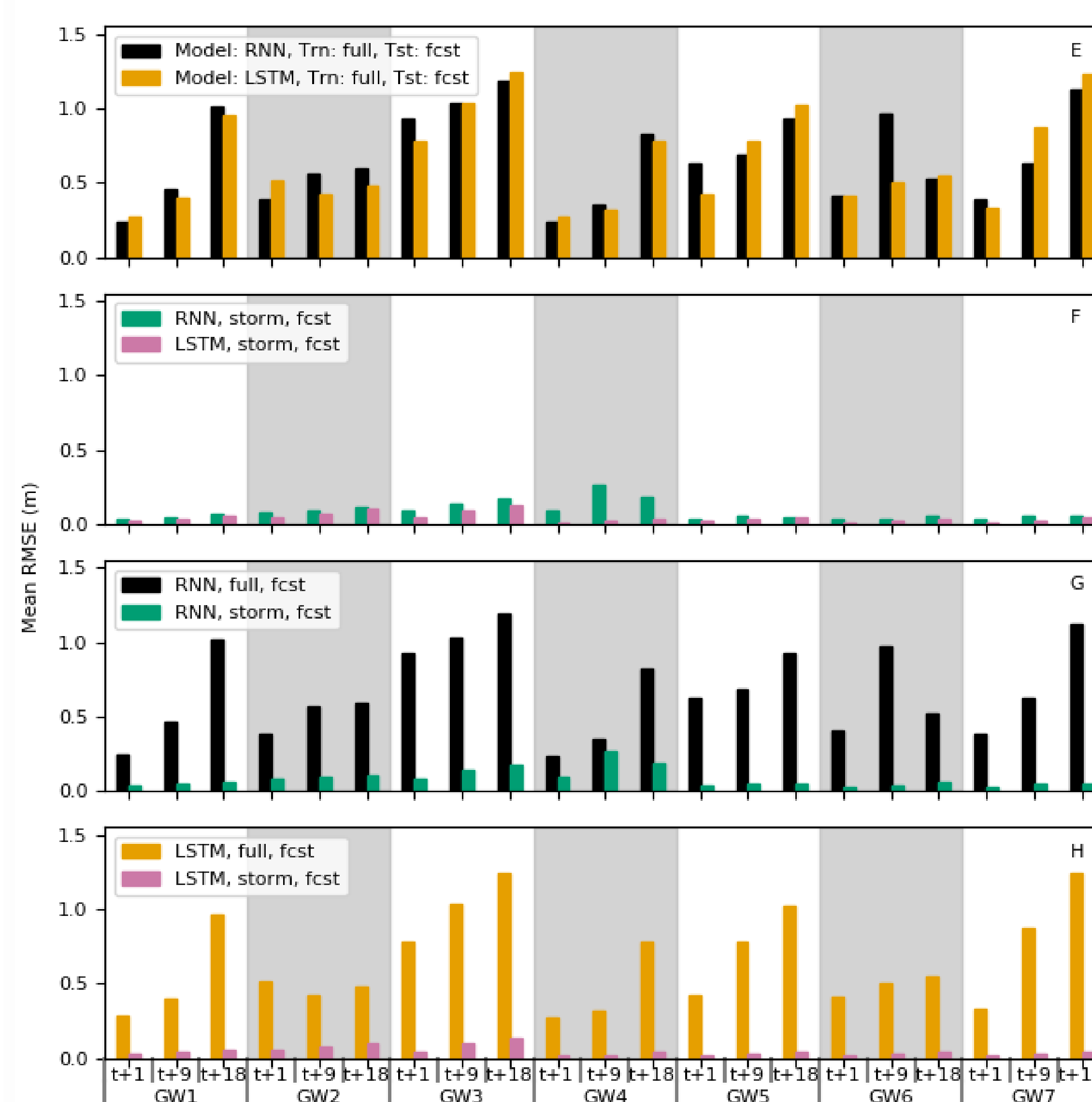


Figure 4. Mean RMSE values for model type/training data set at each well/forecast period when tested on forecast input data. All comparisons significant with $p < 0.001$ (except GW3 t+9 and GW6 t+1)

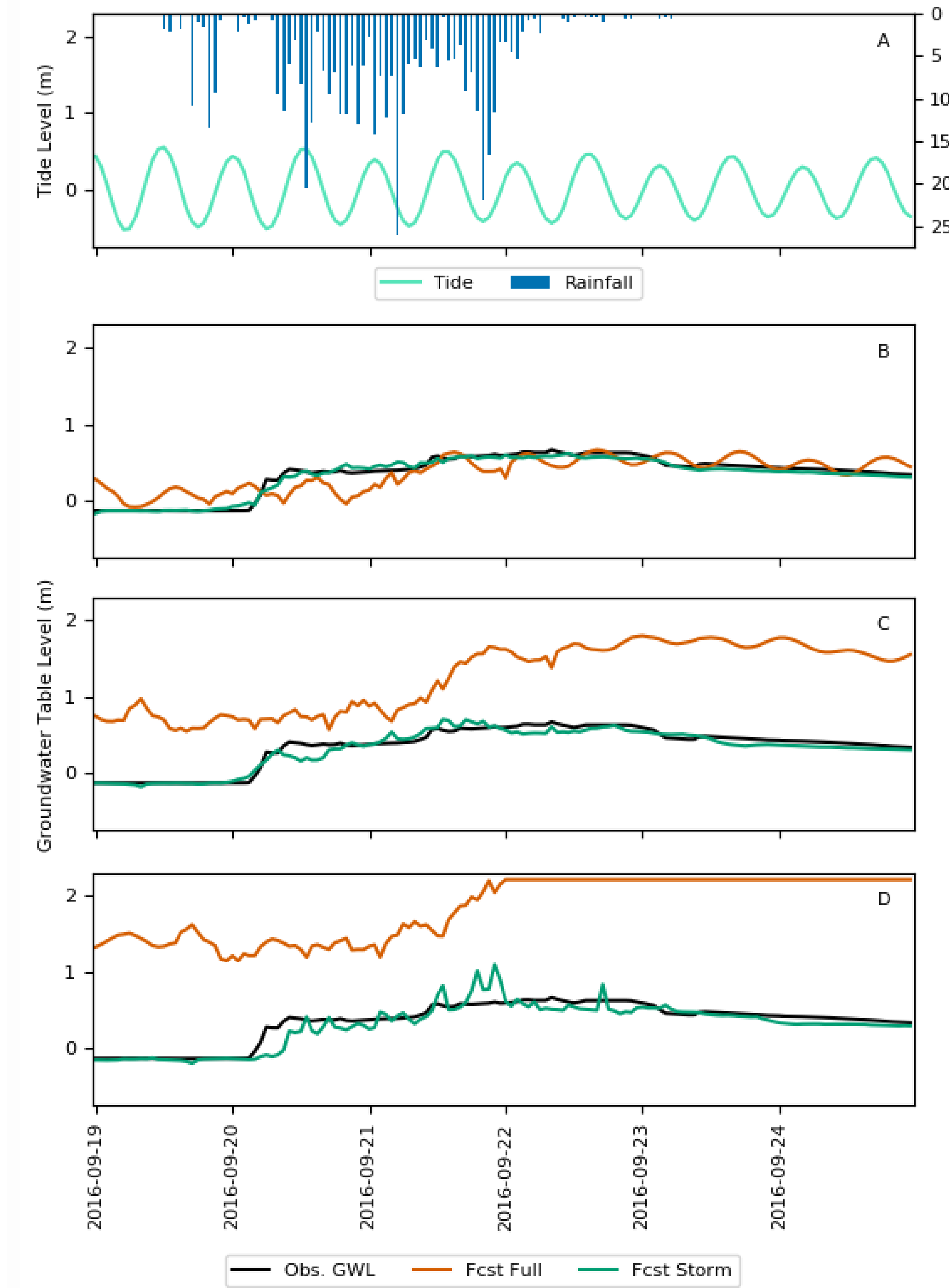


Figure 5. Groundwater table forecasts at GW1 from LSTM models trained with full and storm training sets. The t+1 (B), t+9 (C), and t+18 (D) forecasts are shown with the observed level.

IV. Conclusions

- This study fills a gap by creating hourly groundwater table predictions using both observed and forecast data in a “real-time” scenario
- LSTM networks have a slight but significant performance advantage over the vanilla RNN
- Models trained with storm data have a significantly lower RMSE than models trained with the full data set, especially when tested on forecast data
- Performance difference may relate to the number of dry/wet days in the full and storm data sets

Future work: Groundwater table forecasts could be incorporated into a 2D hydrodynamic model for increased flood prediction accuracy.

Acknowledgements

This work has been supported as part of a National Science Foundation grant: Award #1735587 (CRISP – Critical, Resilient Infrastructure Systems)

Author Affiliations

¹ Dept. of Engineering Systems and Environment

² Dept. of Computer Science *bdb3m@virginia.edu